"Stopping Down" Annular Apertures UCSD Photonic **Refractive lens** 70% obscured 90% obscured (35mm, F/1.4) (D = 60mm, F = 35mm)(D = 60mm, F = 35mm)Arc-section angle Off-axis aperture mask On-axis aperture mask (same diffraction results)

MTF

(F/2.2)

POLYCHROMATIC DIFFRACTION MT

TS 0.0000, D000000 DEG

Full-aperture

(F/.8)

SUN AUG 26 2007 DATA FOR 0.5500 TO 0.5500 ##

1.0

Ë .7

뿓

Н

ILUS

MTF

0.63*D (F/2.2)

83.50 SPATIAL FREQUENCY IN CYCLES PER MM

POLYCHROMATIC DIFFRACTION MTF

TS 0.0000 DEC

Full-aperture

(F/1.4)

MON RUG 27 2007 DATA FOR 0.5500 TO 0.5500 #0. SUPERCE: TMACE

비

뿔

诰

TS 0.0000 DEG

 (\circ)

0.39*D (F/3.6)

167.00

LENS.ZMX CONFIGURATION 1 OF :

"Arc-section" aperture mask



Arc-Sectioning: increased depth of field, reduced volume

- 1D loss of resolution w/ very large obscuration

Arc-Sectioned Eight-Reflection Lens





Prototype Arc-Sectioned Camera UCSD Photonic **Fabrication:** Front - Diamond section 50° from round diamond-machined lens Aperture is 7.2x smaller than full ring Cu-CMOS sensor - Replace metal mirrors w/ dielectric stacks Transmission increases from 12% to \sim 50% (4.2x) Bac face Angular sensitivity to light Forza Image sensor: 0.8 - Forza/Sunplus 2.1Mpix sensor with 3 µm pixels (CONTRACTOR) - IBM Copper-CMOS process: Thinner OV3610 0.5 ~50% interconnects & larger sensor area 0.4 \rightarrow 70% greater energy collection at edge 0.3 0.2 Illuminated bands (8-fold imager) 26mm Sensor PCB Sectioned Lens **Optomechanics** & package: - USB interface on sensor PCB - On-board focus adjustments Quarter

Aluminum

Enclosure

Focus Adjuster

USB Connector LED Pipe

Camera Performance Comparison



Conventional Lens F = 43 mm, F/1.9: >50mm deep



Full 1024x1024field





Conventional Mini-Cam 1.3 Mpix, f=3.9mm lens: ~5mm deep



Electronic zoom (~80x80 pixels)

8-Refl. Camera F = 38 mm, 5mm deep



Full 1024x1024 field

Arc-Sectioned 8-Refl. F = 38 mm, 5mm deep



Full 1024x1024 field











Comparison: Canon SD-30 to the Arc-Sectioned Prototype



Spatial Frequency in object space (cycles/mm)