



Capabilities of monocentric objective lenses

06/25/2013

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Outline:

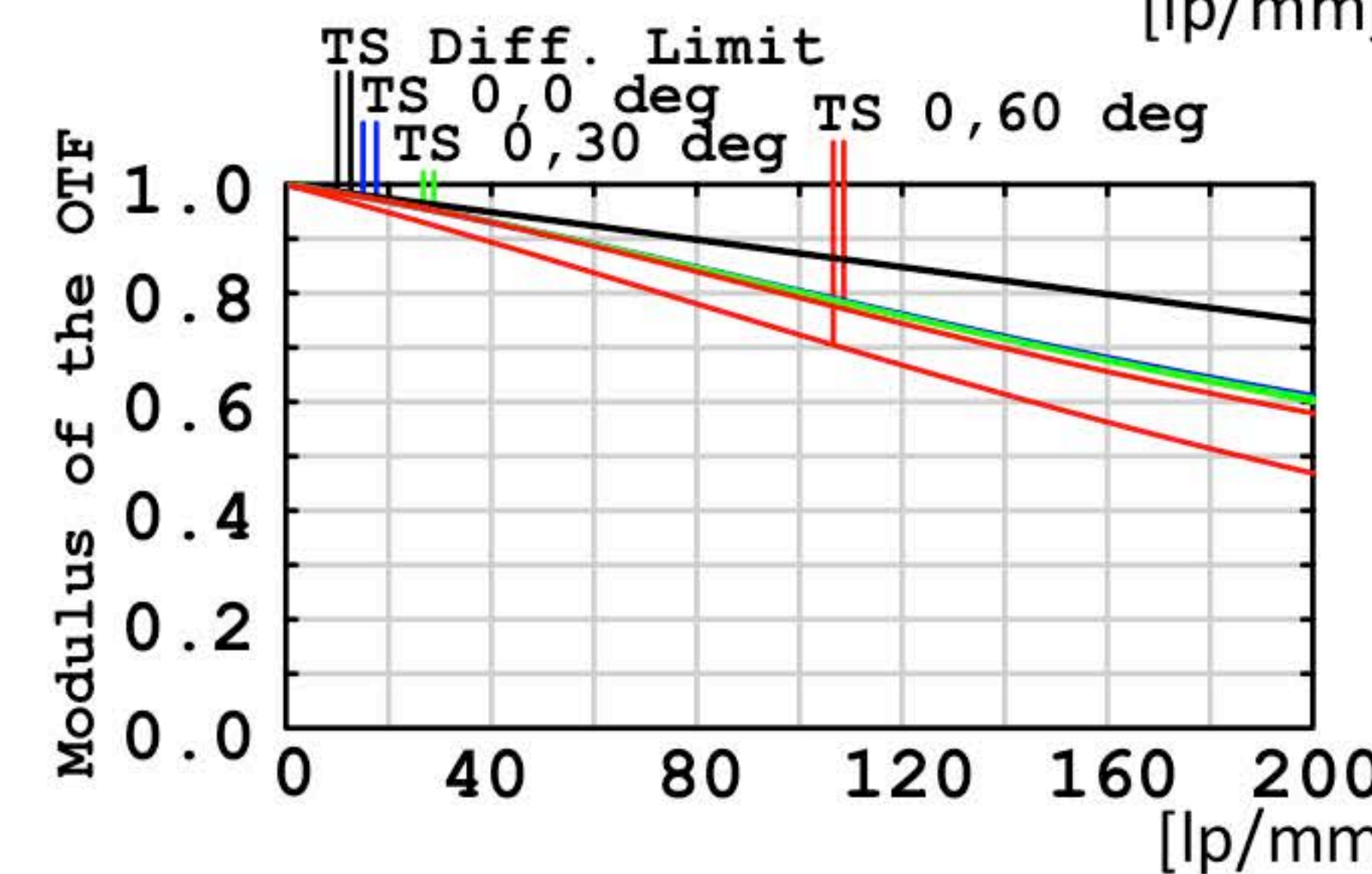
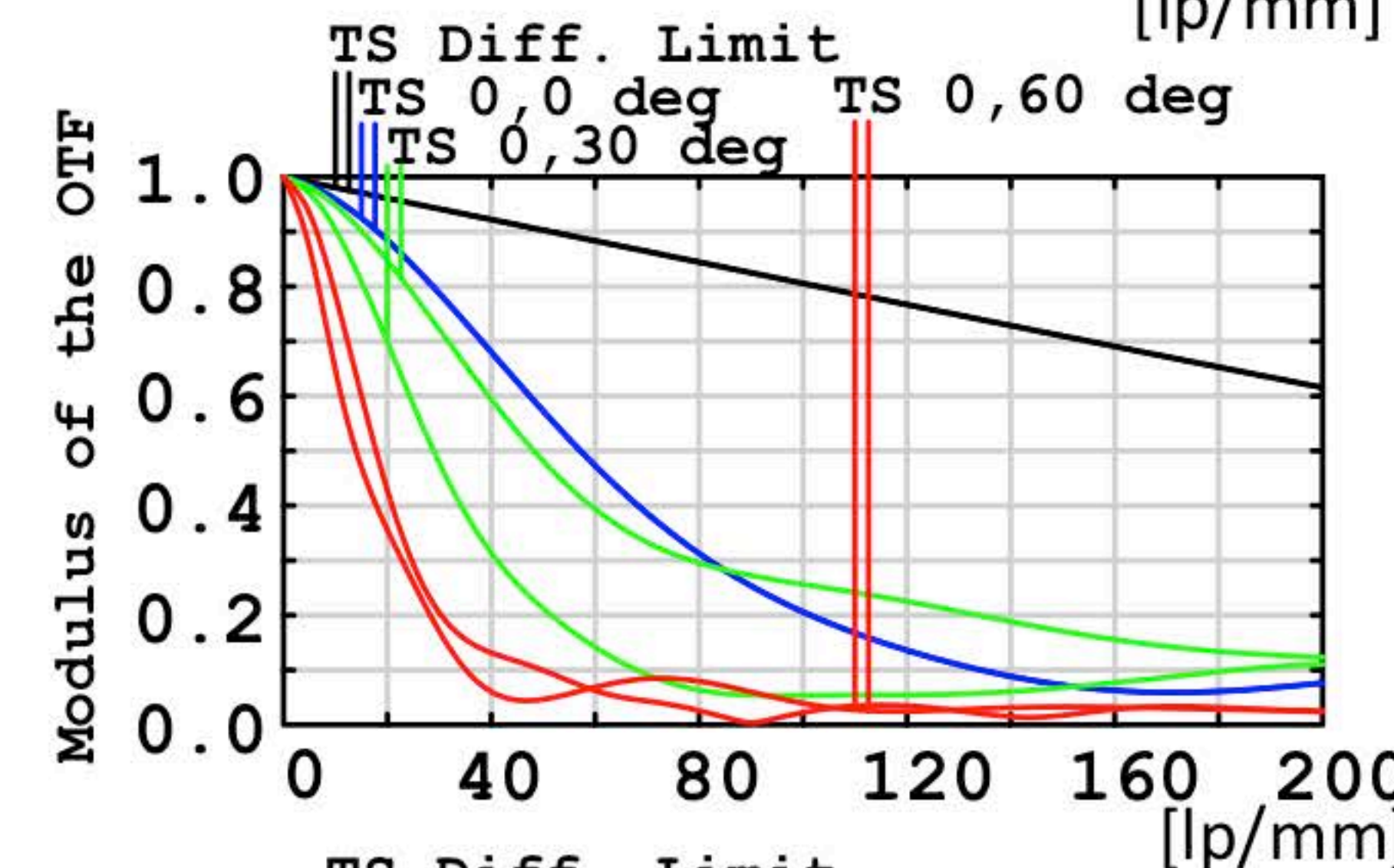
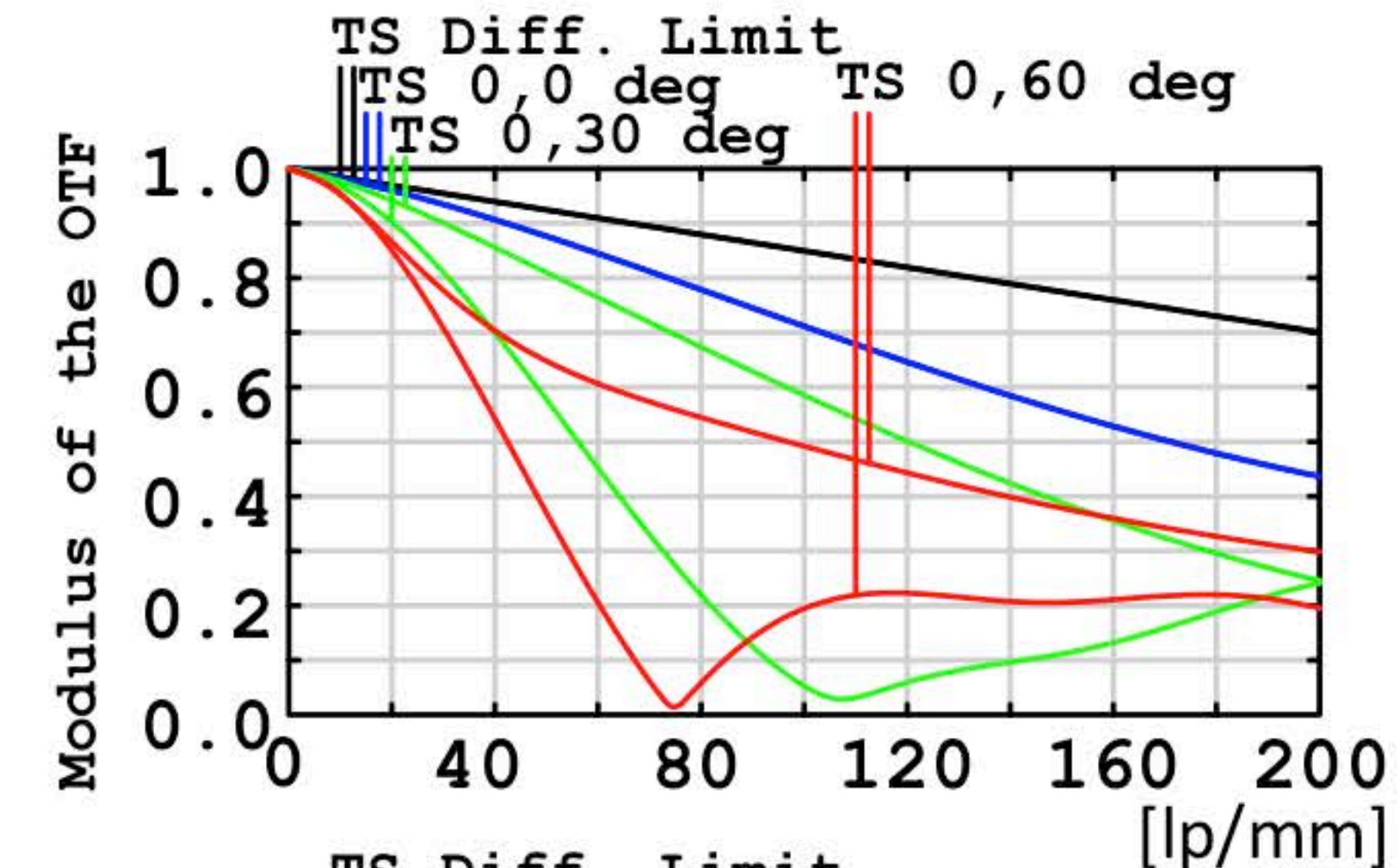
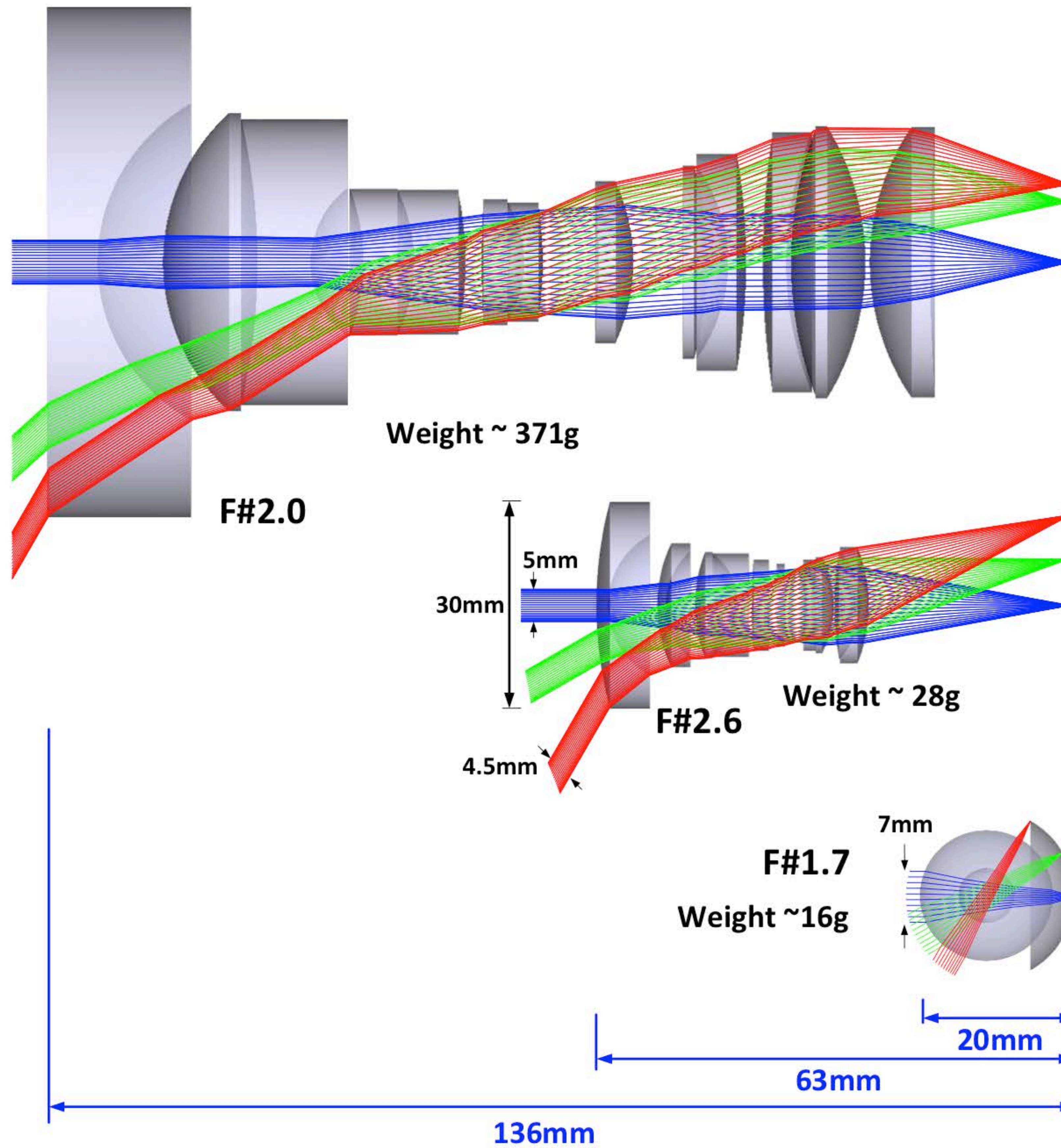
- Motivation and latest applications of monocentric objective lenses
- How to get to top designs of monocentric lenses in simple geometries
- How to push the lens performance and do the designs even better
- Tradeoffs between spectral band, F/#, and lens complexity

Monocentric imager vs single flat-focus lens

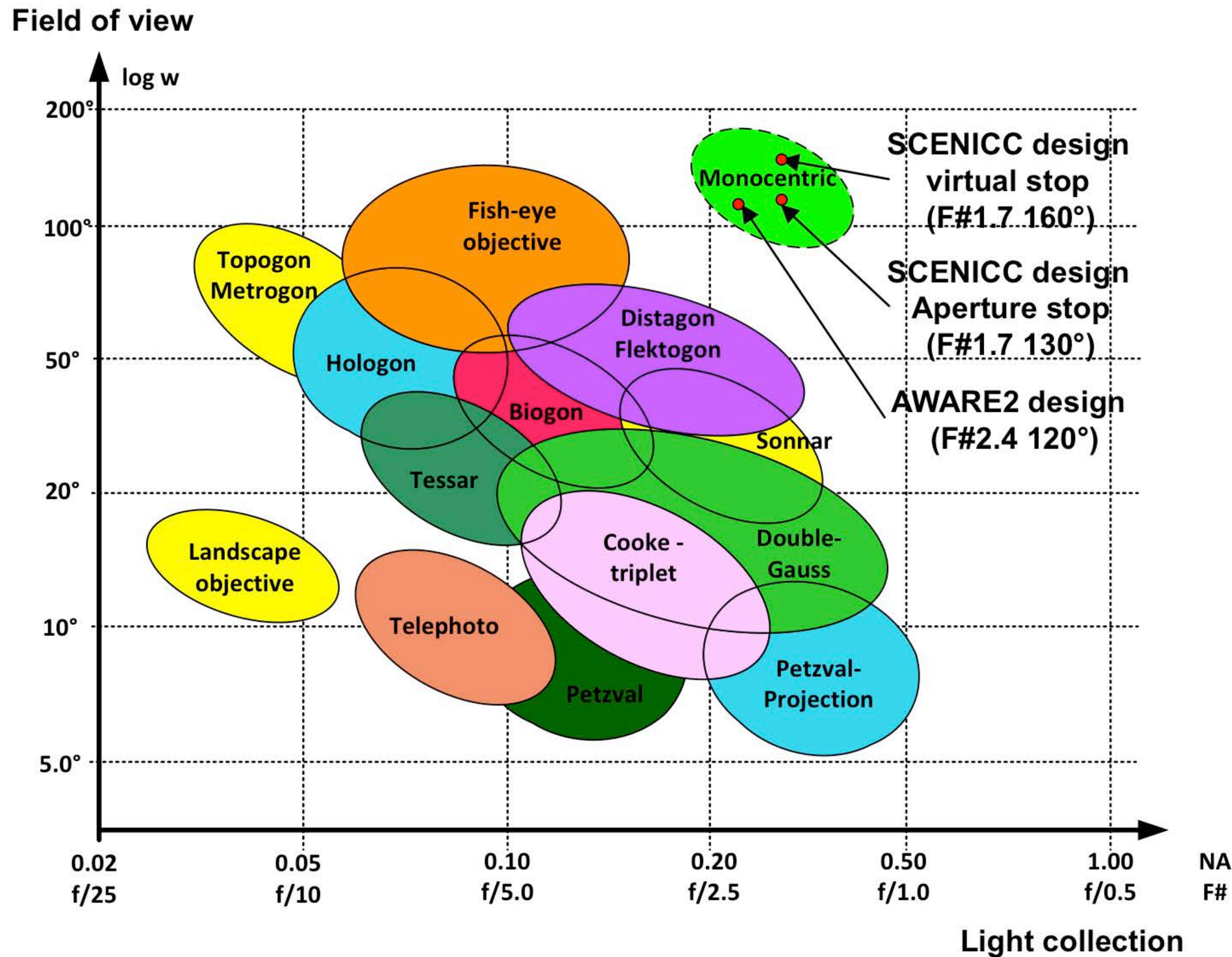


SCENICC CEV imager design results:

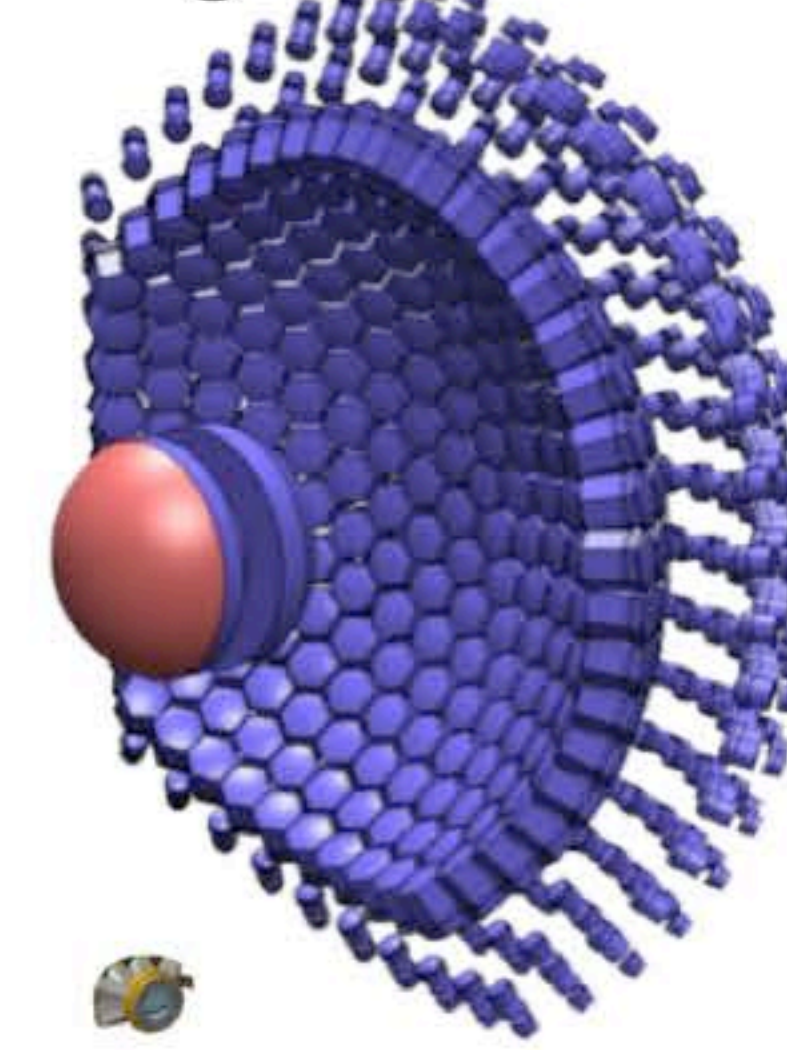
f=12 mm large NA lenses implemented with convention retro-telephoto vs monocentric lens



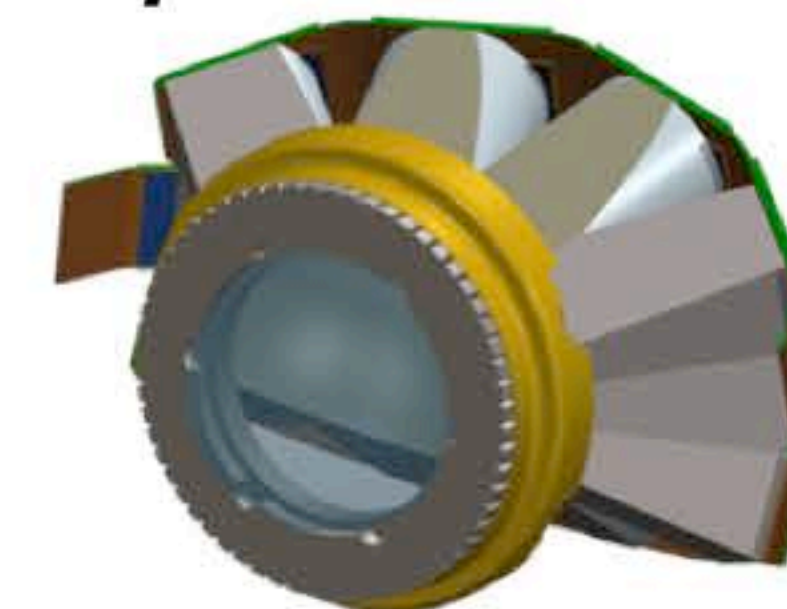
Monocentric lenses offer compact wide-angle imaging with extraordinary light collection...
Given spherical image sensors with angle-selective coatings (or their equivalent).



MOSAIC / AWARE-2 Monocentric multiscale prototype imager



SCENICC CEV Monocentric fiber-coupled imager optics



Conventional lenses fall into a standard lens taxonomy of field of view and F/#

Figure adapted from H. Gross, Handbook of Optical Systems 4 – Survey of Optical Instruments, Wiley 2008

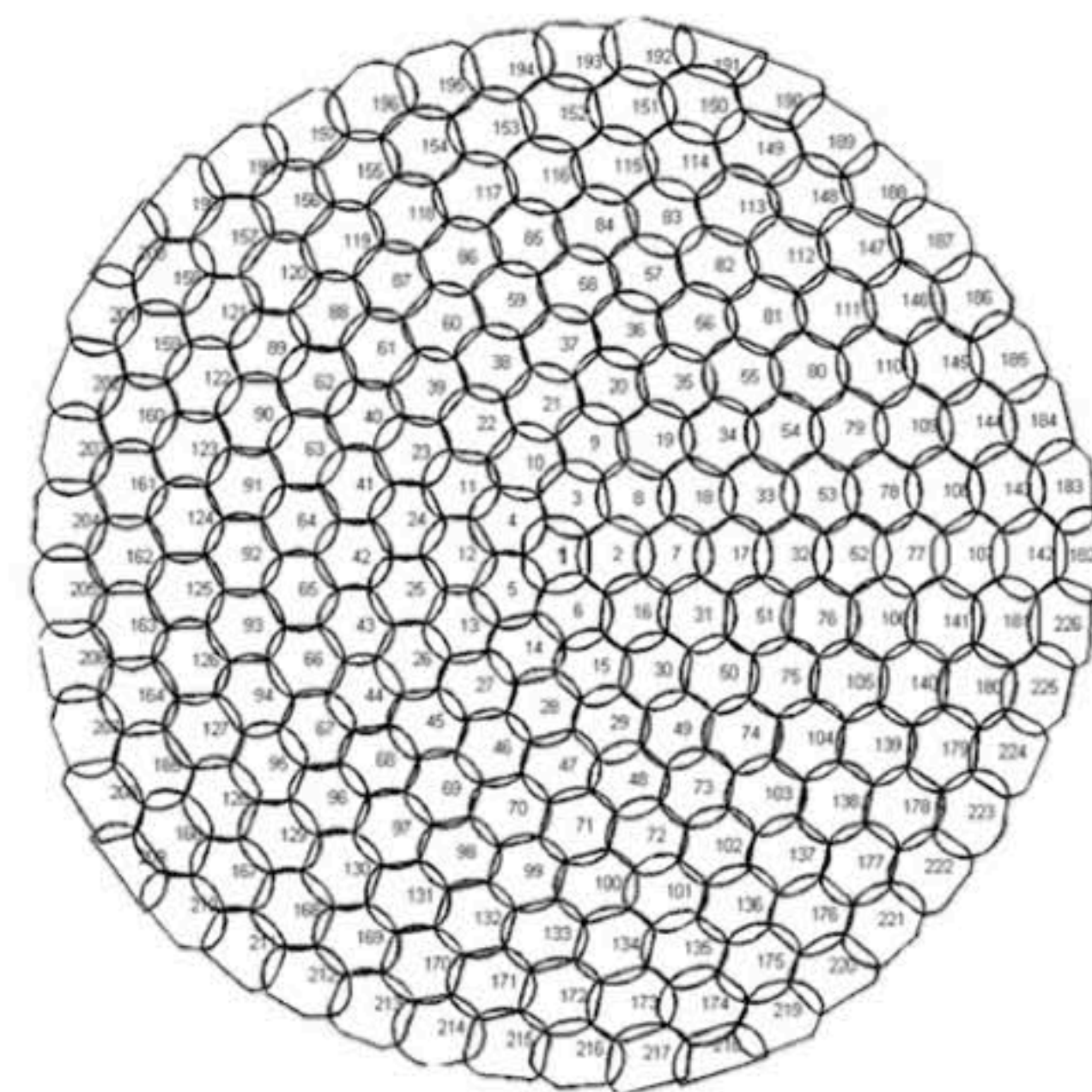
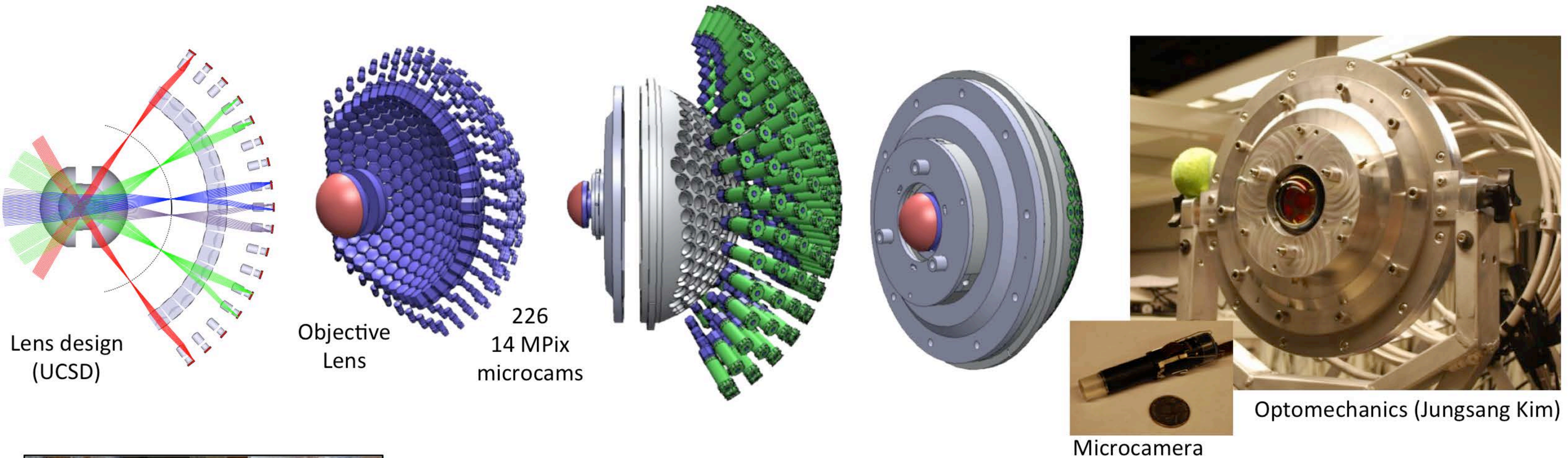
Monocentric systems (large & small) can provide excellent wide-angle performance

Significant improvement in light collection and physical volume relative to single-aperture, flat image plane objective lenses

DARPA's "AWARE" Wide Field Imaging Project (MOSAIC)



Multi-scale monocentric imager: 2400 Megapixels per image at up to 10 fps



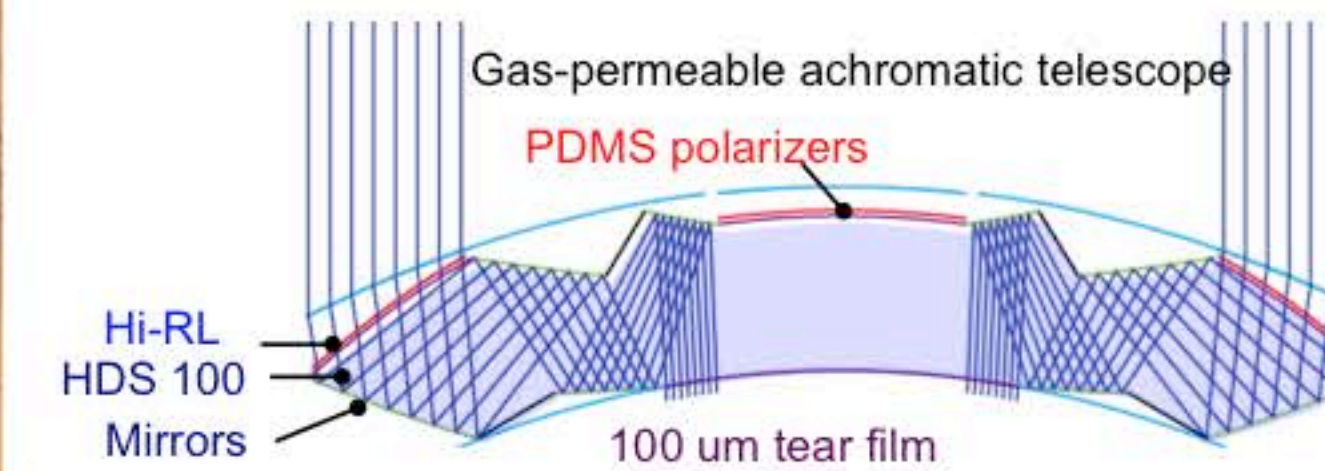
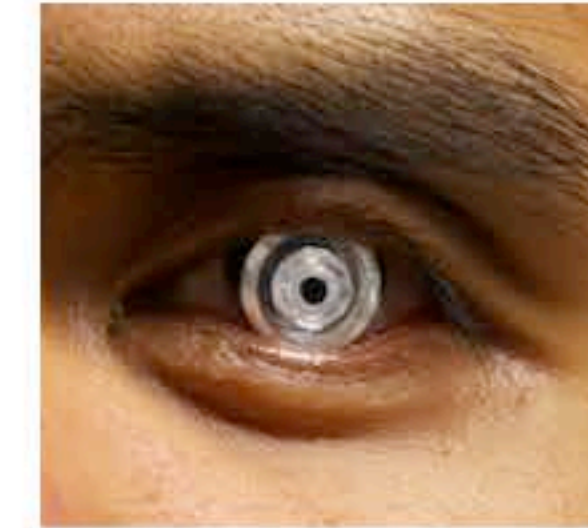
SCENICC Computer-Enhanced Vision

SCENICC Performance Metrics		3D Optics Approach
Weight	<250g	Eye-Borne Optic w/ holographic/spectral filtering for lightweight wide-field HMD Multi-mode pixel and focal plane architectures for 100-1000x less power Rapid eye tracker (10 ms) activation to full-resolution and data transfer 8x less weight & 2000x less power than Nikon D3X DSLR w/ 14 mm f/2.8 lens
Battery Life	24 hours	
%Shannon # Limit	>90%	
Resolution (foveal)	≤0.2mrad	
% Diffract Limit MTF	>75%	
Full / Zoom FOV	120° / 13°	
IFOV Latency	≤10ms	



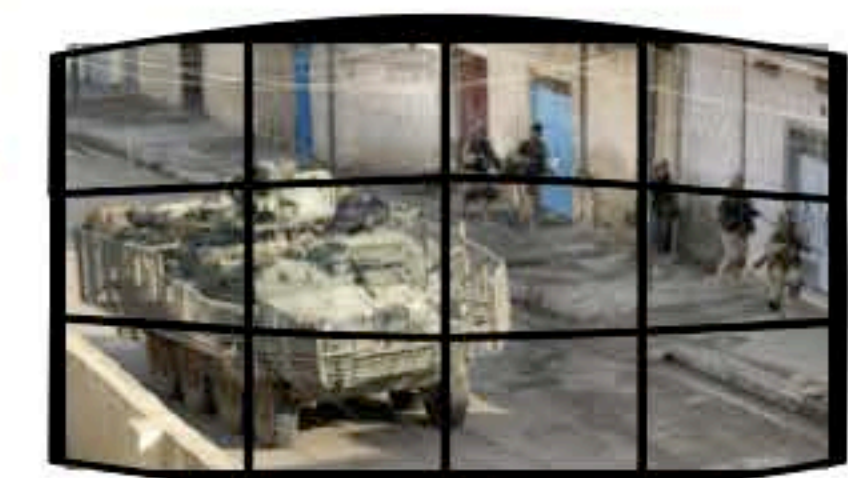
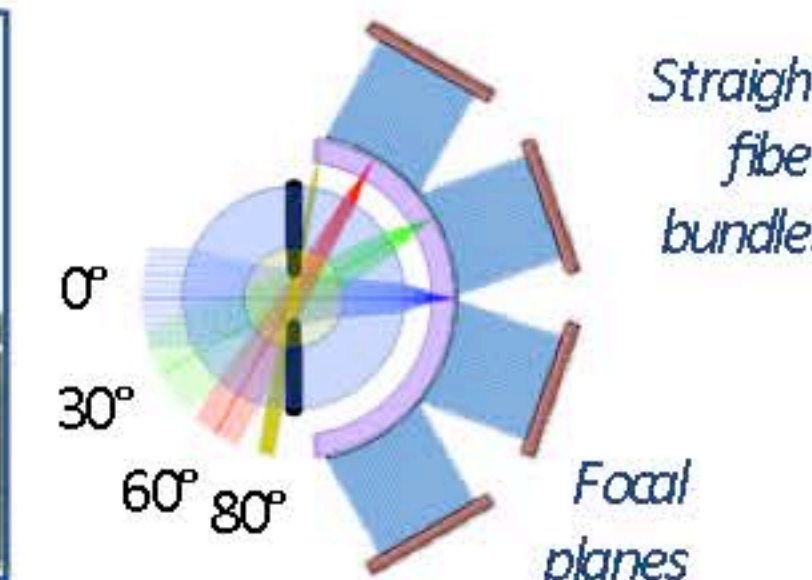
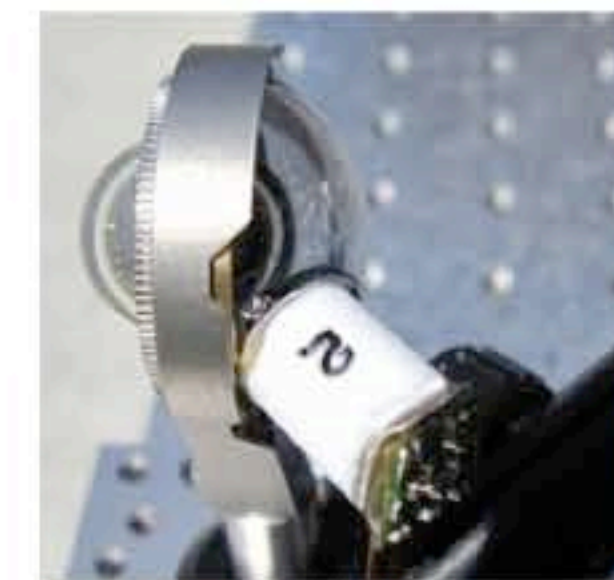
Eye-Borne Optics (Hands-Free Zoom and CEV display)

Precision eye tracking via optics embedded in scleral contact lens



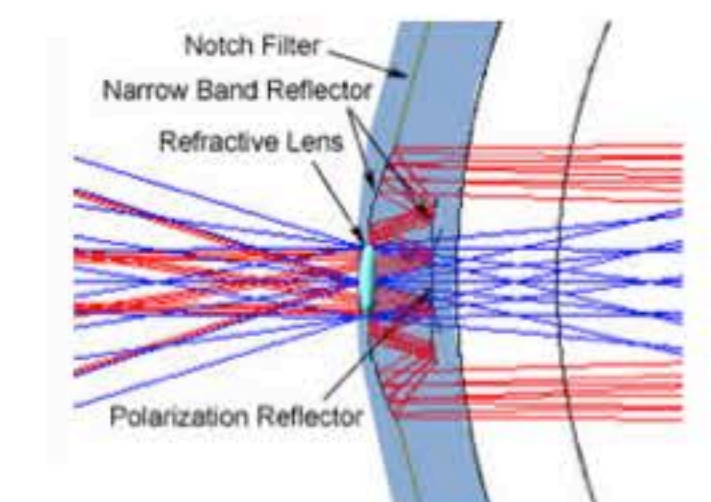
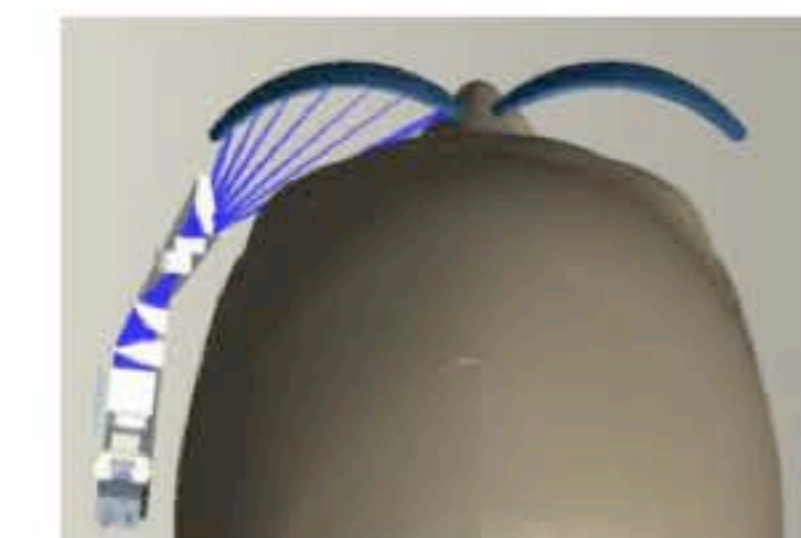
Computational Imaging

Foveated wide-field imager, 3D optics & multimodal focal planes



Human Interface

Dual-HD Head-Mounted Display projecting on transmissive lenses



- (1) Eye-tracked object-of-gaze brightness/contrast enhancement
- (2) Eye-tracked or object-tethered 3x-10x magnification
- (3) High-level image processing

3DOptics Research:

- (1) 3D Optical elements using fully 3-D structures at the macro / micro / nano-scale
- (2) 3D Joint Optimization spanning the optical / electronic / computational domain.
- (3) Foveation & eye-borne optics to minimize data flow and reduce system SWaP.
- (4) Human Factors as the fundamental drivers of overall system interface & function.

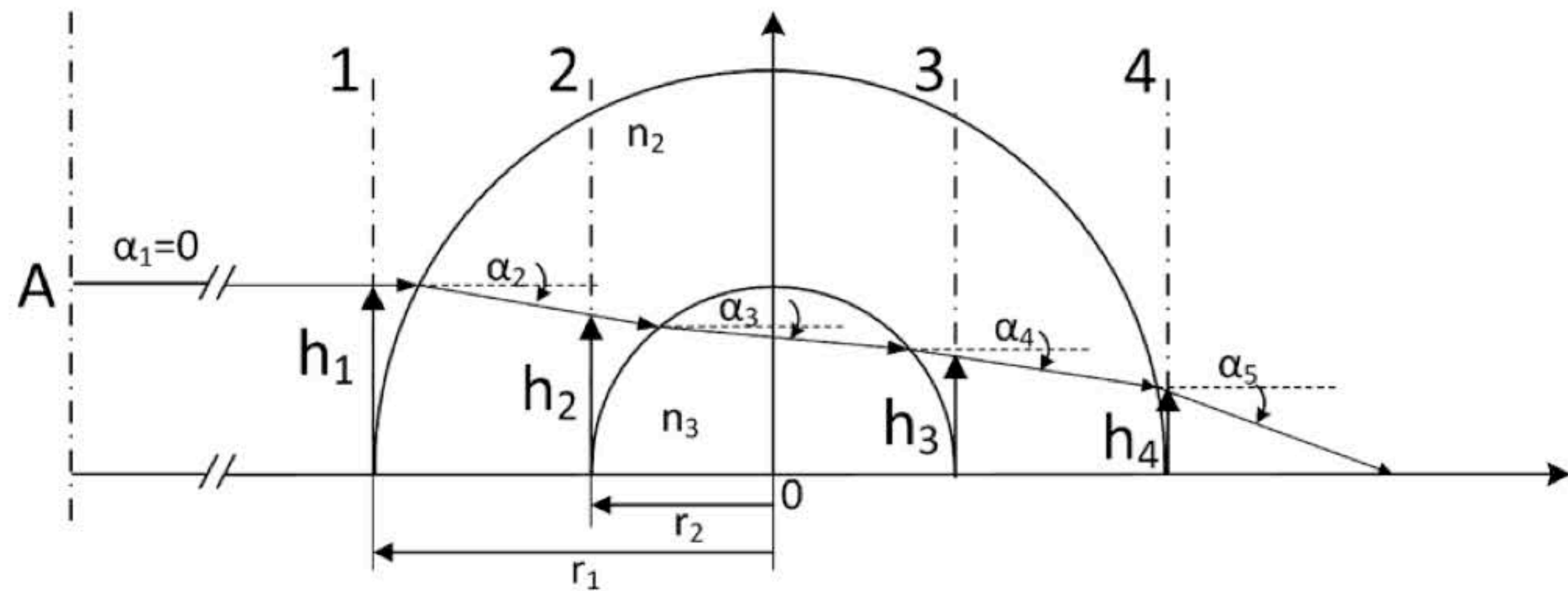




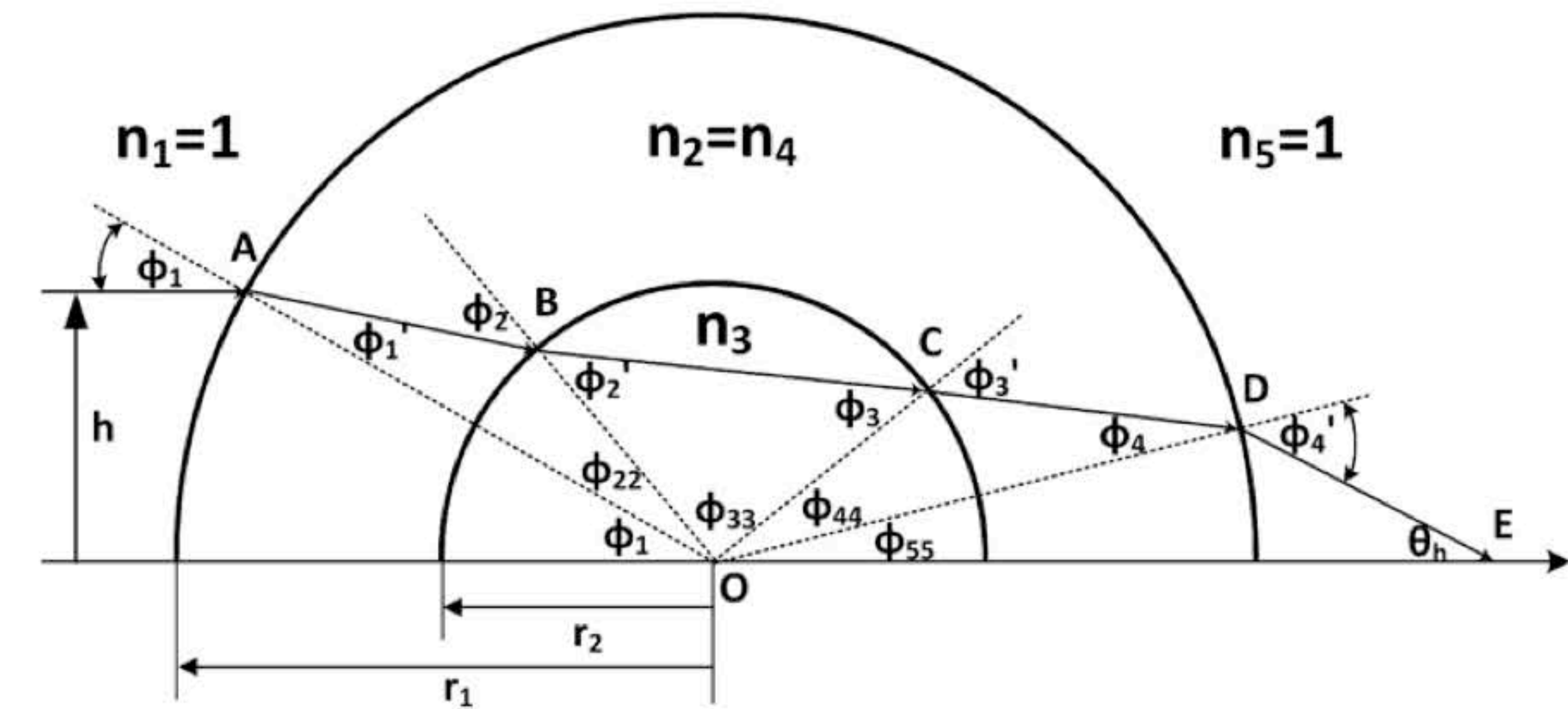
Initial approach: Monocentric 2 glass symmetric (2GS) geometry (3λ UCSD global search algorithm)



1st step: 1st and 3rd order analysis



Exact raytracing analysis (3 wavelengths, multiple ray heights)



1st order approximation

$$\frac{1}{f} = \frac{2}{r_1} \left(1 - \frac{1}{n_2}\right) + \frac{2}{r_2} \left(\frac{1}{n_2} - \frac{1}{n_3}\right)$$

$$B = \frac{1}{2} \sum_{s=1}^4 h_s \left(\frac{\alpha_{s+1} - \alpha_s}{\frac{1}{n_{s+1}} - \frac{1}{n_s}} \right) \left(\frac{\alpha_{s+1}}{n_{s+1}} - \frac{\alpha_s}{n_s} \right)$$

$$W_{040} = \frac{1}{4} B \rho^4 = \frac{1}{8} \sum_{s=1}^4 h_s \left(\frac{\alpha_{s+1} - \alpha_s}{\frac{1}{n_{s+1}} - \frac{1}{n_s}} \right)^2 \left(\frac{\alpha_{s+1}}{n_{s+1}} - \frac{\alpha_s}{n_s} \right)$$

$$W_{040} = h_1^4 \left(\frac{(n_2^2 - 3n_2n_3 + n_3^2)}{32f^3(n_2 - n_3)^2} \frac{(n_2 - 1)(n_2^2 - n_3)(n_3 - 1)}{4n_2^2(n_2 - n_3)^2 r_1^3} + \frac{(n_2 - 1)^2(n_2^2 + n_2n_3 + n_3^2)}{8fn_2^2(n_2 - n_3)^2 r_1^2} - \frac{(n_2 - 1)(n_2^2 + n_2n_3 + n_3^2)}{16f^2n_2(n_2 - n_3)^2 r_1} \right)$$

$$L_0 = -2W_{020} = h_1^2 \left(\frac{(n_3 - 1)(2f(1 - n_2) + n_2 r_1)}{f(n_2 - n_3)r_1 n_3 v_3} - \frac{(n_2 - 1)(2f(1 - n_3) + n_3 r_1)}{f(n_2 - n_3)r_1 n_2 v_2} \right)$$

$$\overline{OE} = S = \frac{h}{\sin \left\{ 2 \left[\arcsin \left(\frac{h}{r_1} \right) - \arcsin \left(\frac{h}{r_1 n_2} \right) + \arcsin \left(\frac{h}{r_2 n_2} \right) - \arcsin \left(\frac{h}{r_2 n_3} \right) \right] \right\}}$$

$$\Delta S(h_i) = S(h_i) - f$$

$$Q = \sum_{i=1}^3 Abs(\Delta S(h_i, \lambda)) + \sum_{j=1}^3 \sum_{k \neq j} Abs[\Delta S(h_j, \lambda) - \Delta S(h_k, \lambda)]$$

$$(\Delta\Phi)^2 = \overline{\Phi^2} - (\overline{\Phi})^2 = \frac{1}{2} \sum_{i=1}^3 \left\{ \frac{[C_{20}^{new}(\lambda_i)]^2}{3} + \frac{[C_{40}(\lambda_i)]^2}{5} + \frac{[C_{60}(\lambda_i)]^2}{7} + \frac{[C_{80}(\lambda_i)]^2}{9} \right\}$$

Brute force algorithm runs within minutes:

Computation of 312.000 glass combinations from existing catalogs.

LIMITATION: narrow wavebands with close to linear glass dispersion

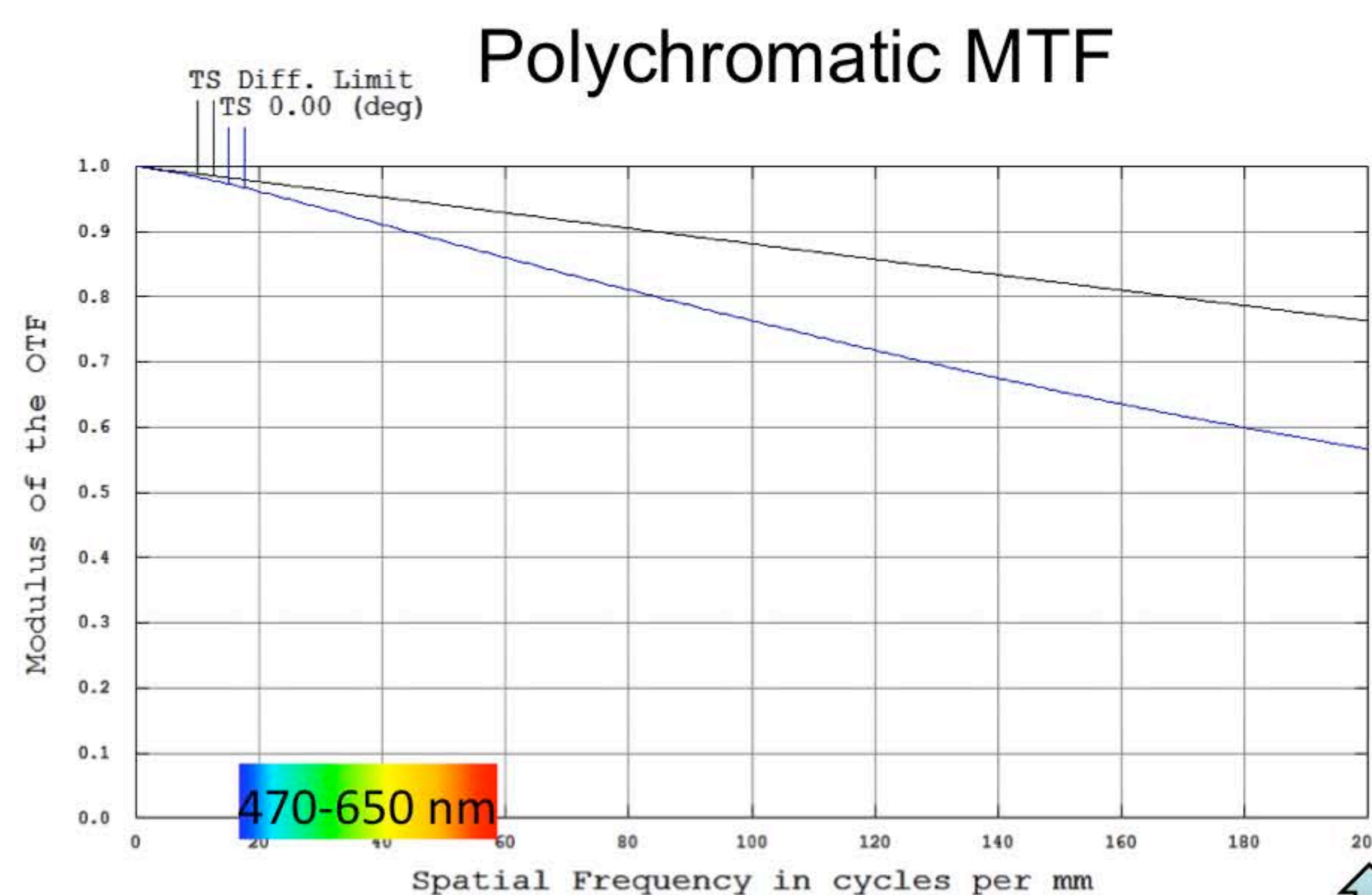
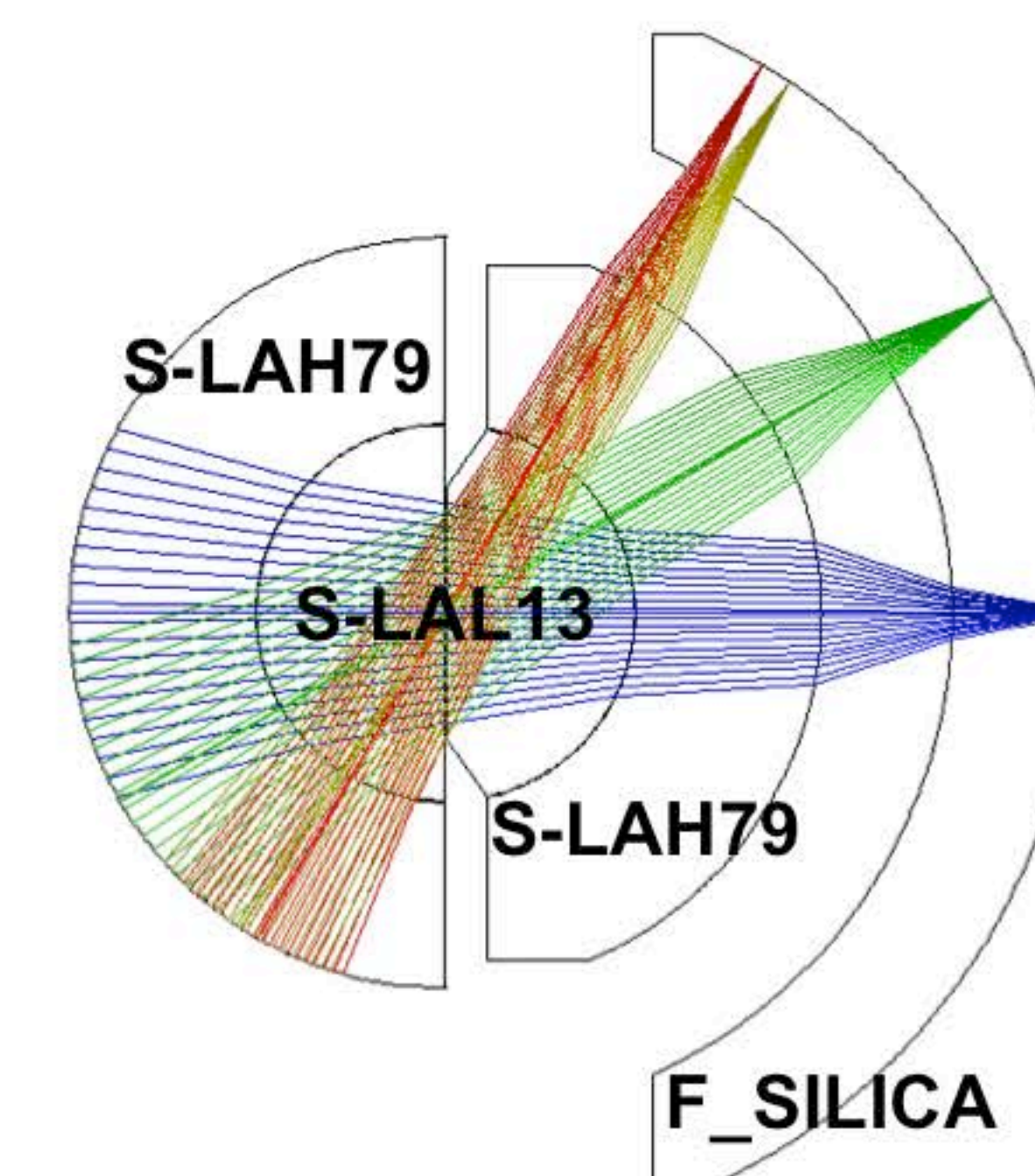


Lens fabricated for SCENICC Y1 demo (3λ search algorithm)

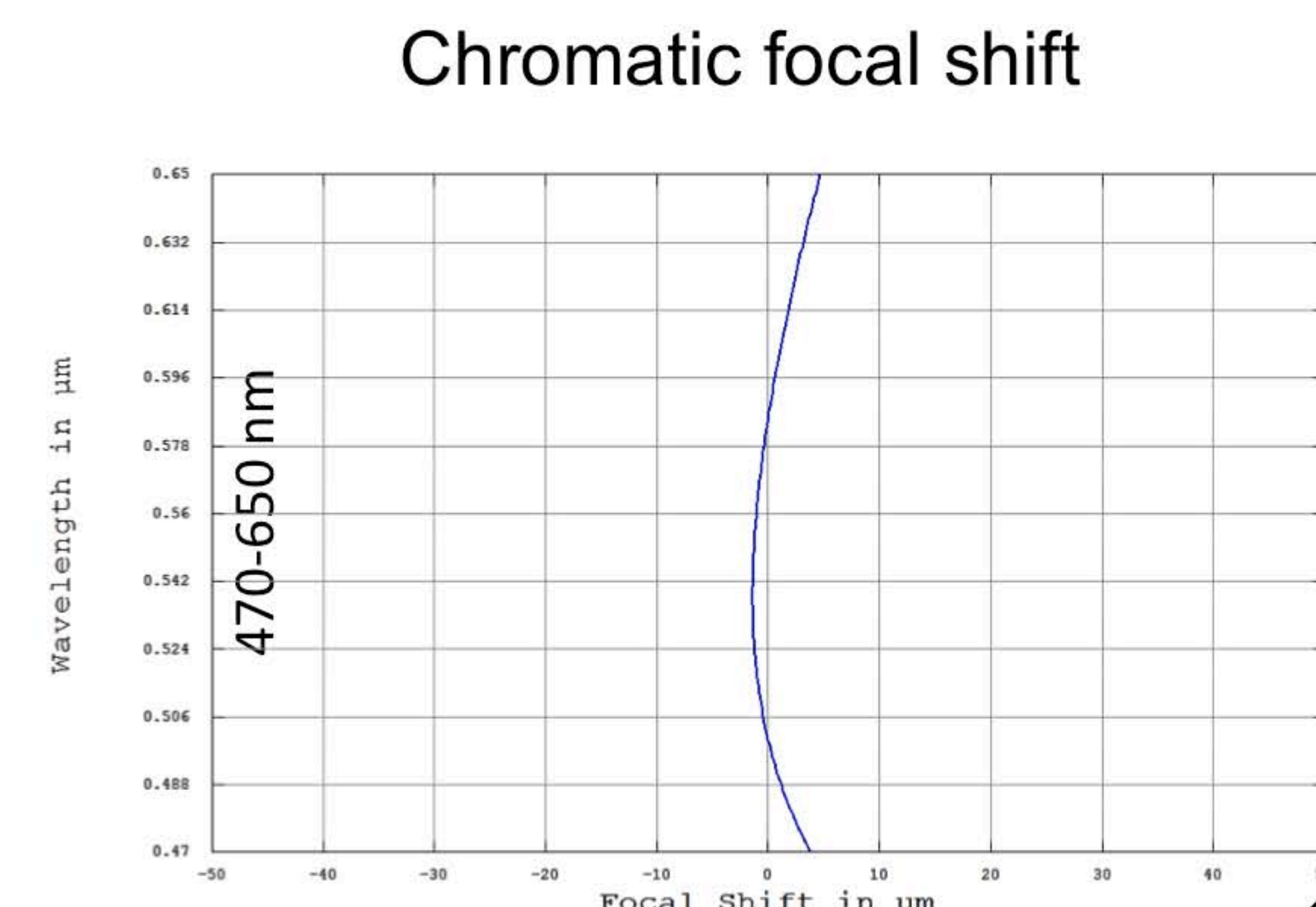
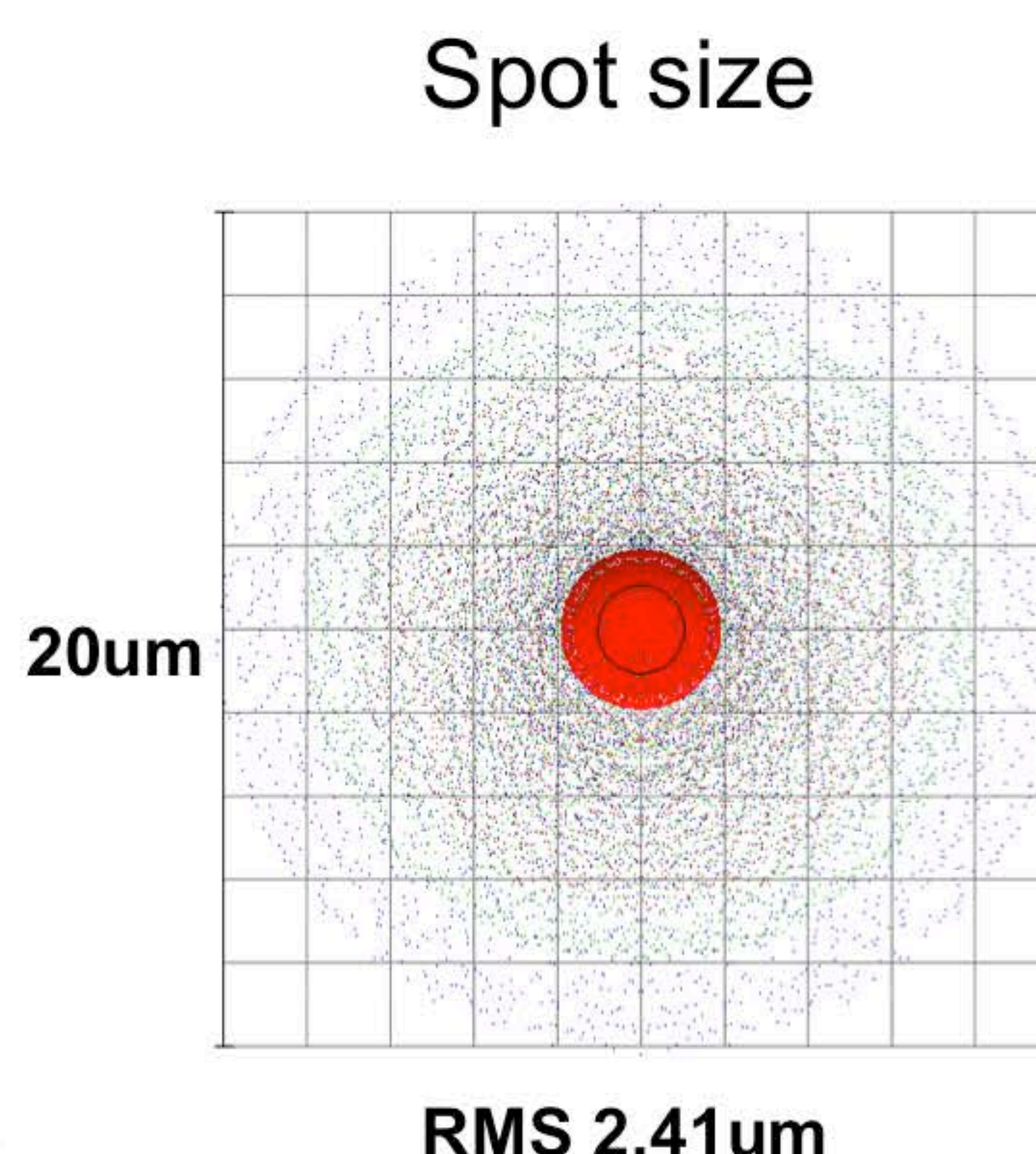


470-650nm CEV F1.715 f=12mm, fused silica meniscus present for mounting purposes

Surf:Type	Comment	Radius	Thickness	Glass	Semi-Diameter
OBJ	Standard	Infinity	Infinity		Infinity
1*	Standard	7.15000	3.54539	S-LAH79	7.15000 U
2*	Standard	3.59900	1.0000E-002	1.56,43.0	3.59900 U
3*	Standard	3.58900	3.58900 P	S-LAL13	3.58900 U
4	Standard	Infinity	5.0000E-003	1.56,43.0 P	2.41641
STO	Standard	Infinity	5.0000E-003	1.56,43.0 P	2.39185
6*	Standard	Infinity	3.58900 P	S-LAL13 P	2.38000 U
7*	Standard	-3.58900 P	1.0000E-002 P	1.56,43.0 P	3.50000 U
8*	Standard	-3.59900 P	3.54539 P	S-LAH79 P	3.51000 U
9*	Standard	-7.15000 P	2.48990 V		6.60000 U
10*	Standard	-9.63500	2.40000	F_SILICA	8.80000 U
11*	Standard	-12.03400	0.00000		11.00000 U
IMA	Standard	final im	-		10.42840



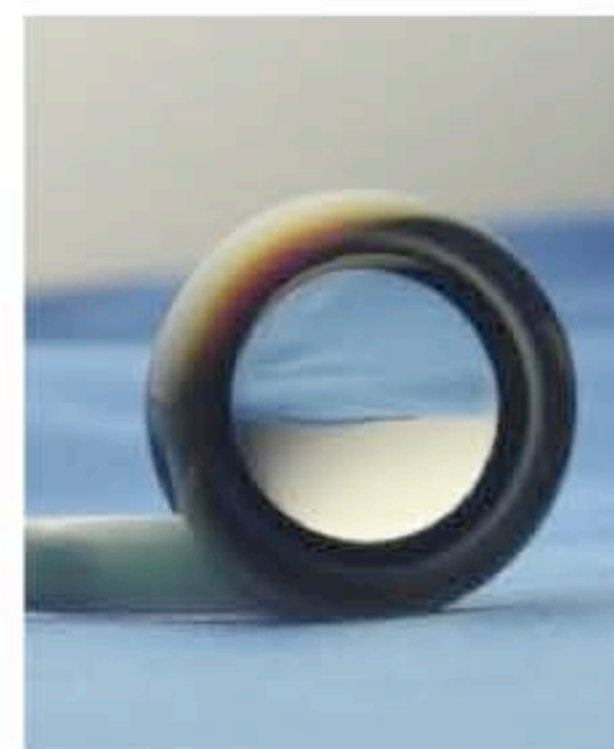
↑
200cyc/mm



↑
50um



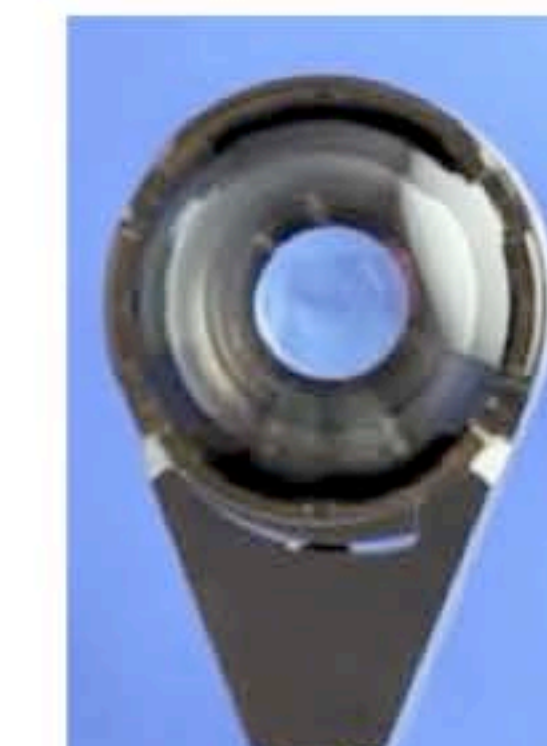
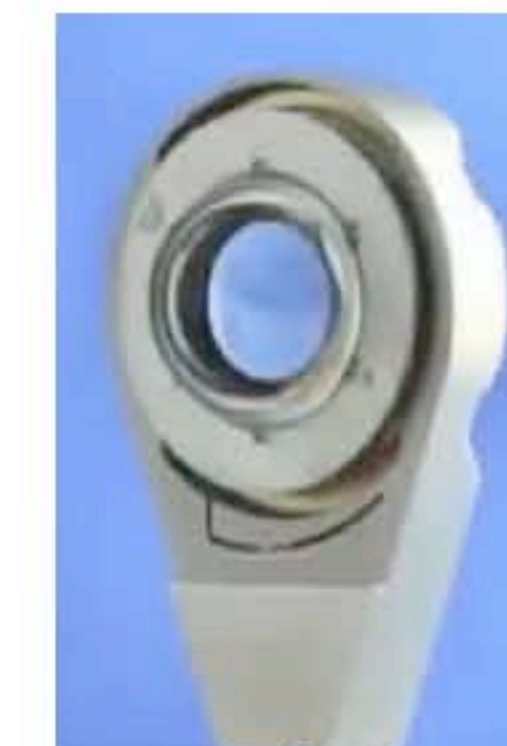
CEV: 12mm EFL F1.7 wide FOV imager



2-glass ball objective lens



12 mm radius meniscus lens (fiber bundle mounting surface)



Optomechanical mount (with mechanical focus)

Canon F/4 "fisheye" lens -60° field

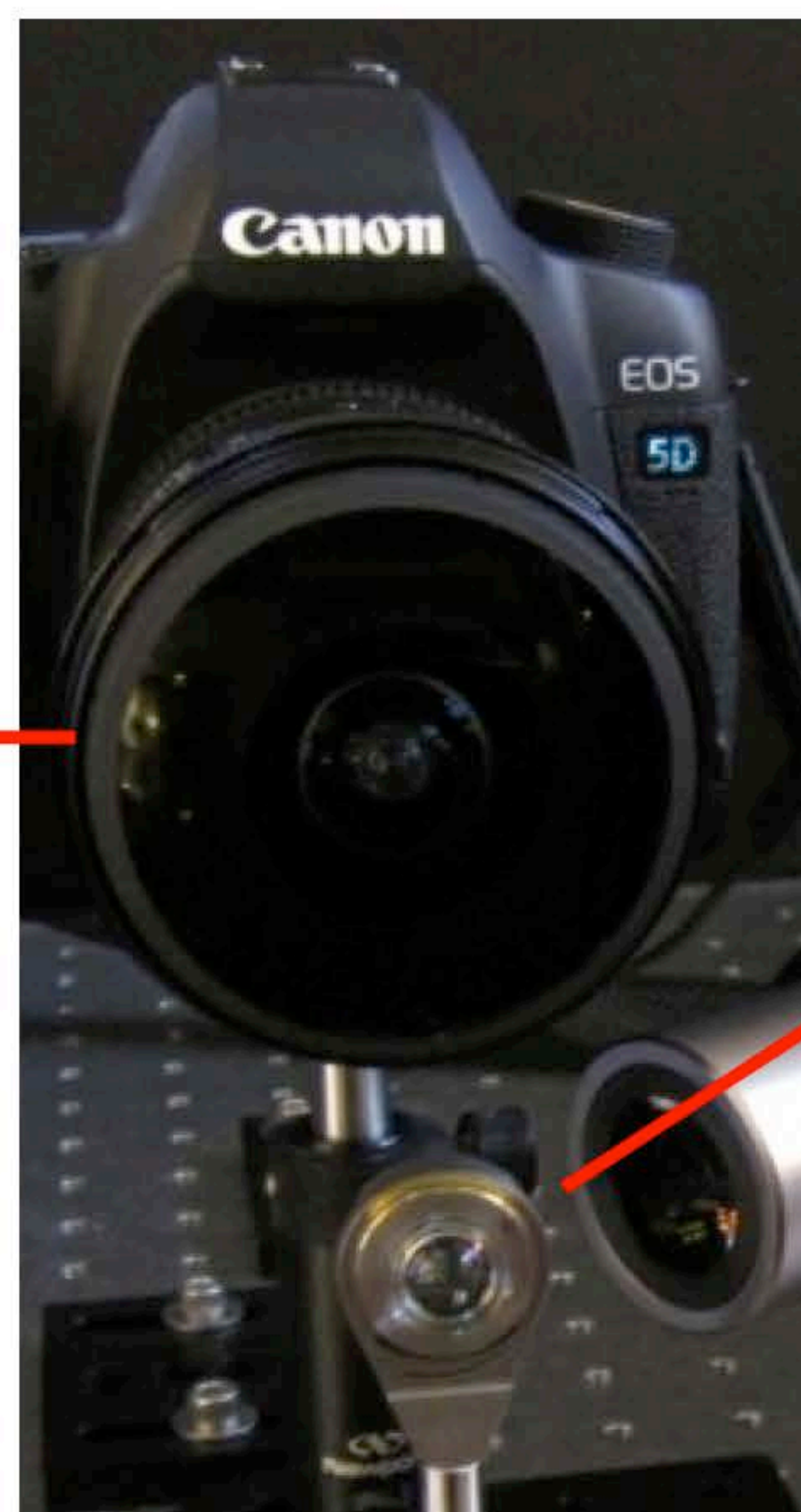
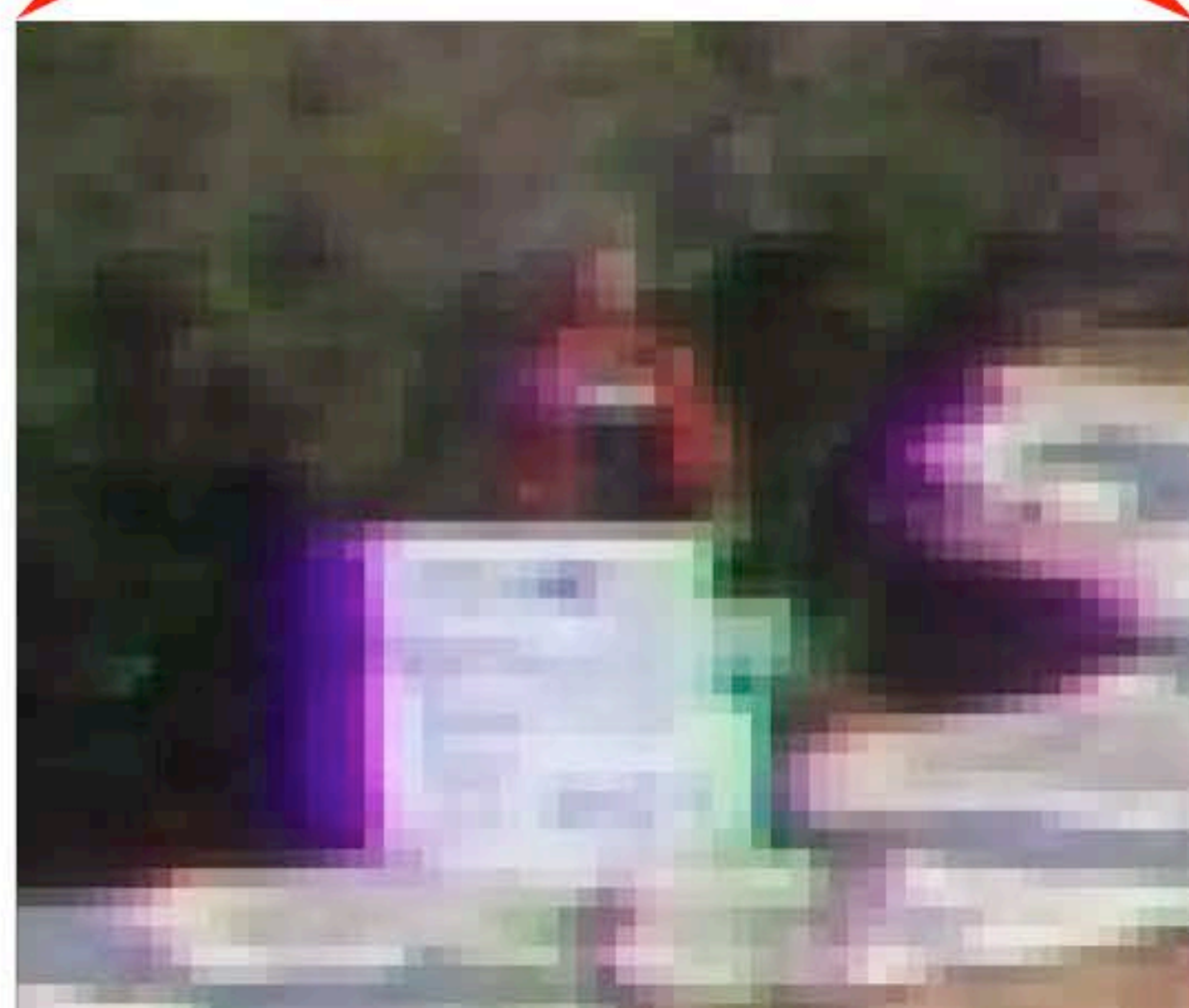
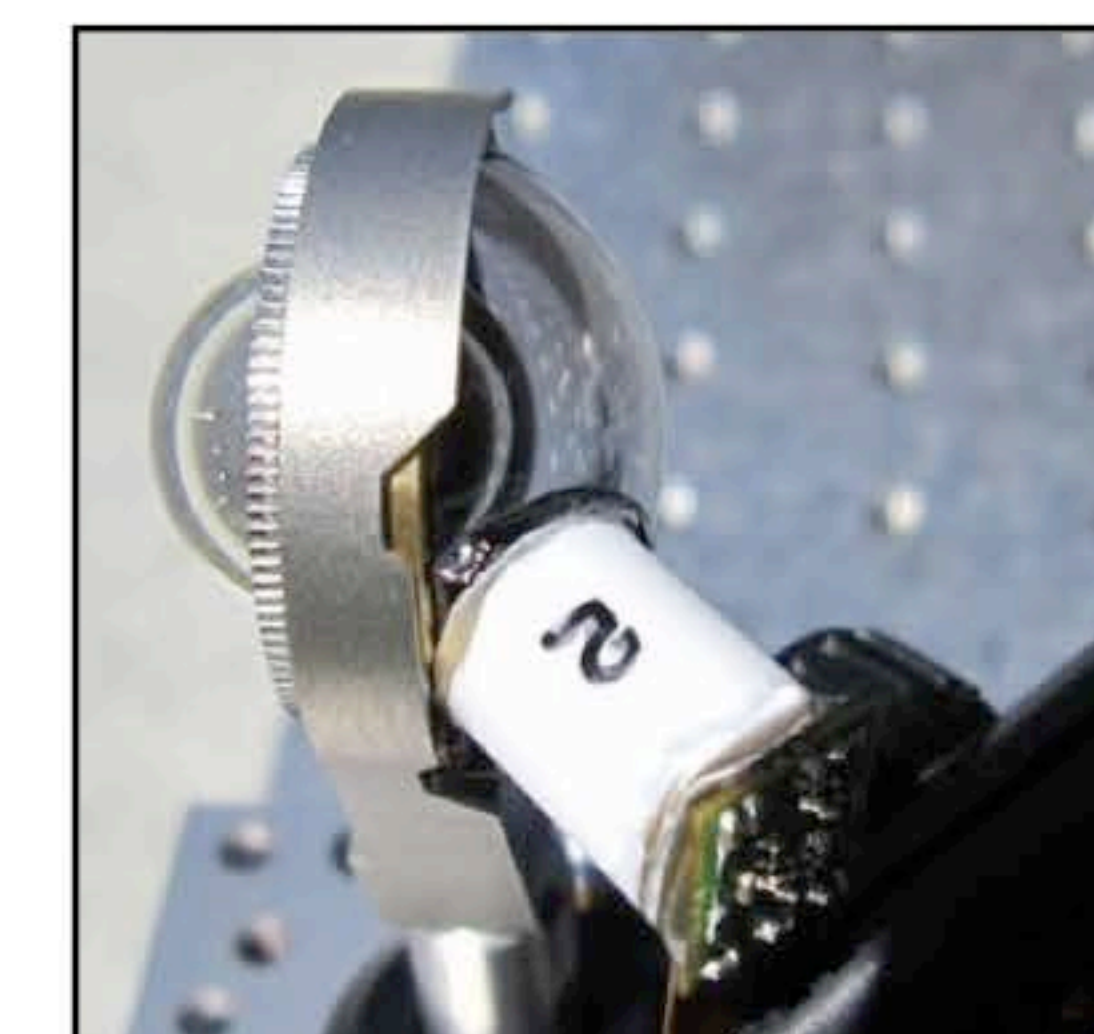


Image taken with Canon DSLR Fisheye lens : low resolution, visible chromatic aberration and distortion.

SCENICC F/2 CEV: -60° field



Microscope imaging of monocentric lens image surface indicates high resolution even at full 60° field at 10X smaller weight and volume with 4X light energy collection.

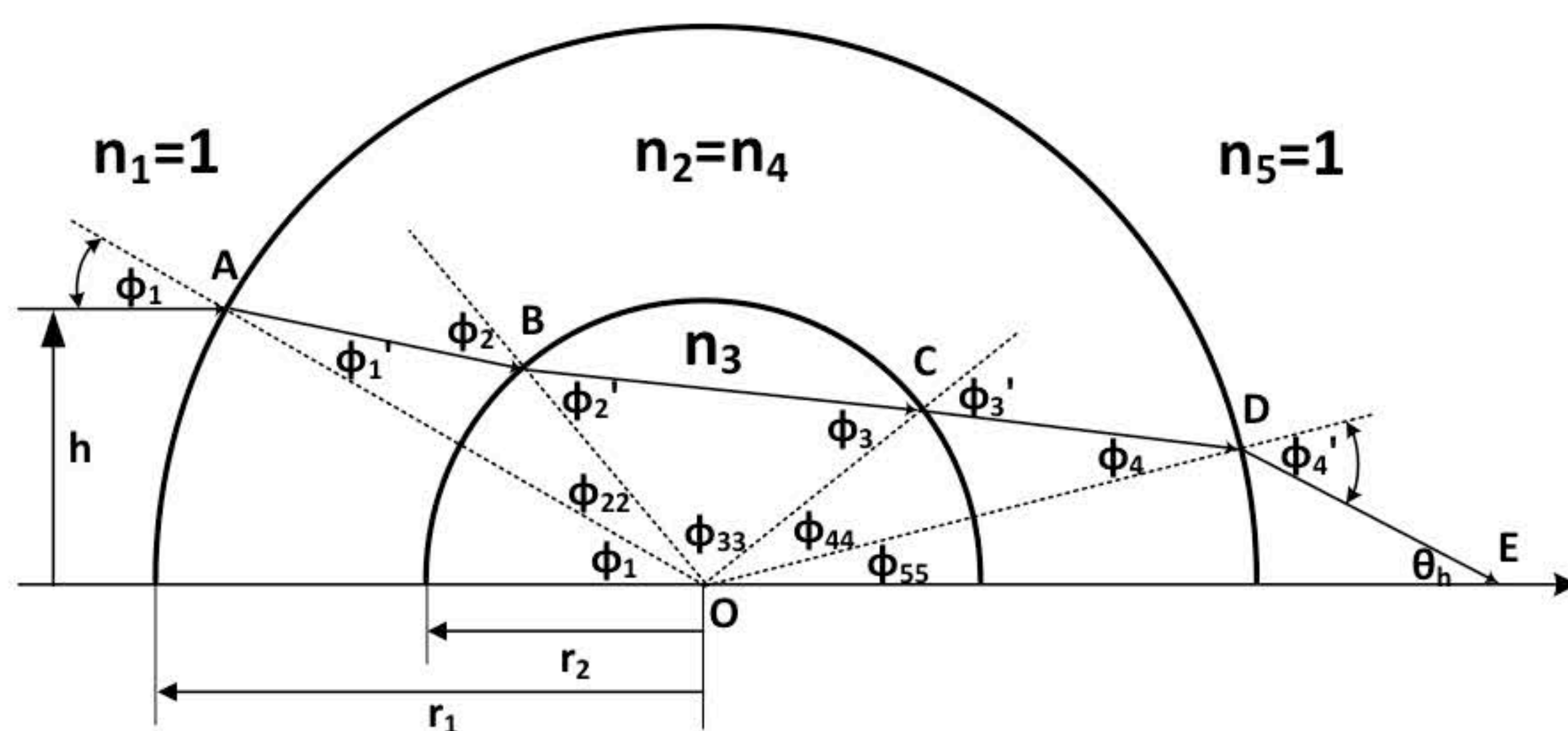


Initial result of fiber coupled imager.



Symmetric 2 glass geometry

Exact raytracing analysis (5 wavelengths, multiple ray heights)
Modified 3λ algorithm with aim to address wider wavebands.



1st order approximation $\frac{1}{f} = \frac{2}{r_1} \left(1 - \frac{1}{n_2}\right) + \frac{2}{r_2} \left(\frac{1}{n_2} - \frac{1}{n_3}\right)$

$$\overline{OE} = S = \frac{h}{\sin \left\{ 2 \left[\arcsin \left(\frac{h}{r_1} \right) - \arcsin \left(\frac{h}{r_1 n_2} \right) + \arcsin \left(\frac{h}{r_2 n_2} \right) - \arcsin \left(\frac{h}{r_2 n_3} \right) \right] \right\}}$$

$$\Delta S(h_i) = S(h_i) - f$$

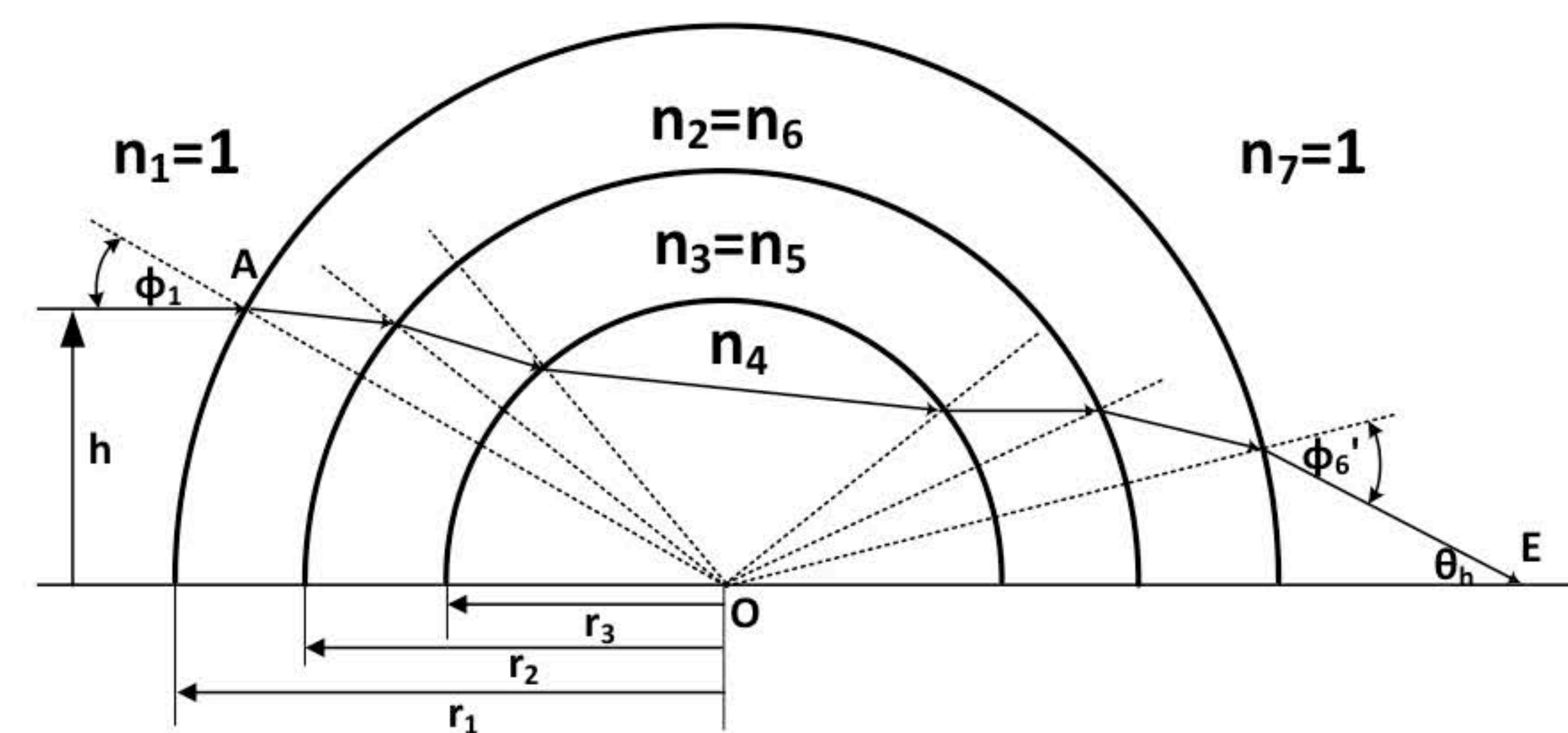
$$Q = \sum_{i=1}^5 Abs(\Delta S(h_i, \lambda)) + \sum_{j=1}^5 \sum_{k \neq j} Abs[\Delta S(h_j, \lambda) - \Delta S(h_k, \lambda)]$$

$$(\Delta\Phi)^2 = \overline{\Phi^2} - (\overline{\Phi})^2 = \frac{1}{2} \sum_{i=1}^5 \left\{ \frac{[C_{20}^{new}(\lambda_i)]^2}{3} + \frac{[C_{40}(\lambda_i)]^2}{5} + \frac{[C_{60}(\lambda_i)]^2}{7} + \frac{[C_{80}(\lambda_i)]^2}{9} \right\}$$

(runs **8min** on 12 physical CPU cores)
(2 x Intel 3.1GHz Xeon E5-2687W)

Symmetric 3 glass geometry

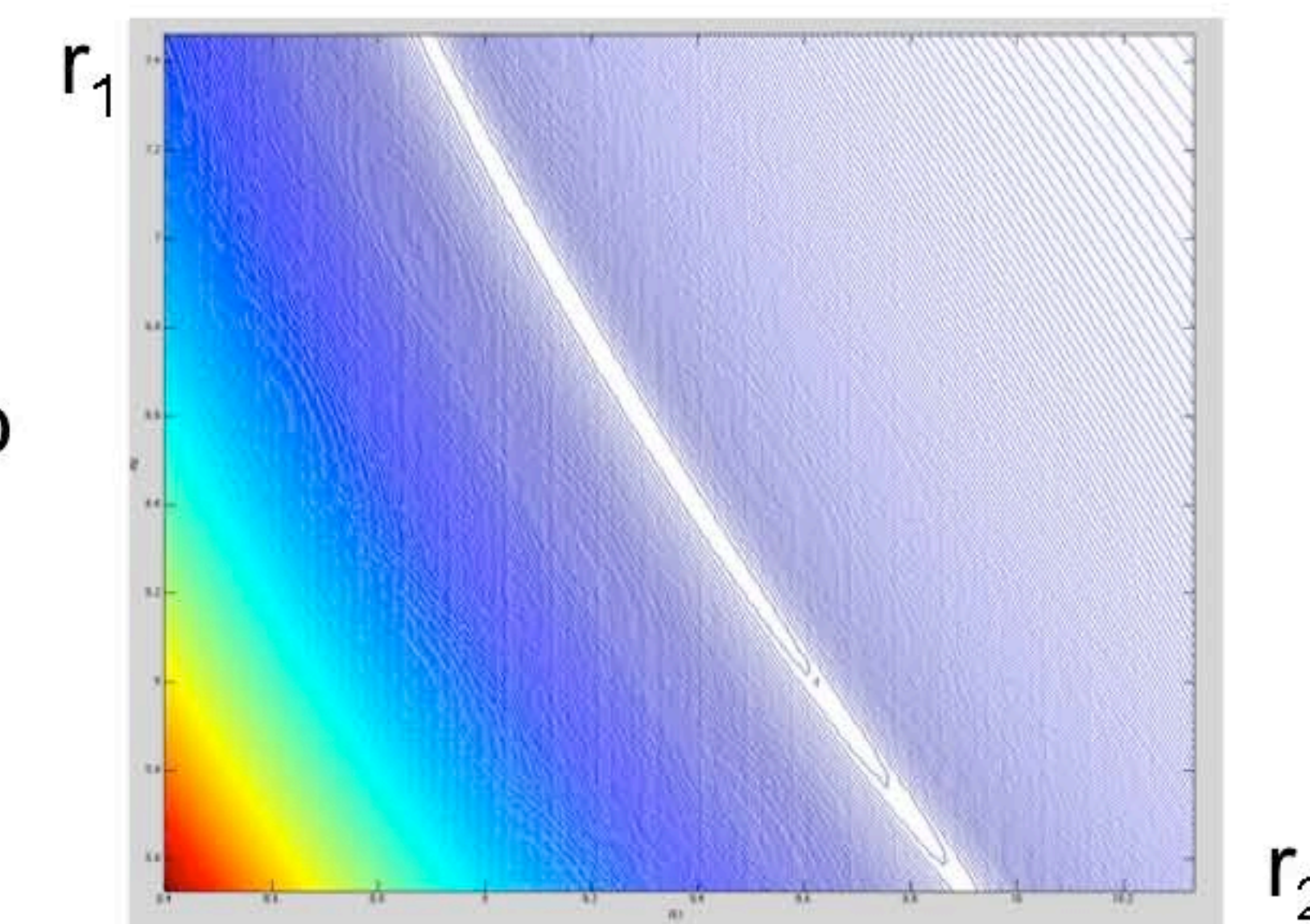
Exact raytracing analysis (5 wavelengths, multiple ray heights)
Extension of 2 glass global search algorithm as an attempt to improve designs over large scales and broader wavebands.
Air is one of the materials consider -> 2-glass symmetric air gap.



1st order approximation $\frac{1}{f} = \frac{2}{r_1} \left(1 - \frac{1}{n_2}\right) + \frac{2}{r_2} \left(\frac{1}{n_2} - \frac{1}{n_3}\right) + \frac{2}{r_3} \left(\frac{1}{n_3} - \frac{1}{n_4}\right)$

$$\overline{OE} = S = \frac{h}{\sin \left\{ 2 \left[\arcsin \left(\frac{h}{r_1} \right) - \arcsin \left(\frac{h}{r_1 n_2} \right) + \arcsin \left(\frac{h}{r_2 n_2} \right) - \arcsin \left(\frac{h}{r_2 n_3} \right) + \arcsin \left(\frac{h}{r_3 n_3} \right) - \arcsin \left(\frac{h}{r_3 n_4} \right) \right] \right\}}$$

One radius is predetermined by the focal length. For a viable glass choice other two form a close to linear ravine in merit function optimization space.



(runs **24h** on 32 physical/64 logical CPU cores)
(4 x Intel 2.7GHz Xeon E5-4650)



Extended Spectrum operation of CEV (f=12mm F1.7 120° FOV)

Symmetric geometries (2GS, 3GS)

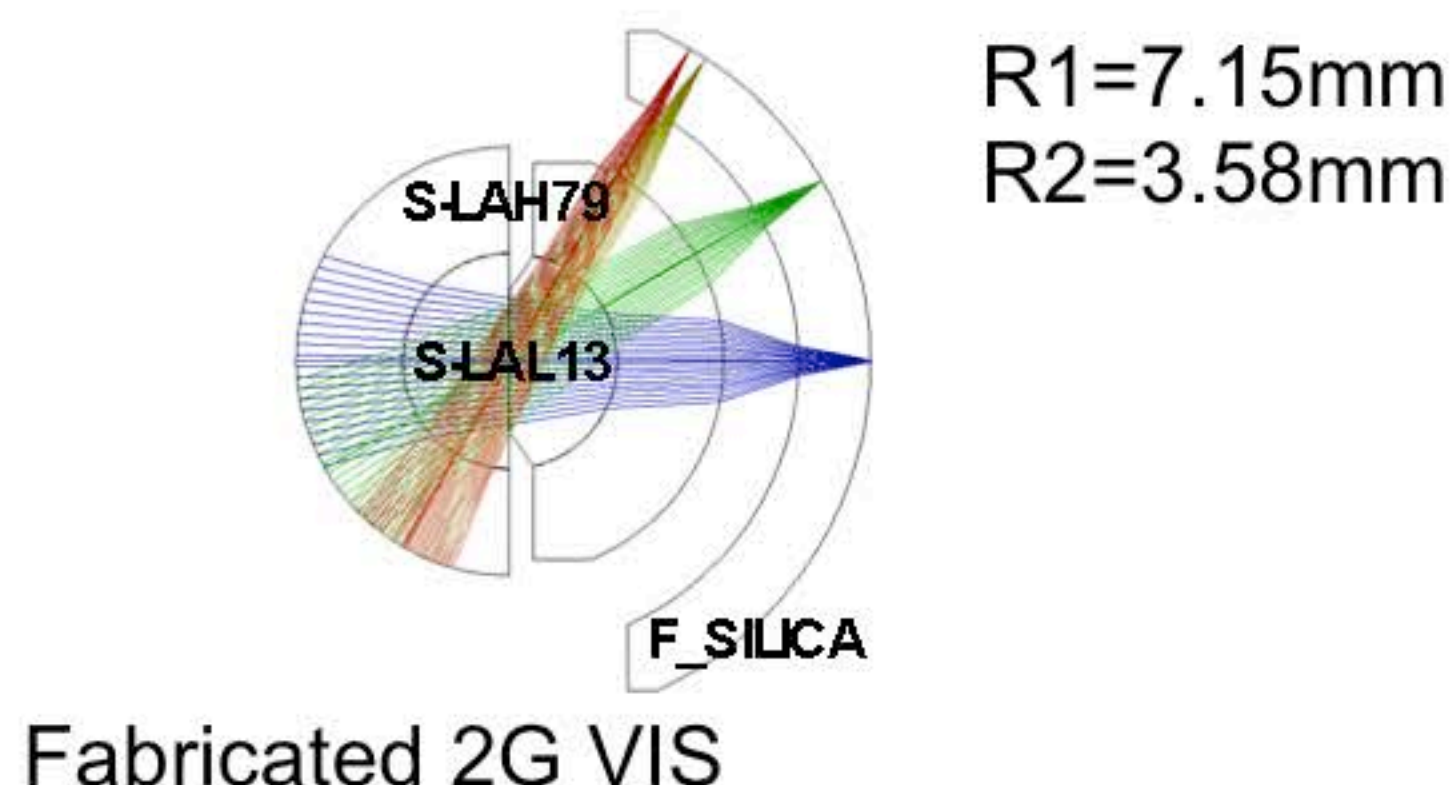


Layout

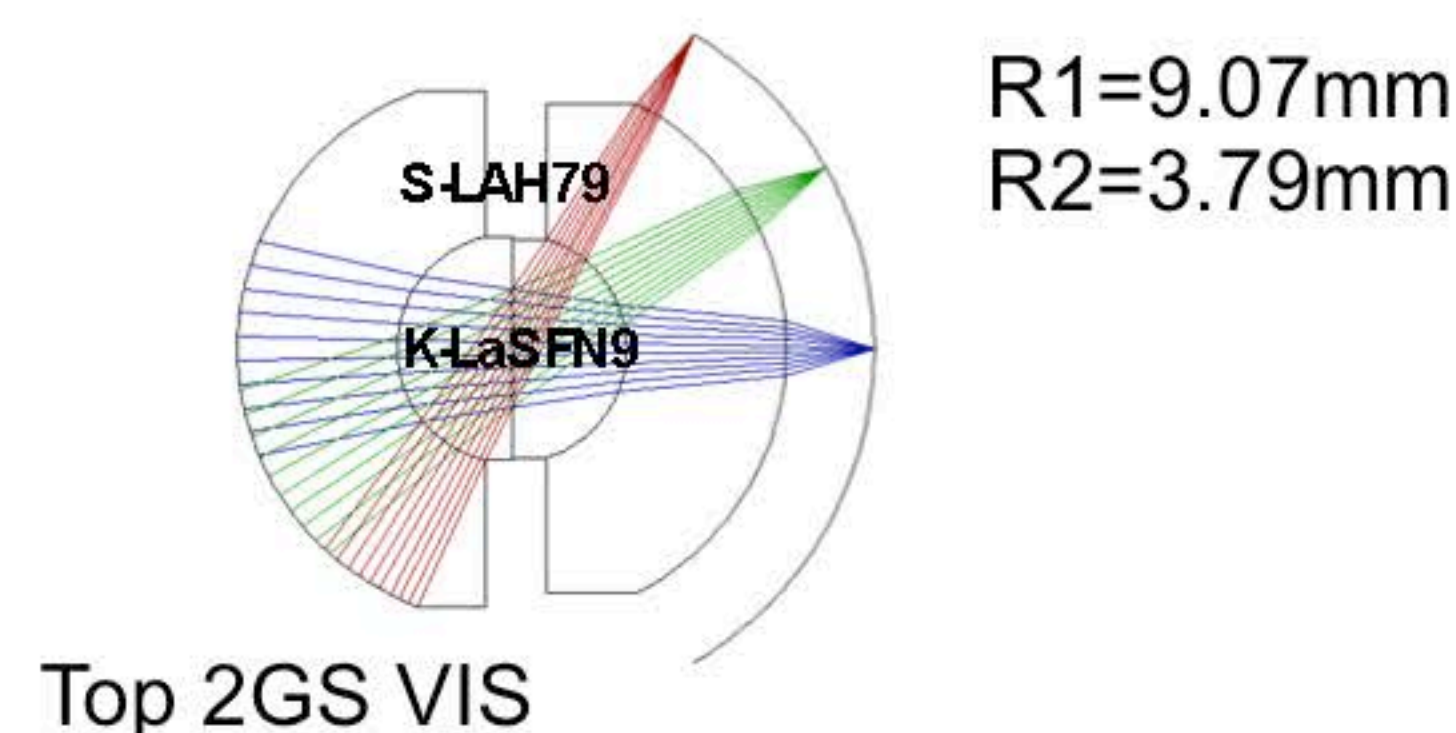
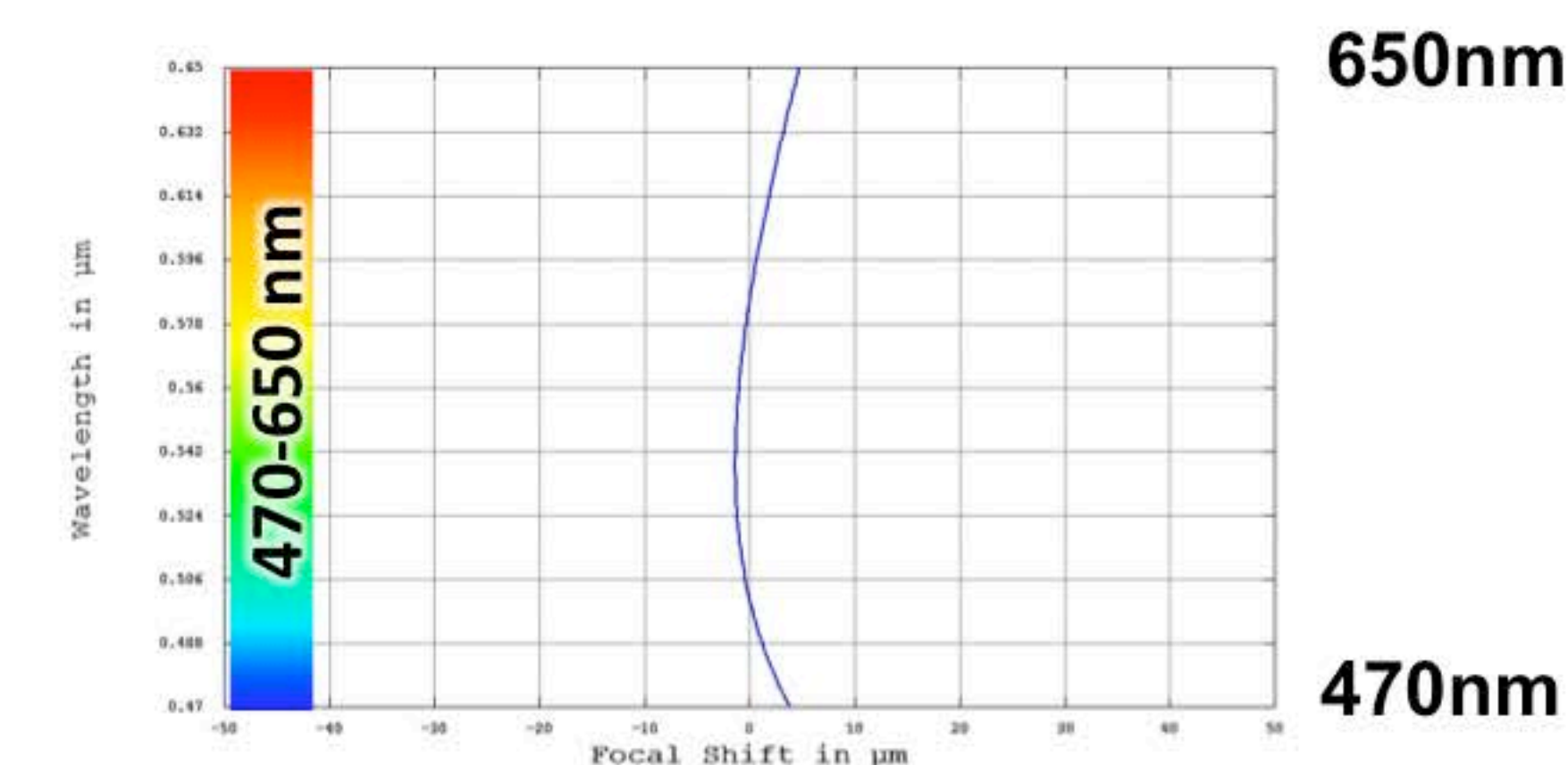
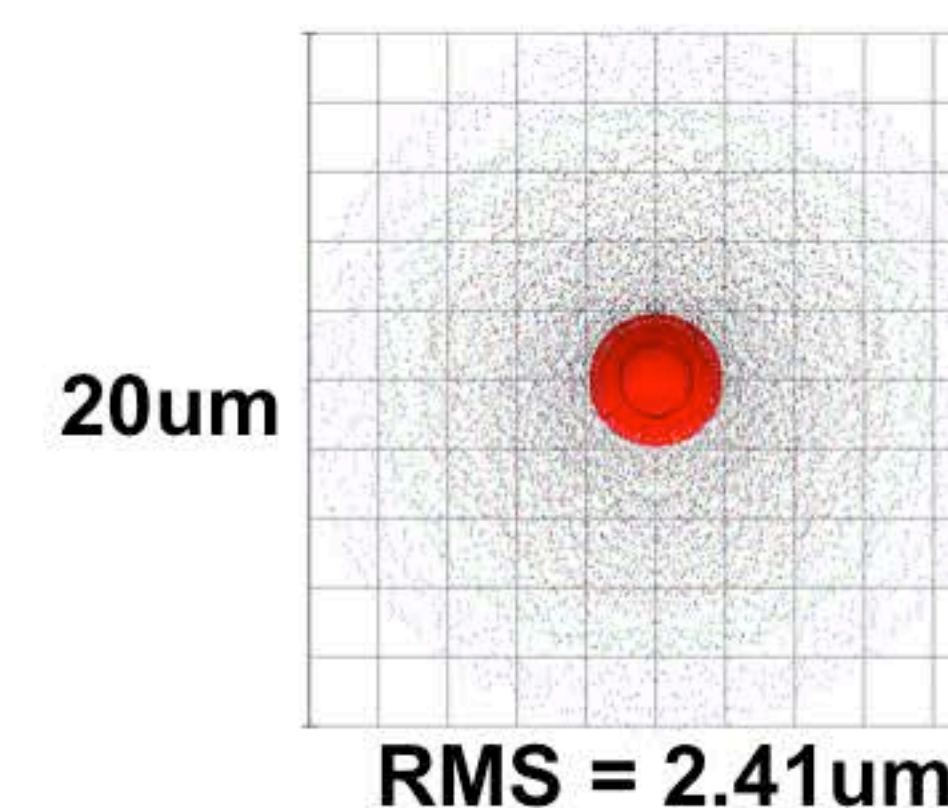
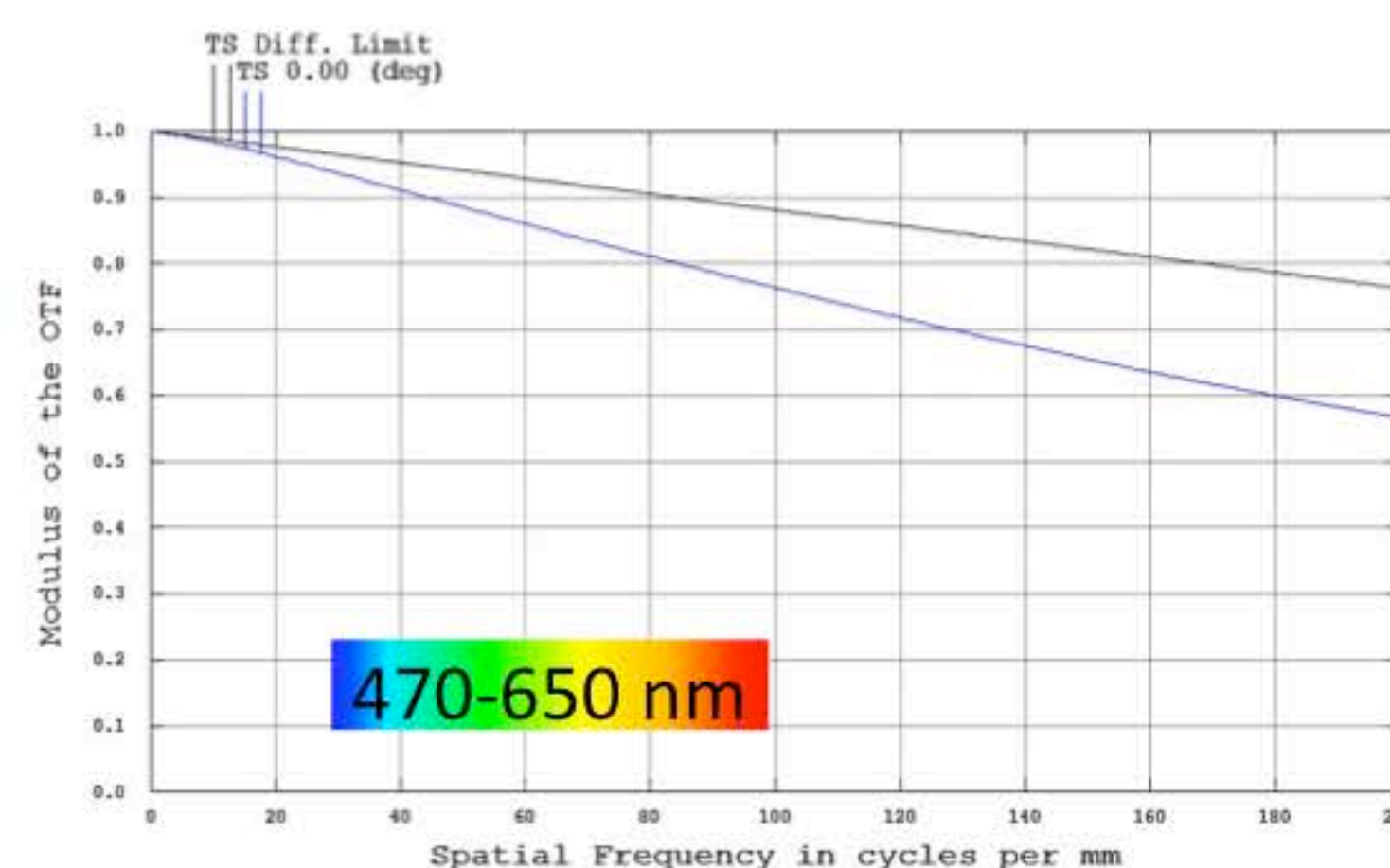
Polychromatic MTF

Spot size

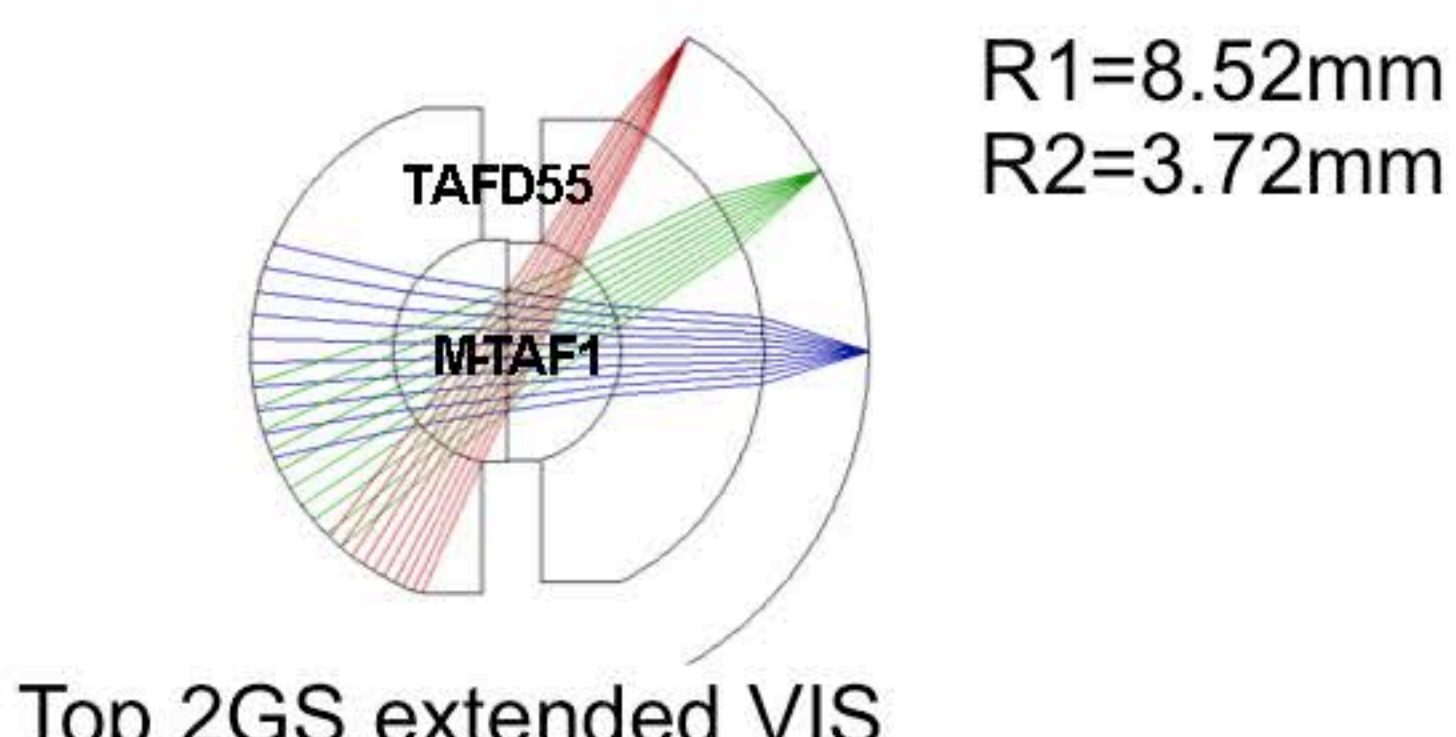
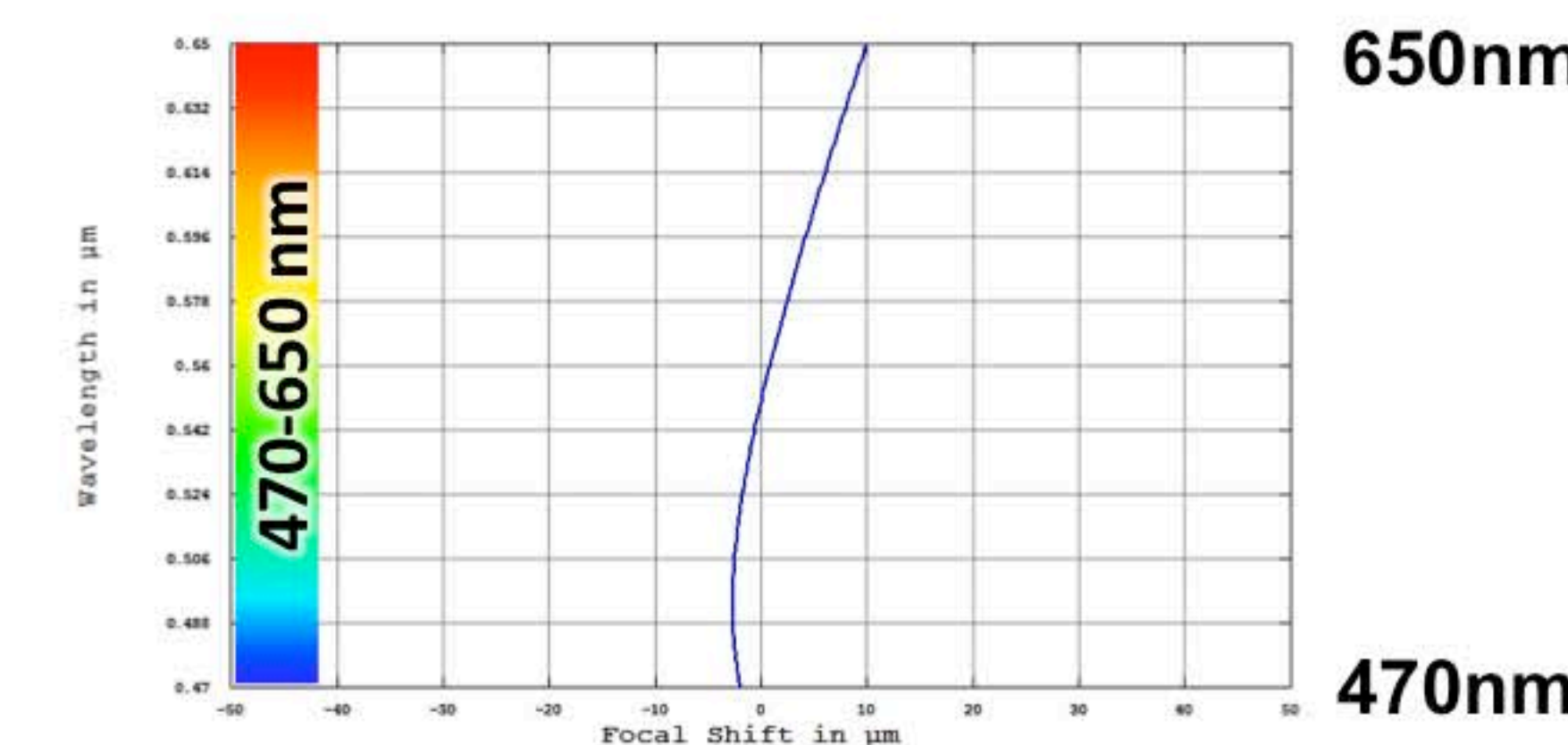
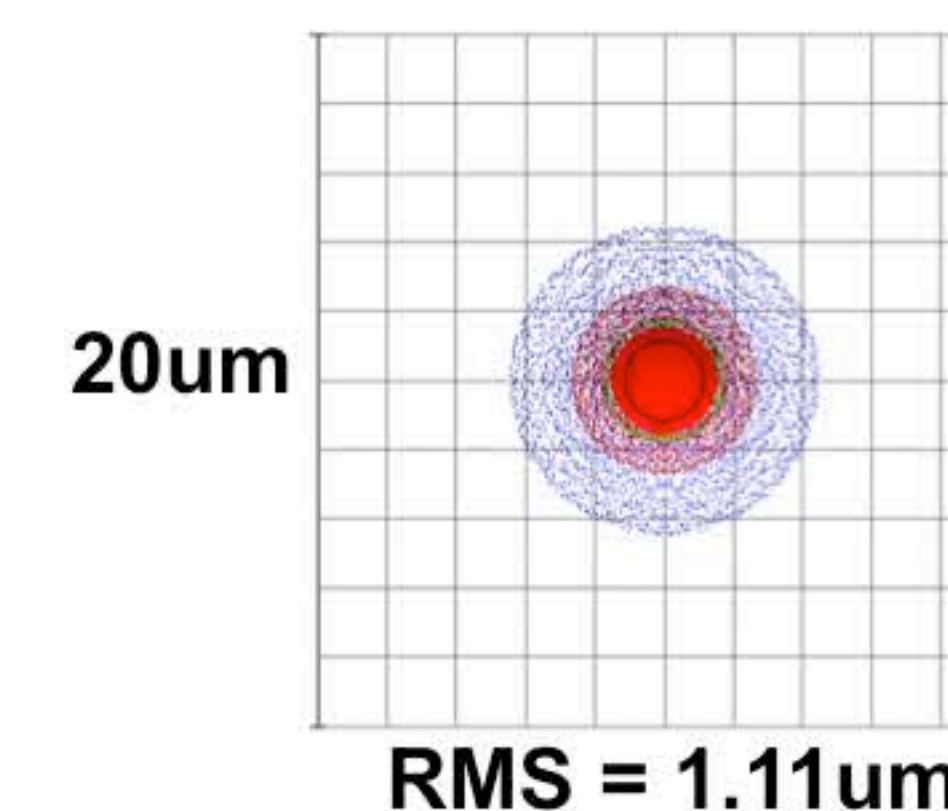
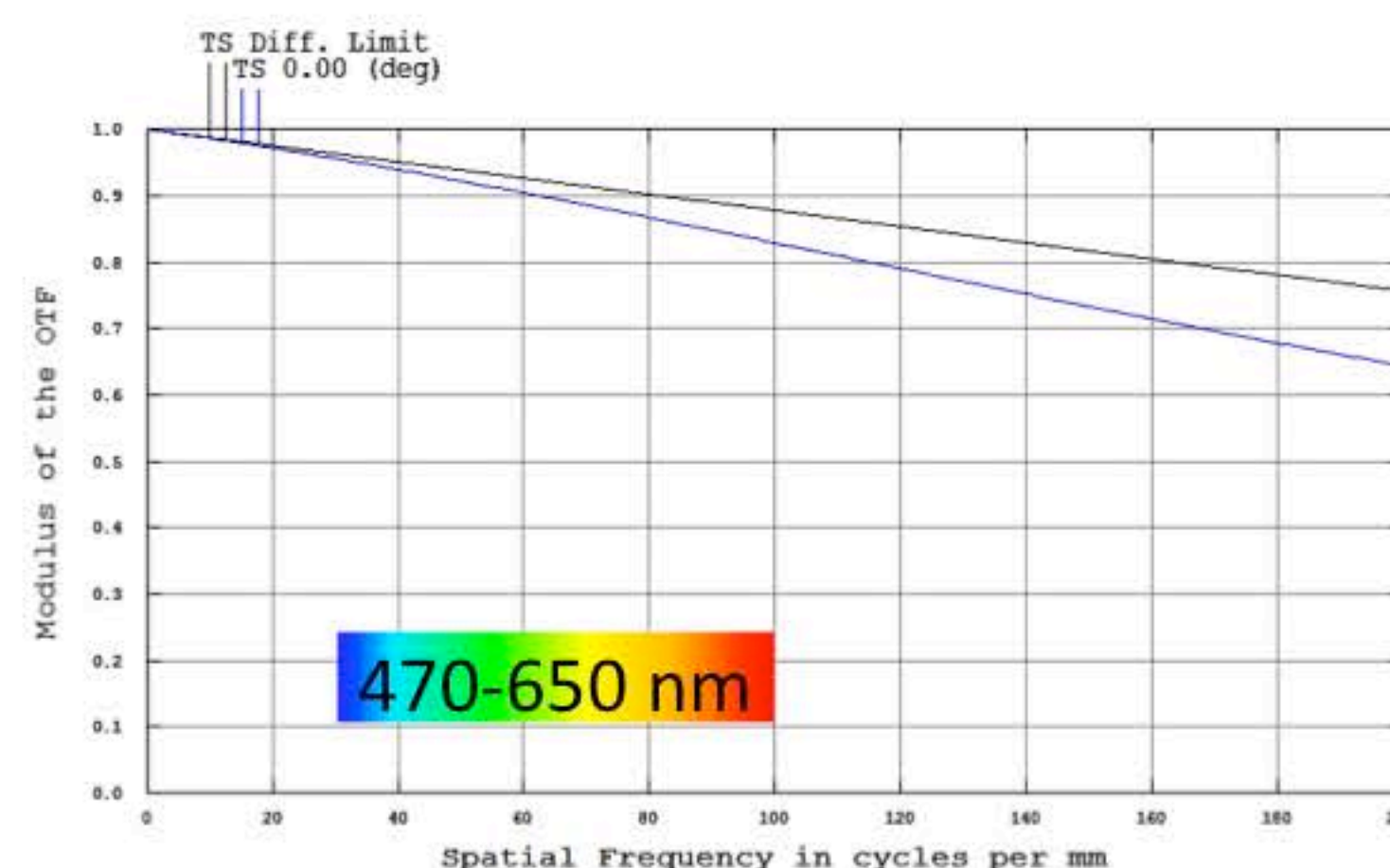
Chromatic focal shift



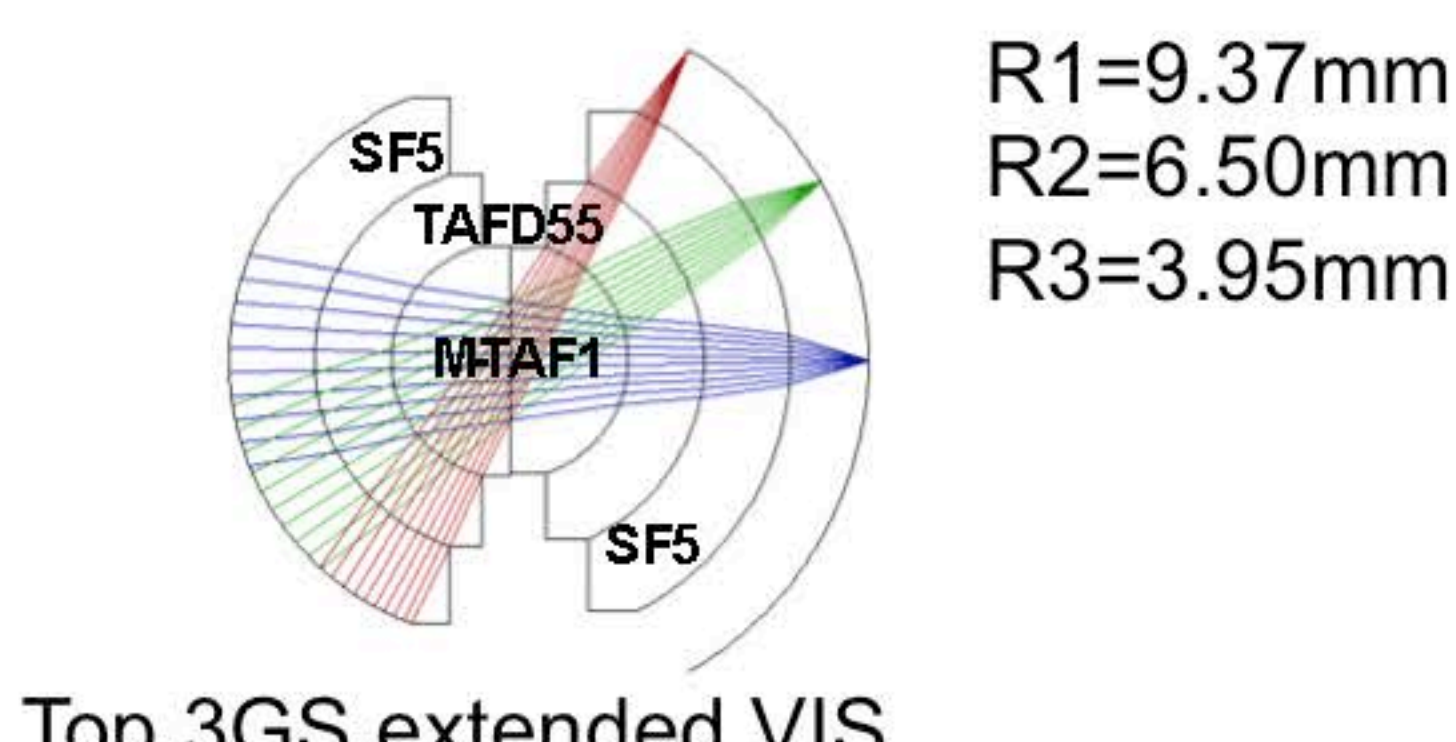
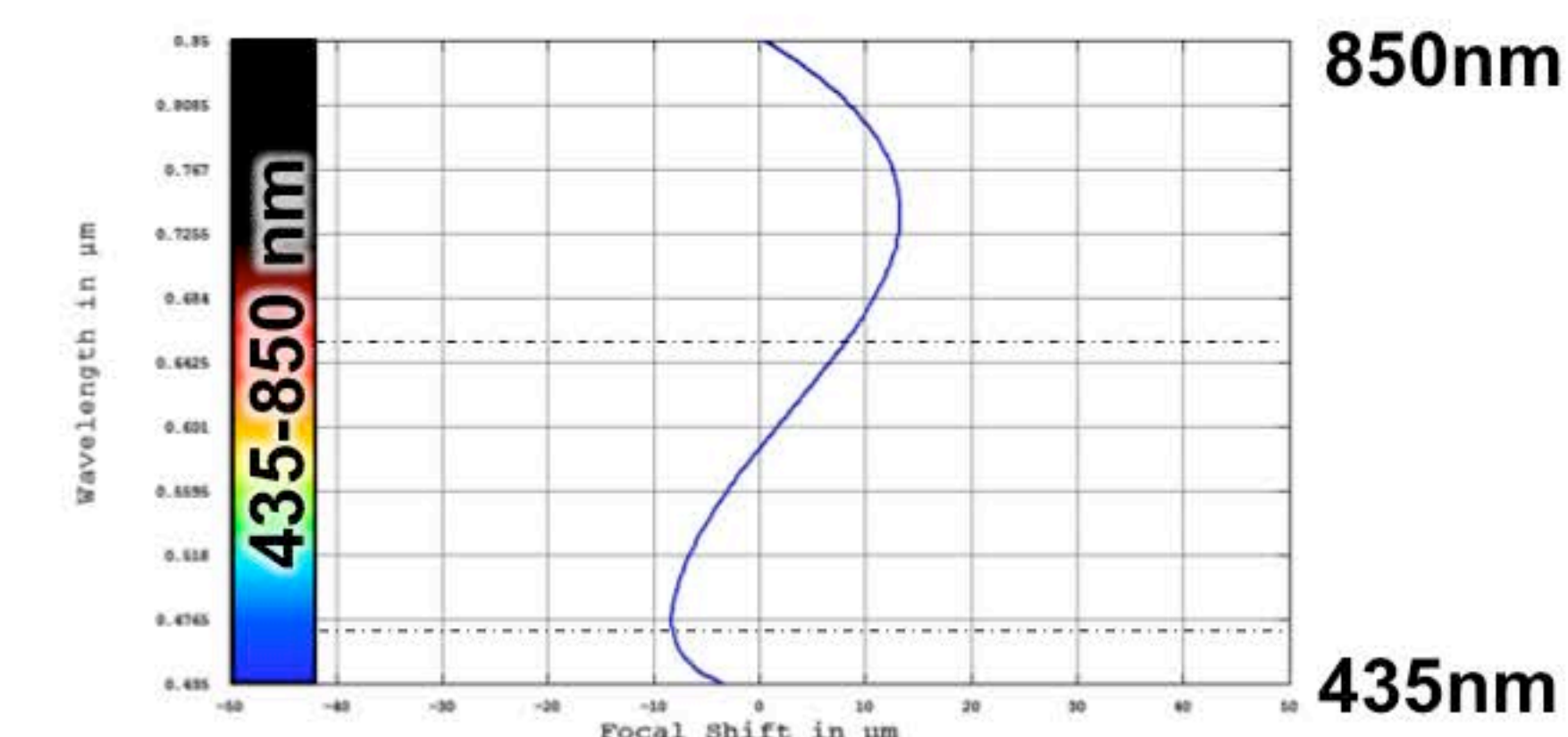
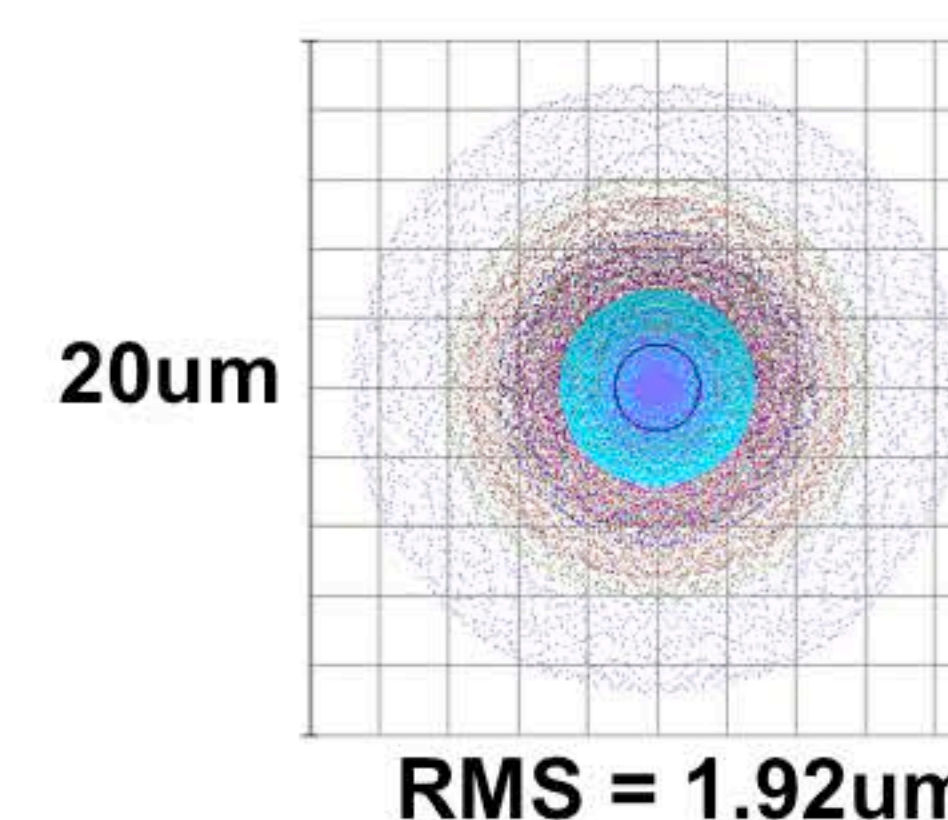
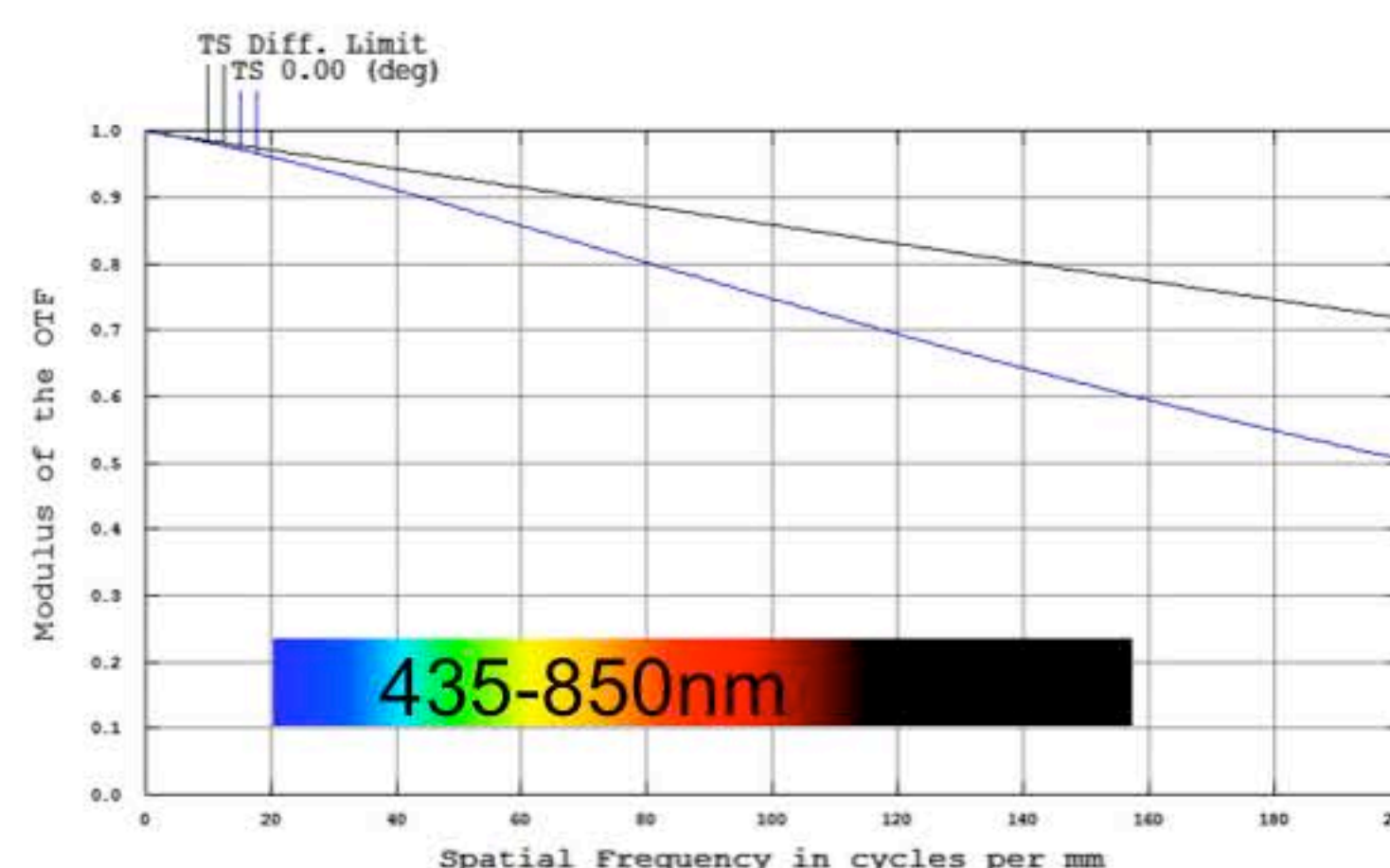
Fabricated 2G VIS



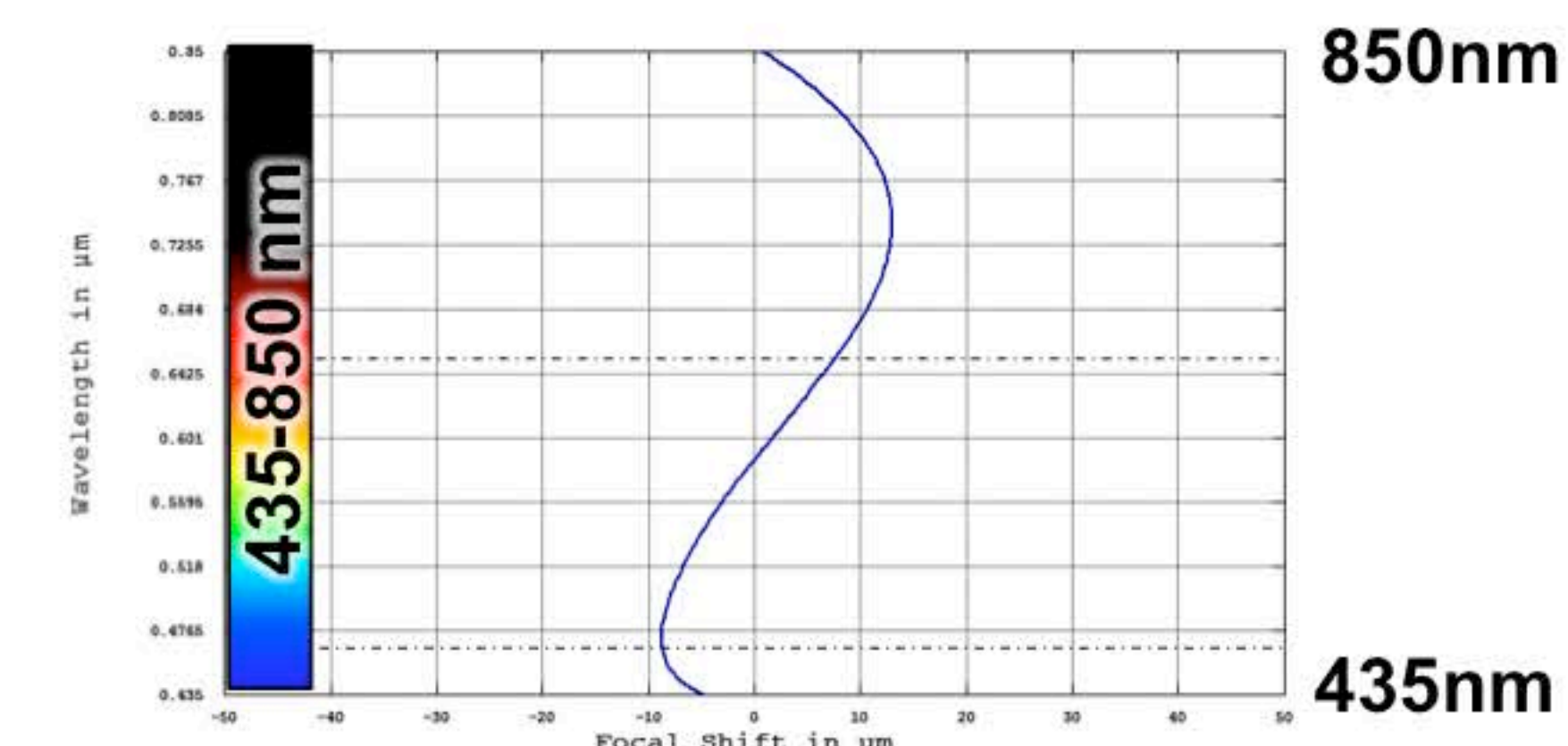
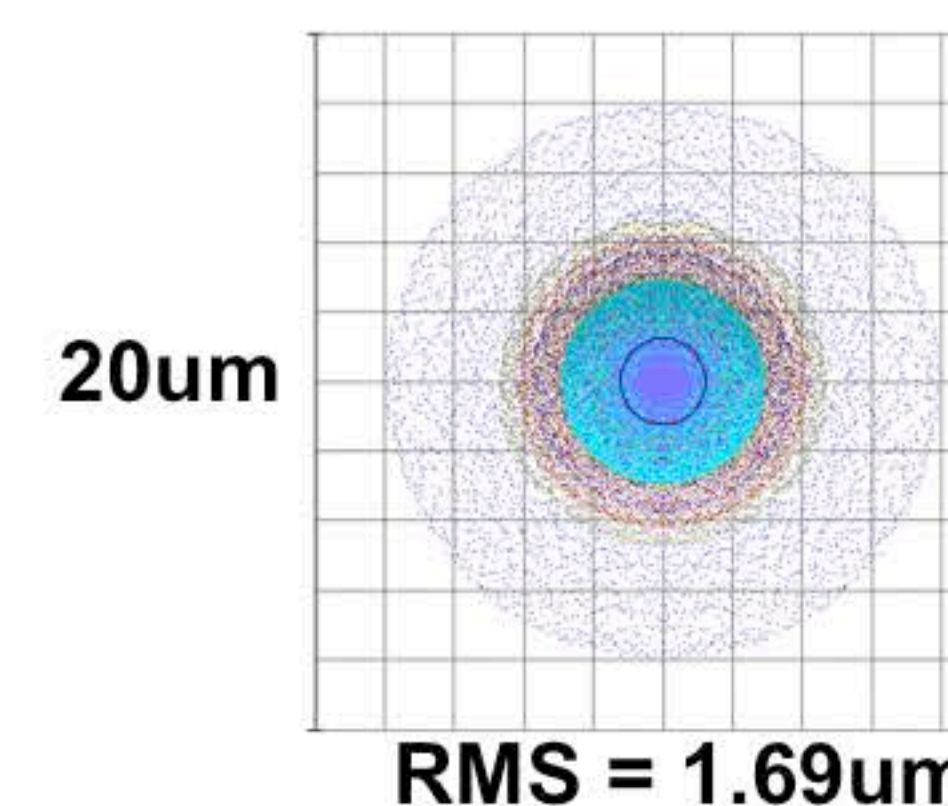
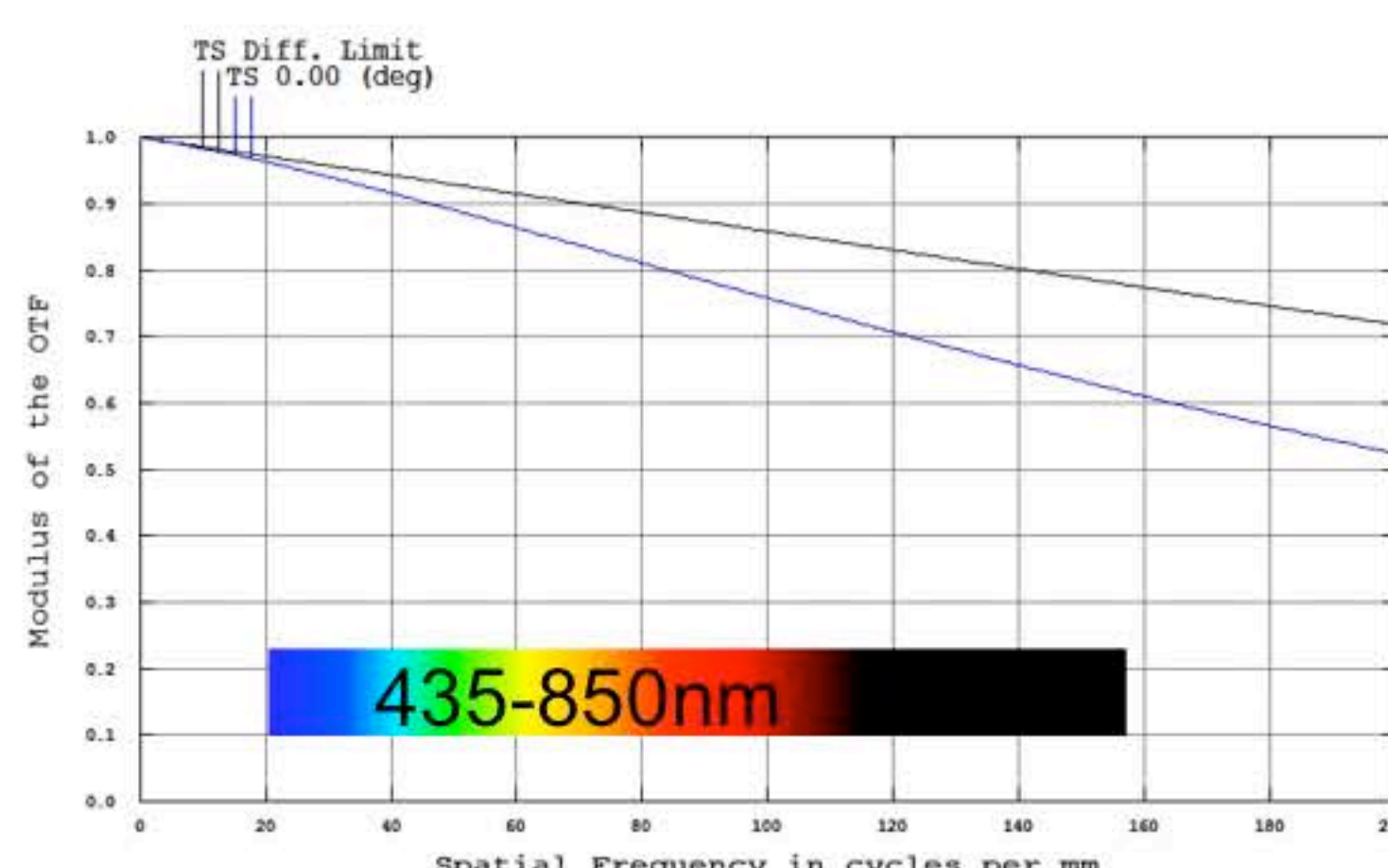
Top 2GS VIS



Top 2GS extended VIS



Top 3GS extended VIS



200cyc/mm ↑

50um ↑



Extended Spectrum operation of CEV (f=12mm F1.715 120° FOV)

Symmetric geometries (2GS, 3GS)

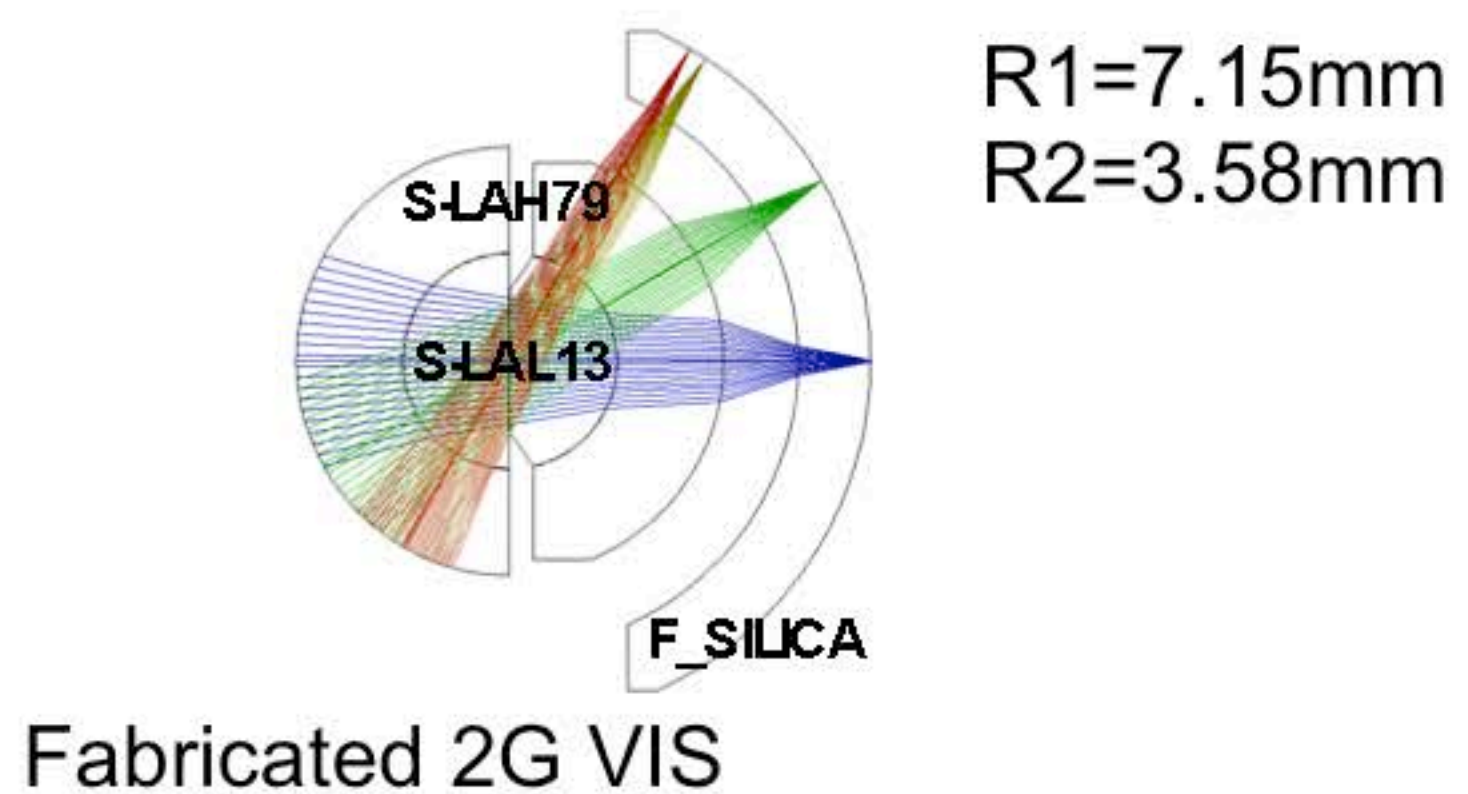


Layout

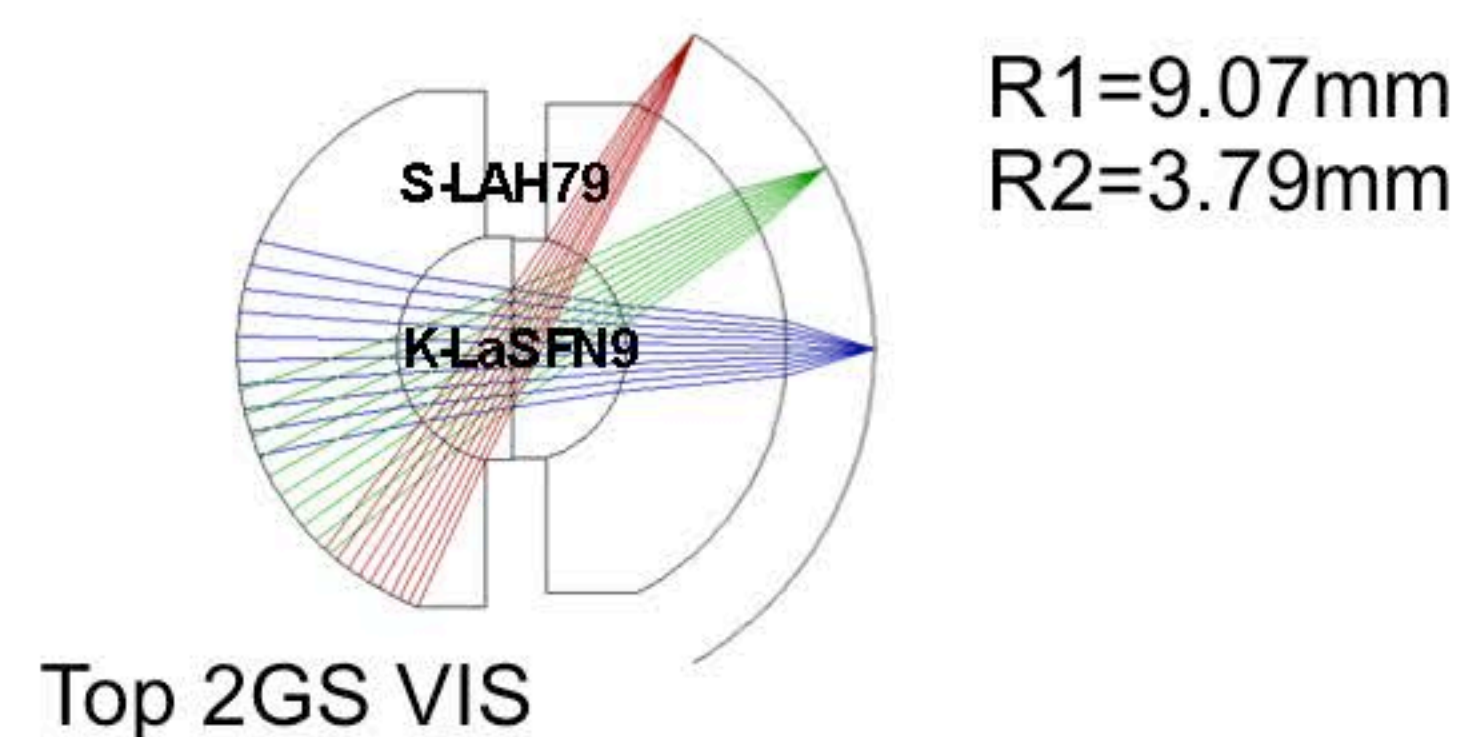
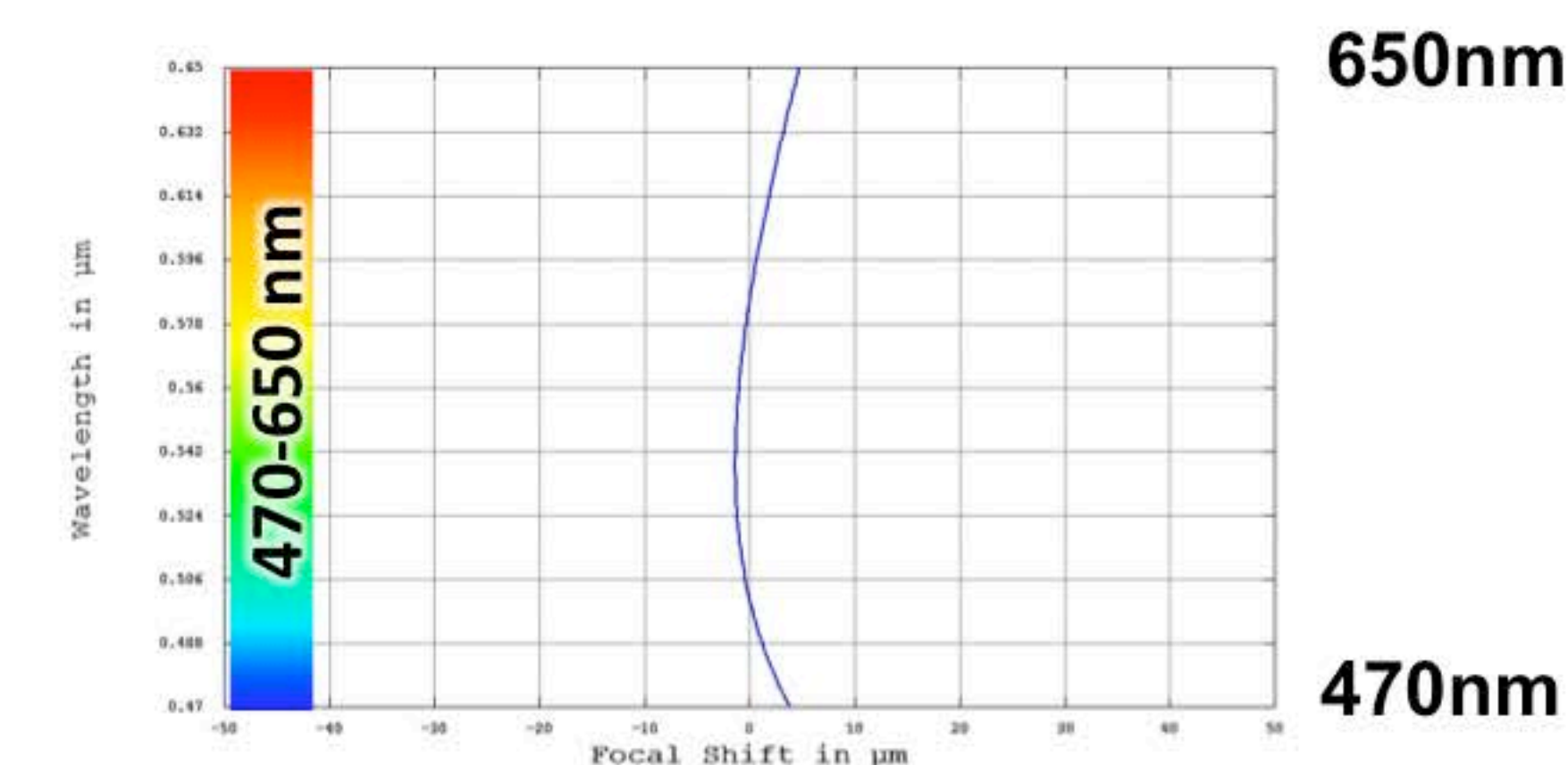
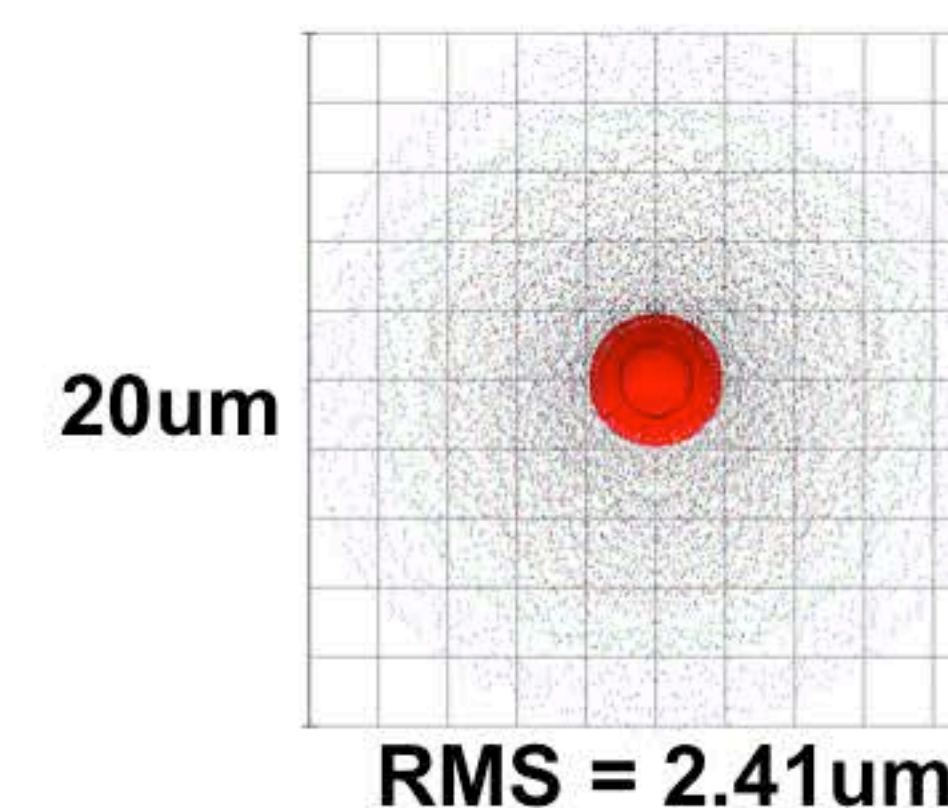
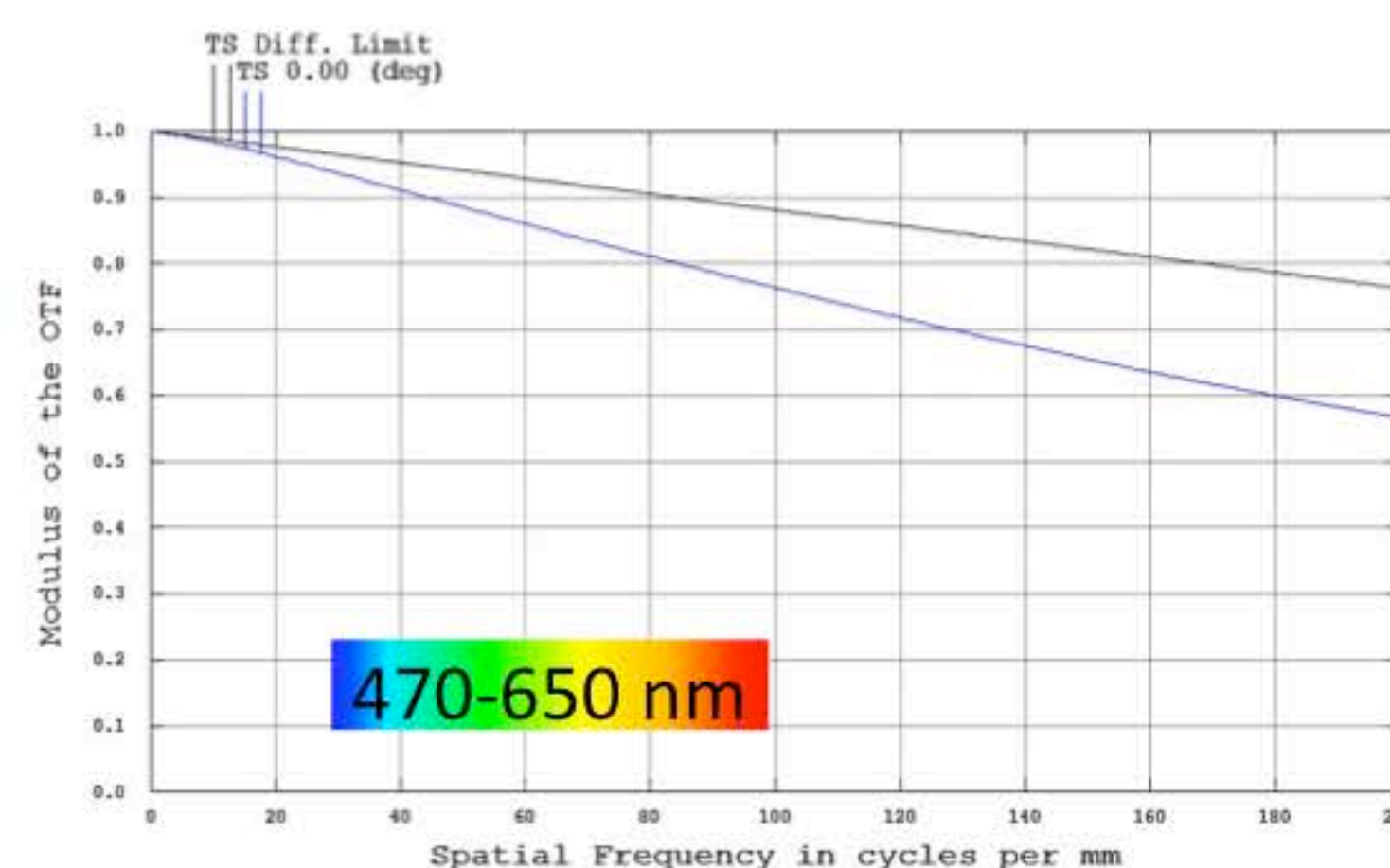
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Spot size

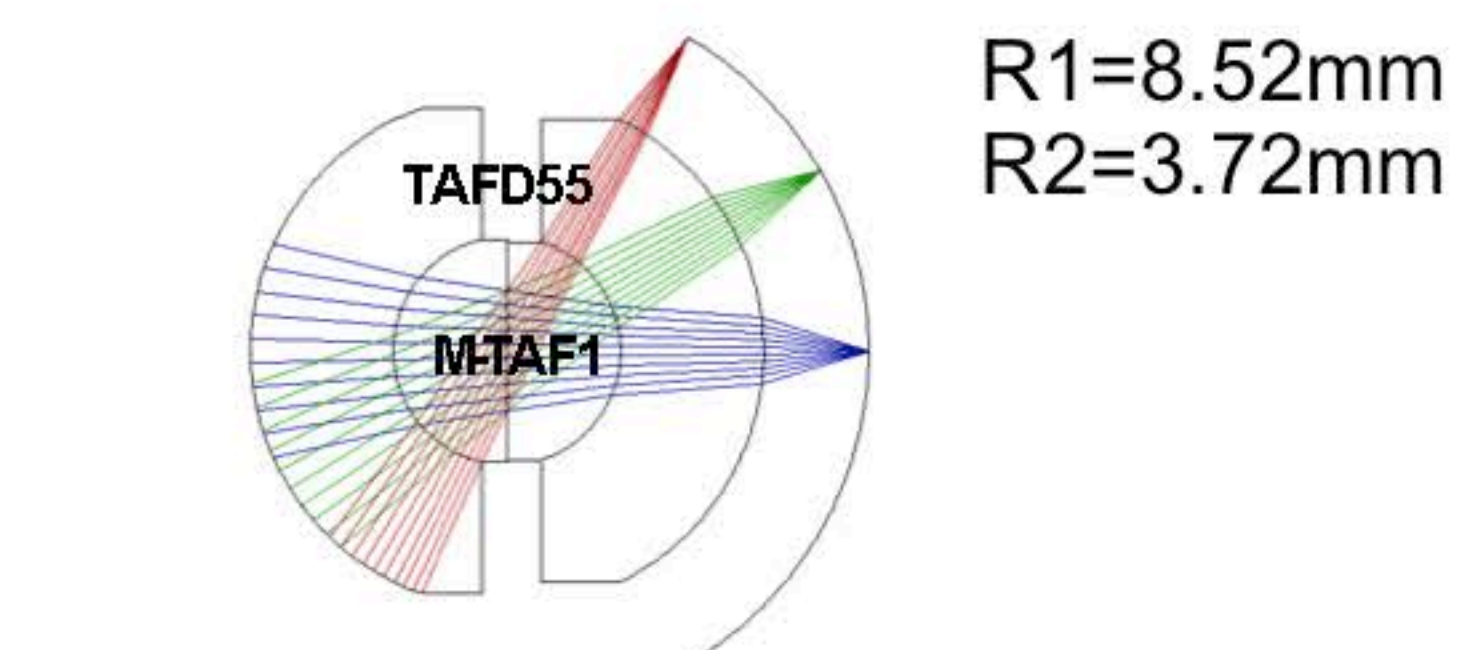
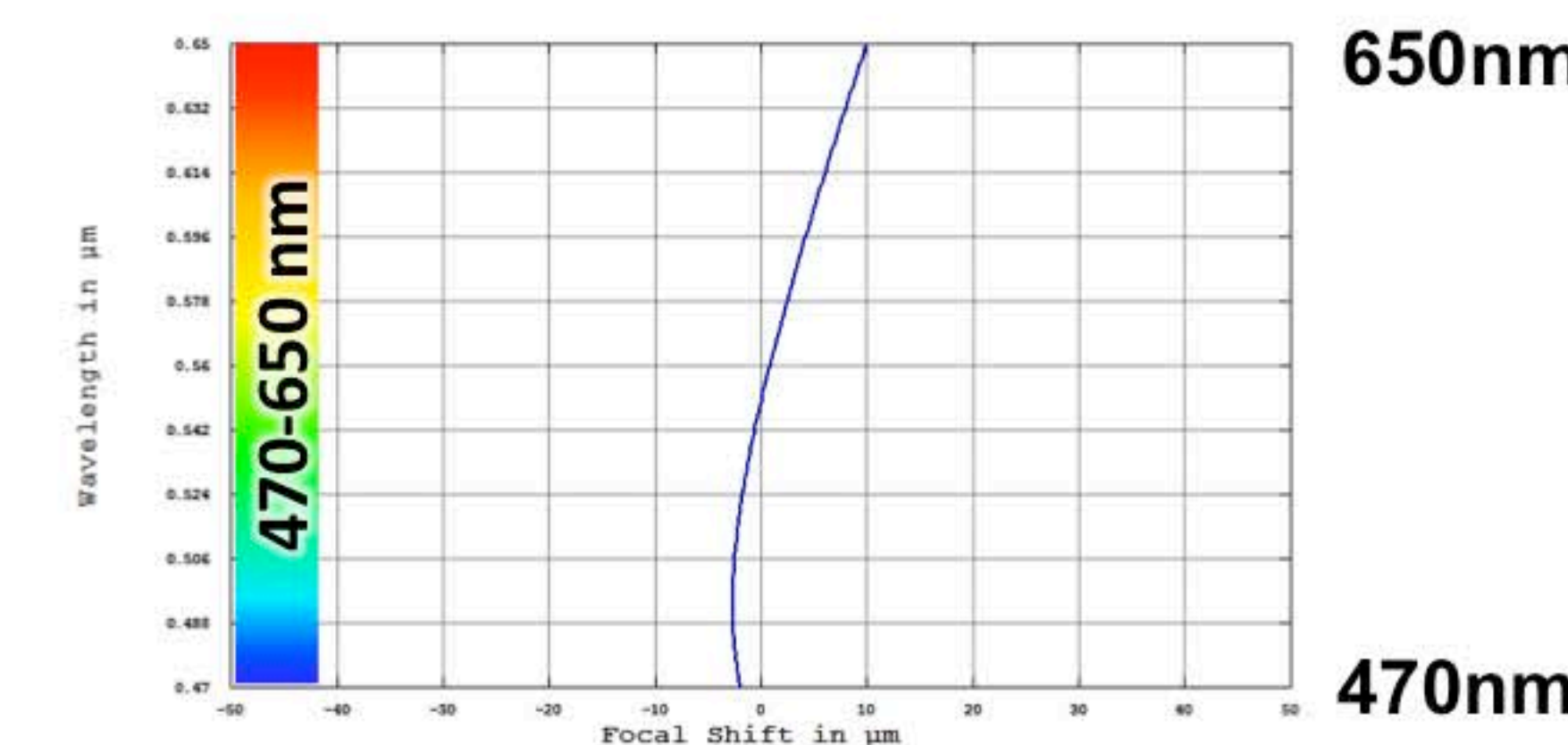
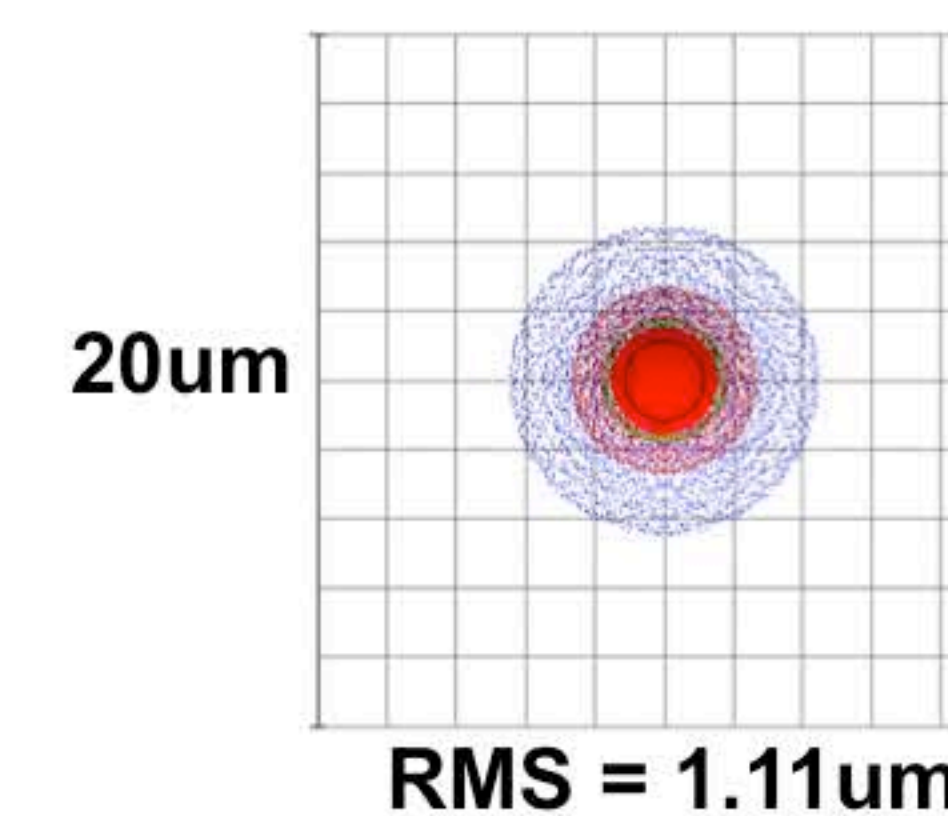
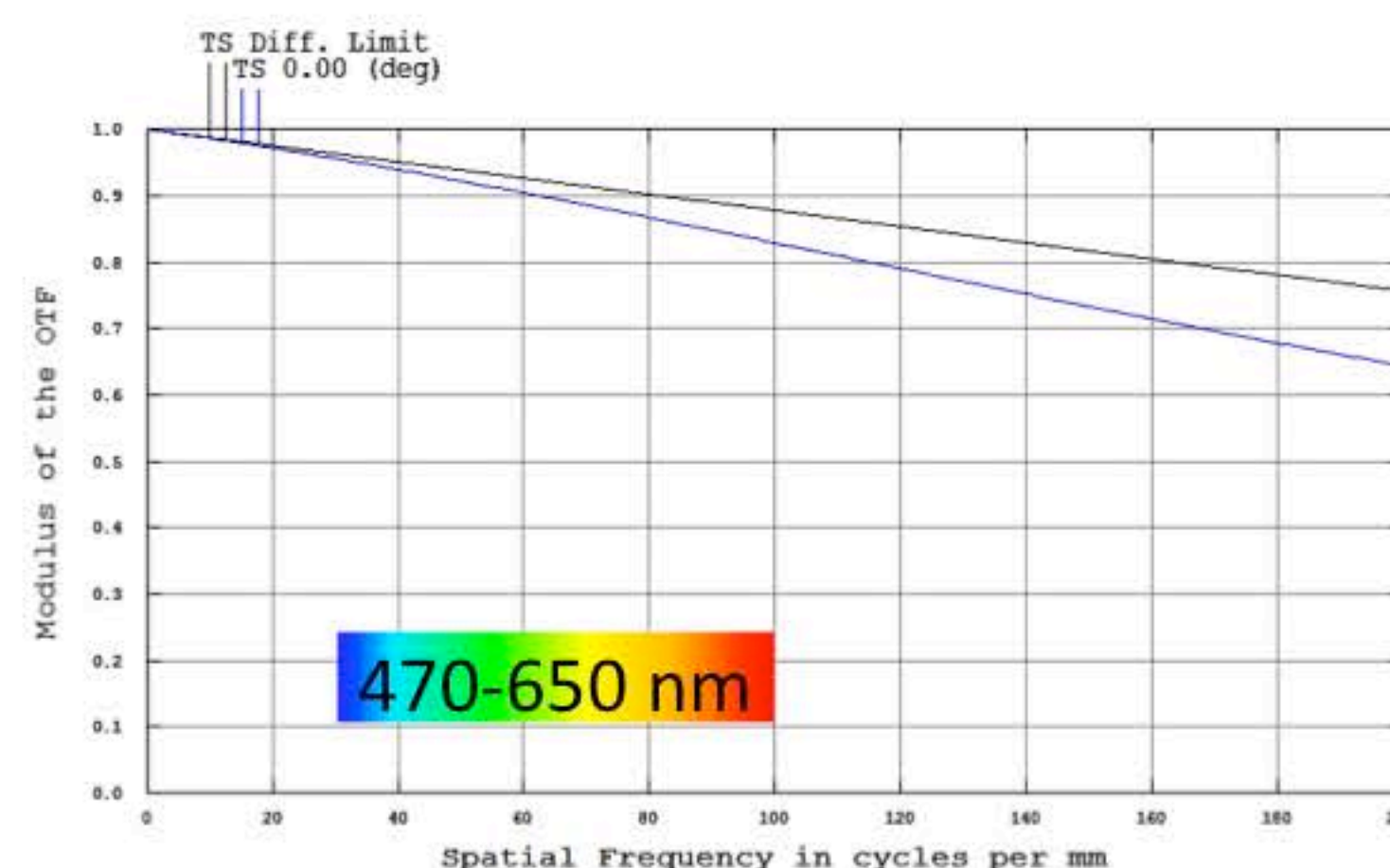
Chromatic focal shift



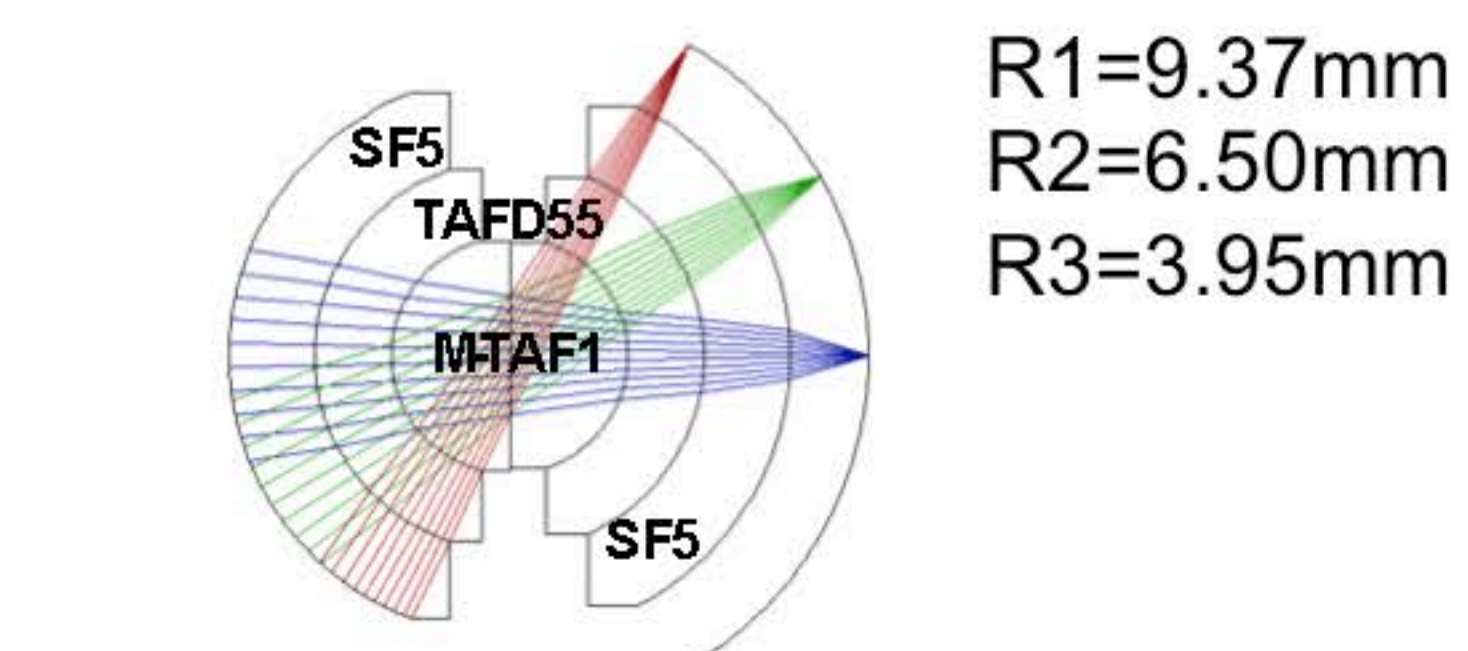
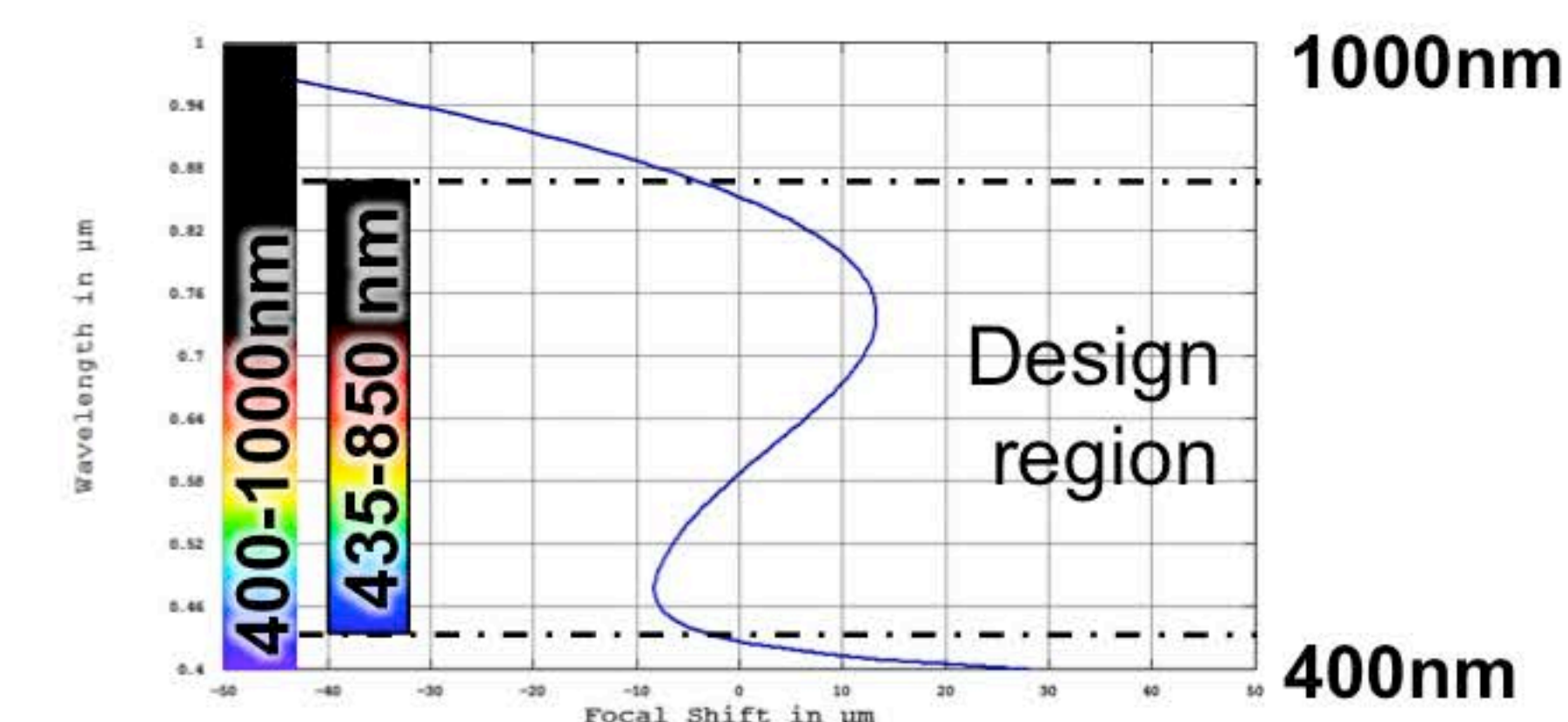
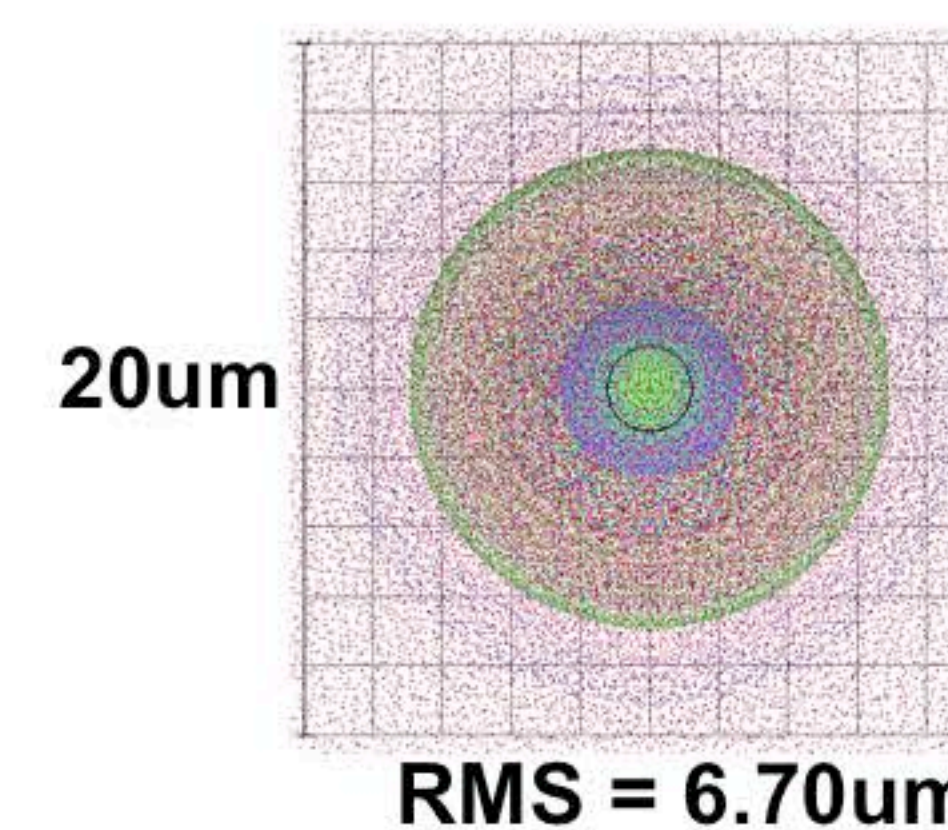
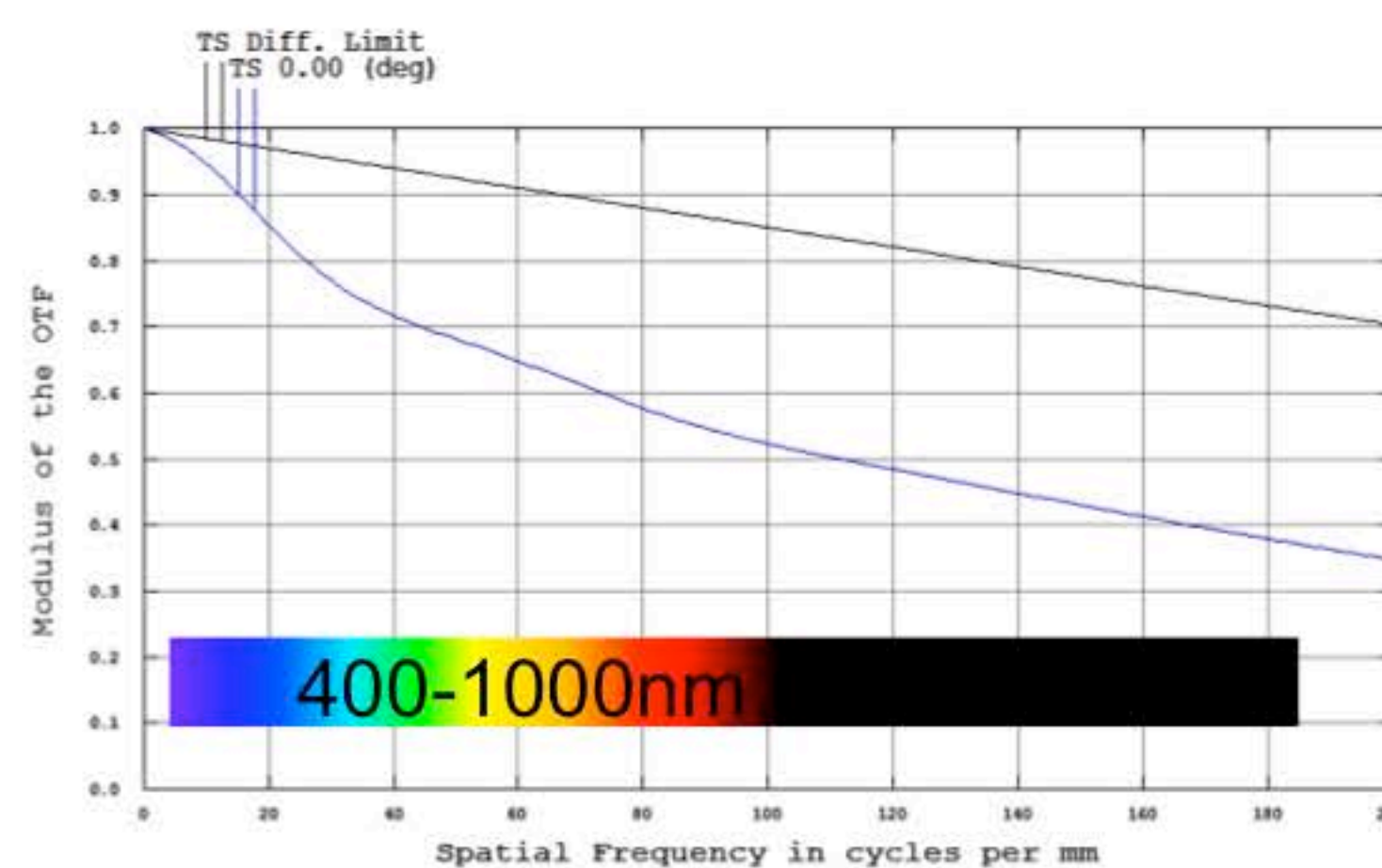
Fabricated 2G VIS



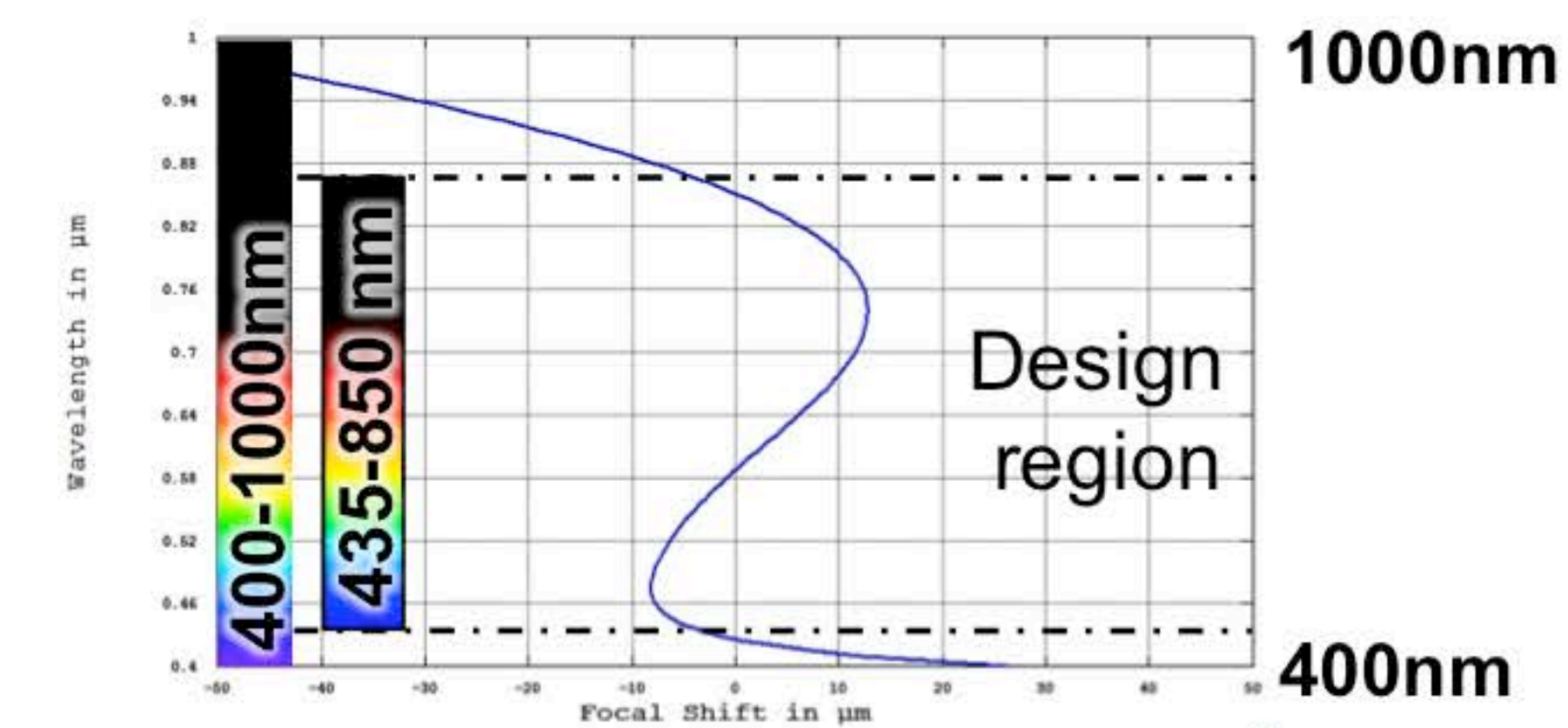
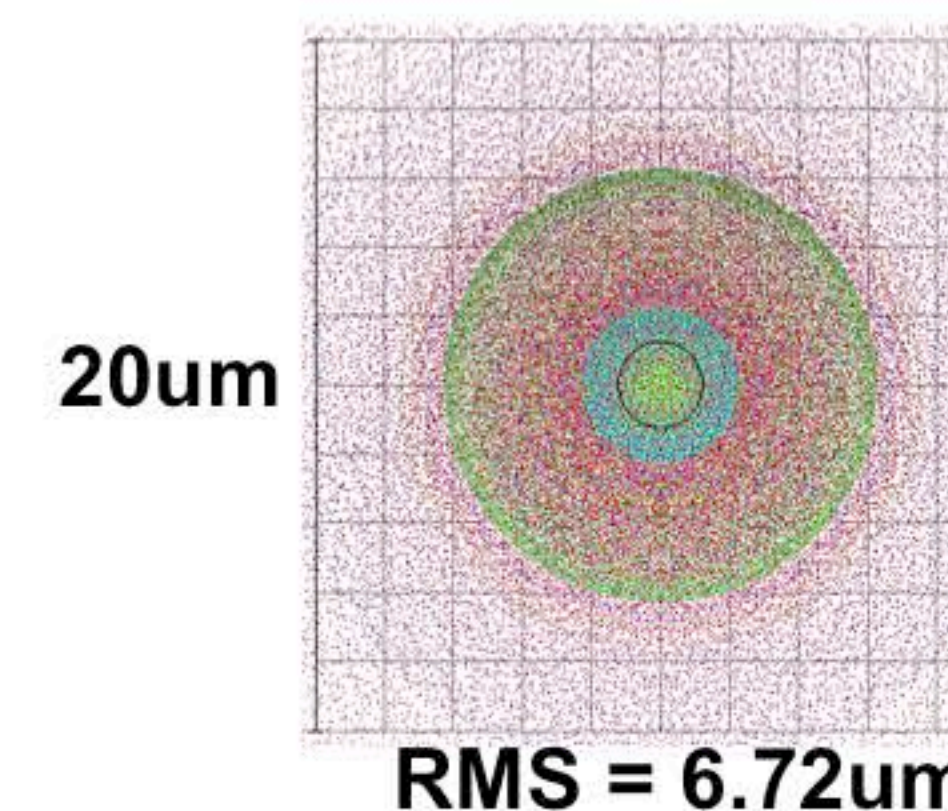
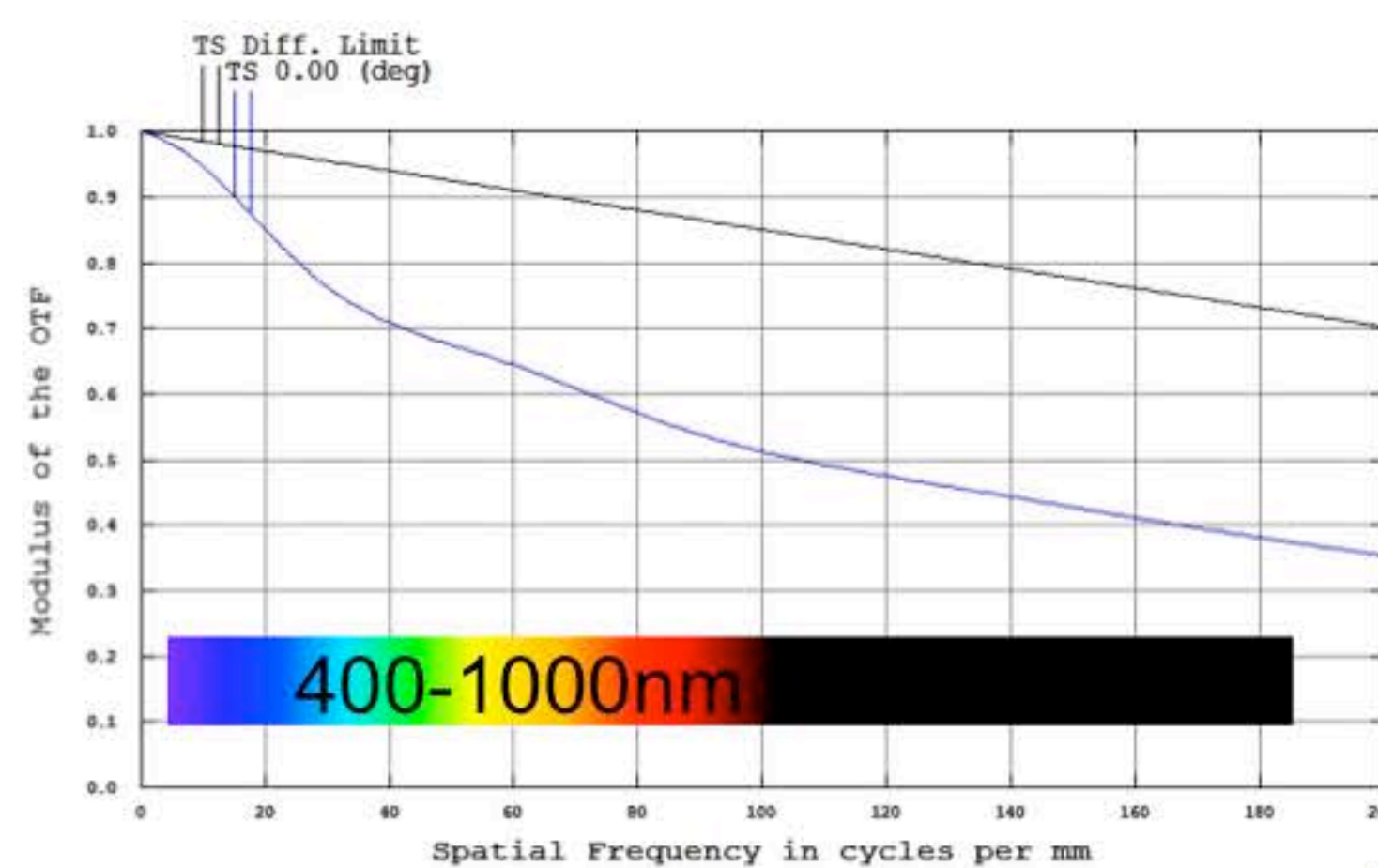
Top 2GS VIS



Top 2GS extended VIS @ 400-1000nm



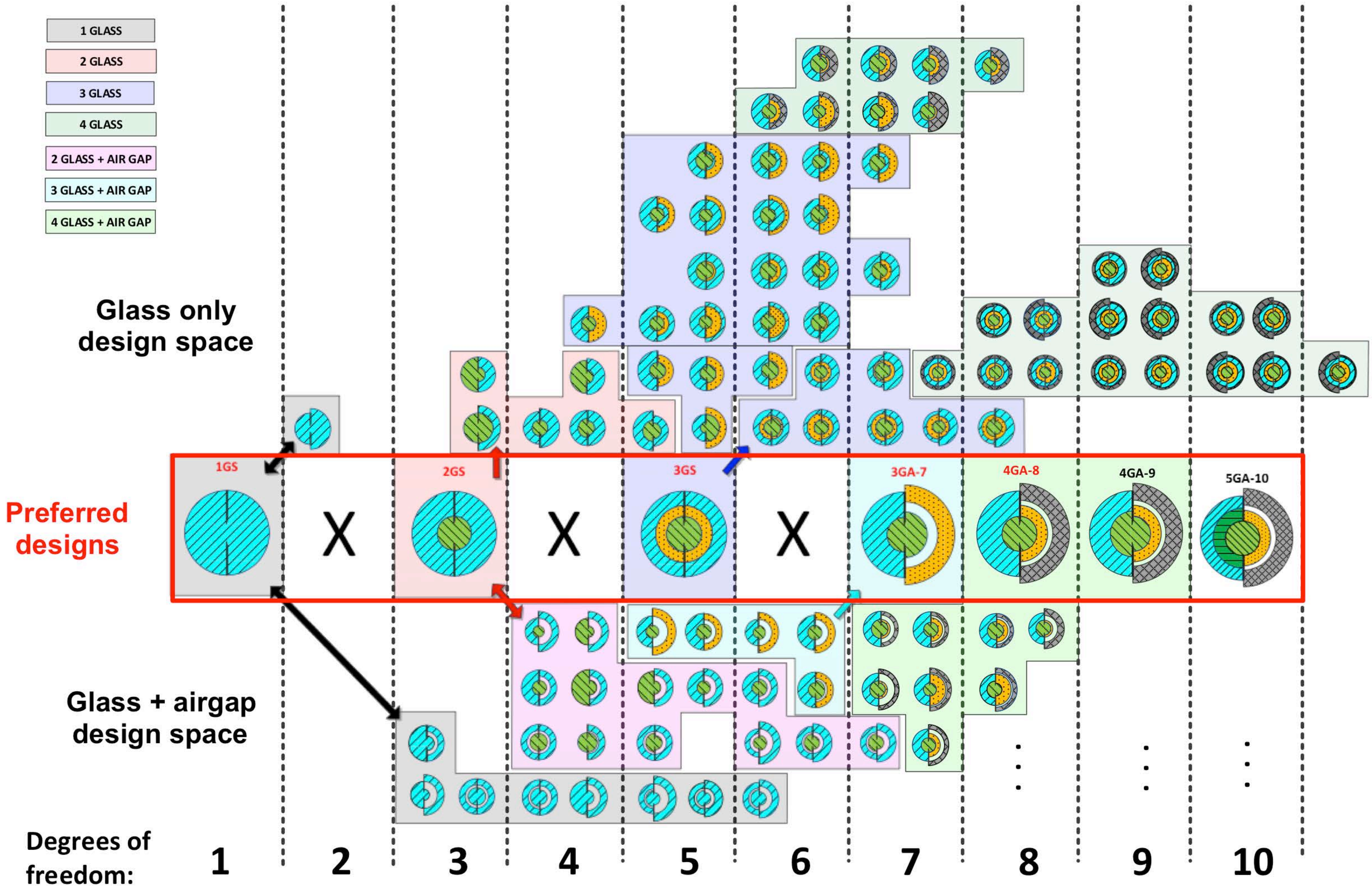
Top 3GS extended VIS @ 400-1000nm



200cyc/mm ↑

50um ↑

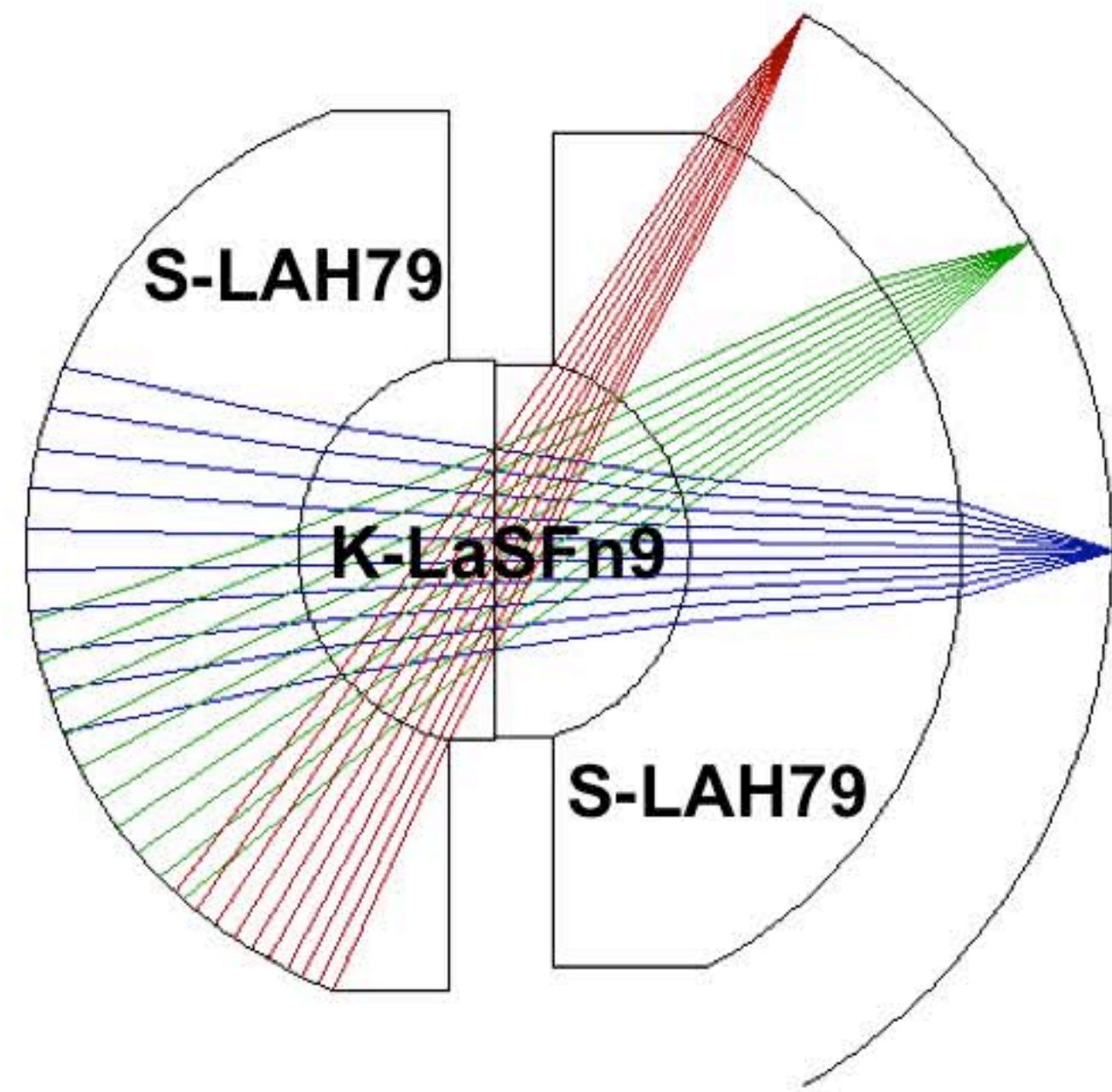
Towards extended waveband and larger aperture: exploration of monocentric lens geometries



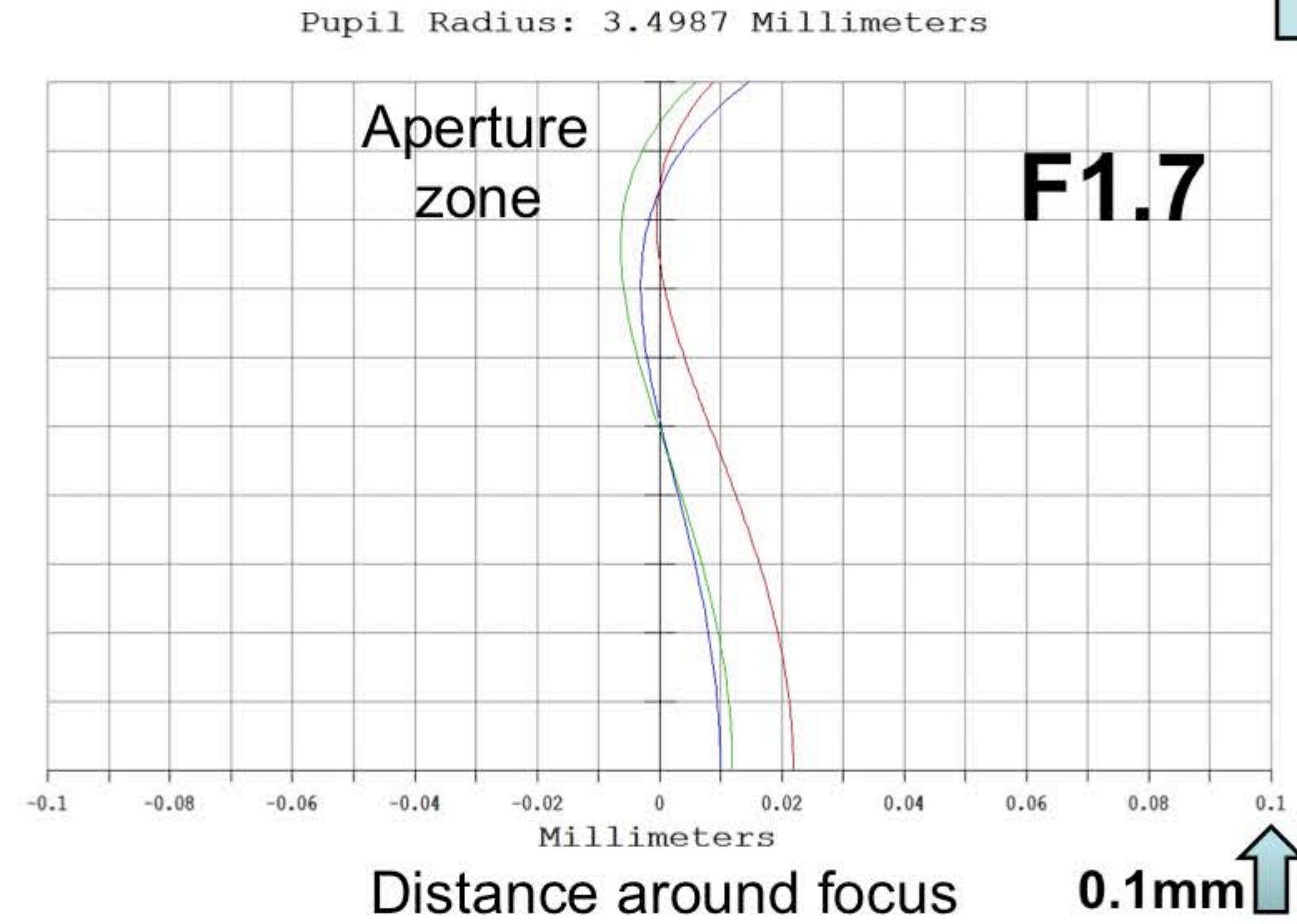


4-glass asymmetric geometry with air-gap (4GA)

470-650nm CEV F1.7 f=12mm
top design **2GS** candidate



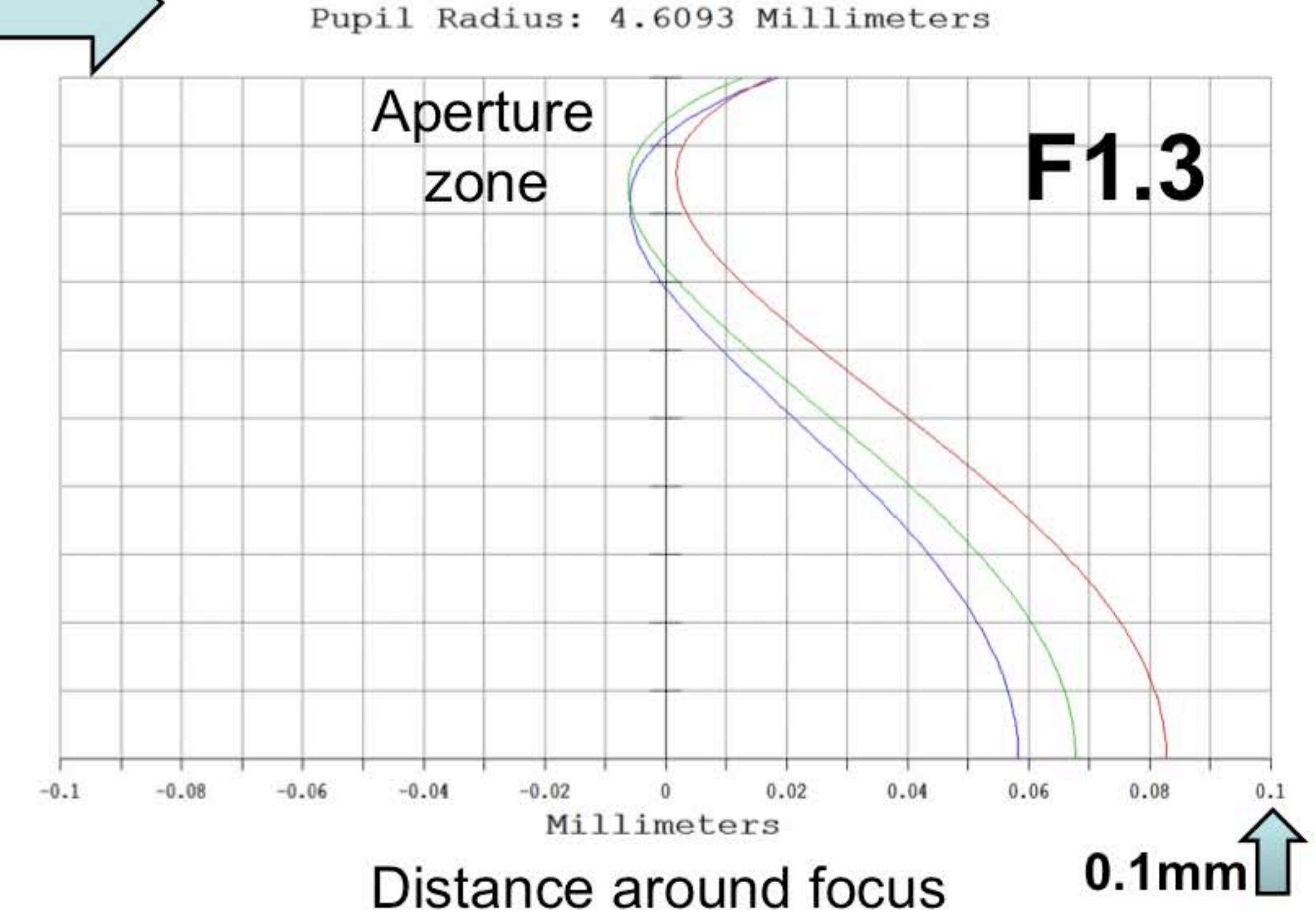
Longitudinal aberration



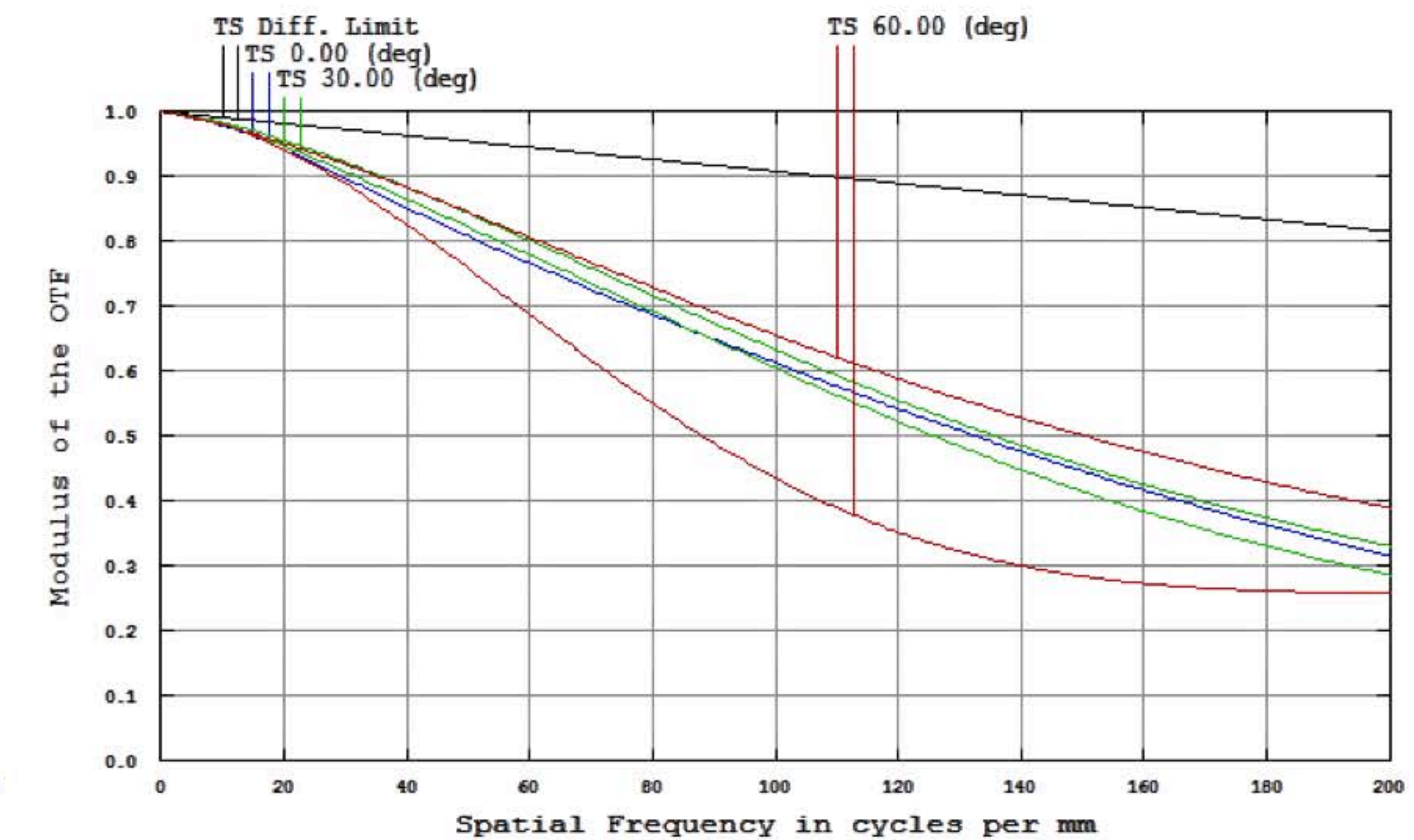
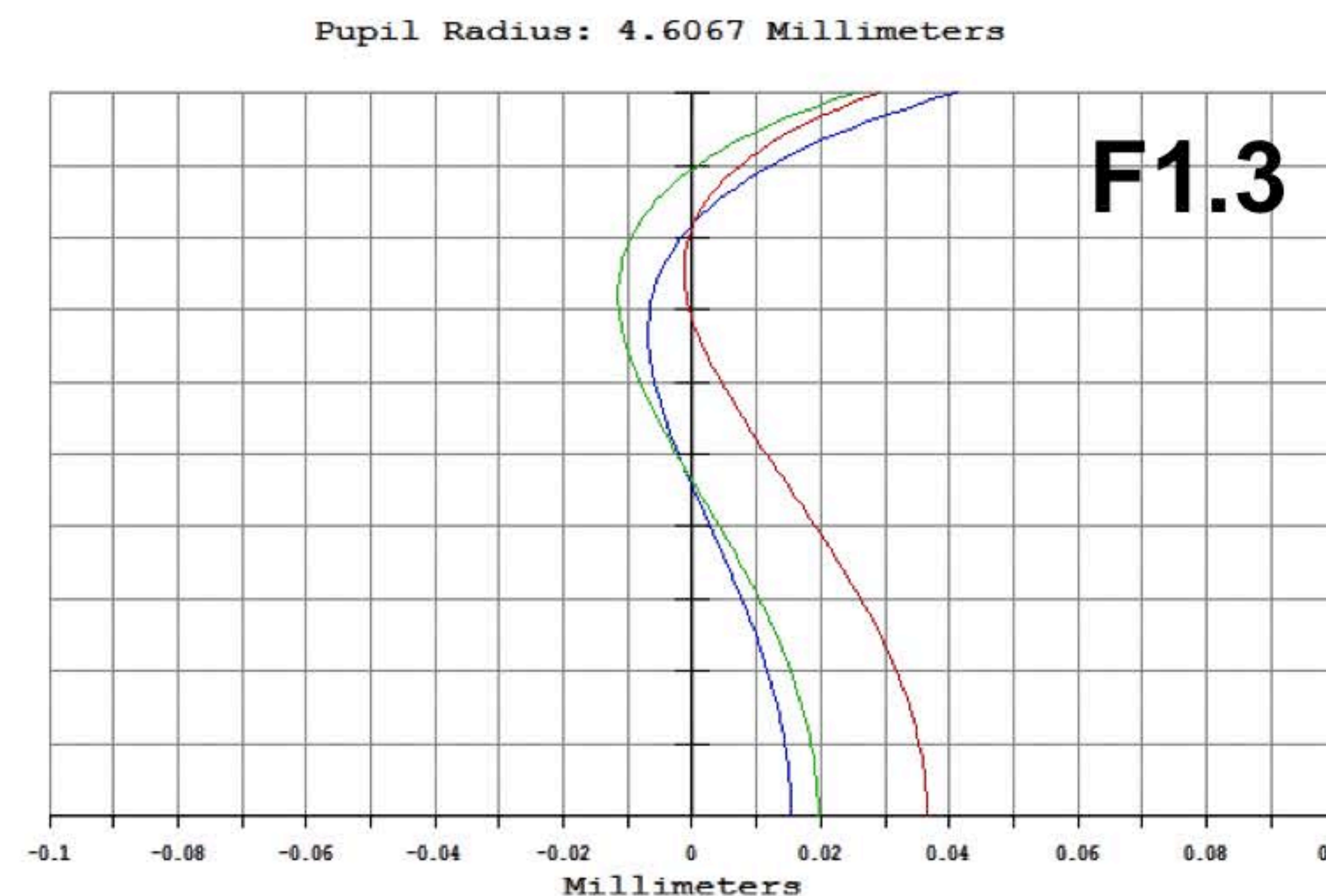
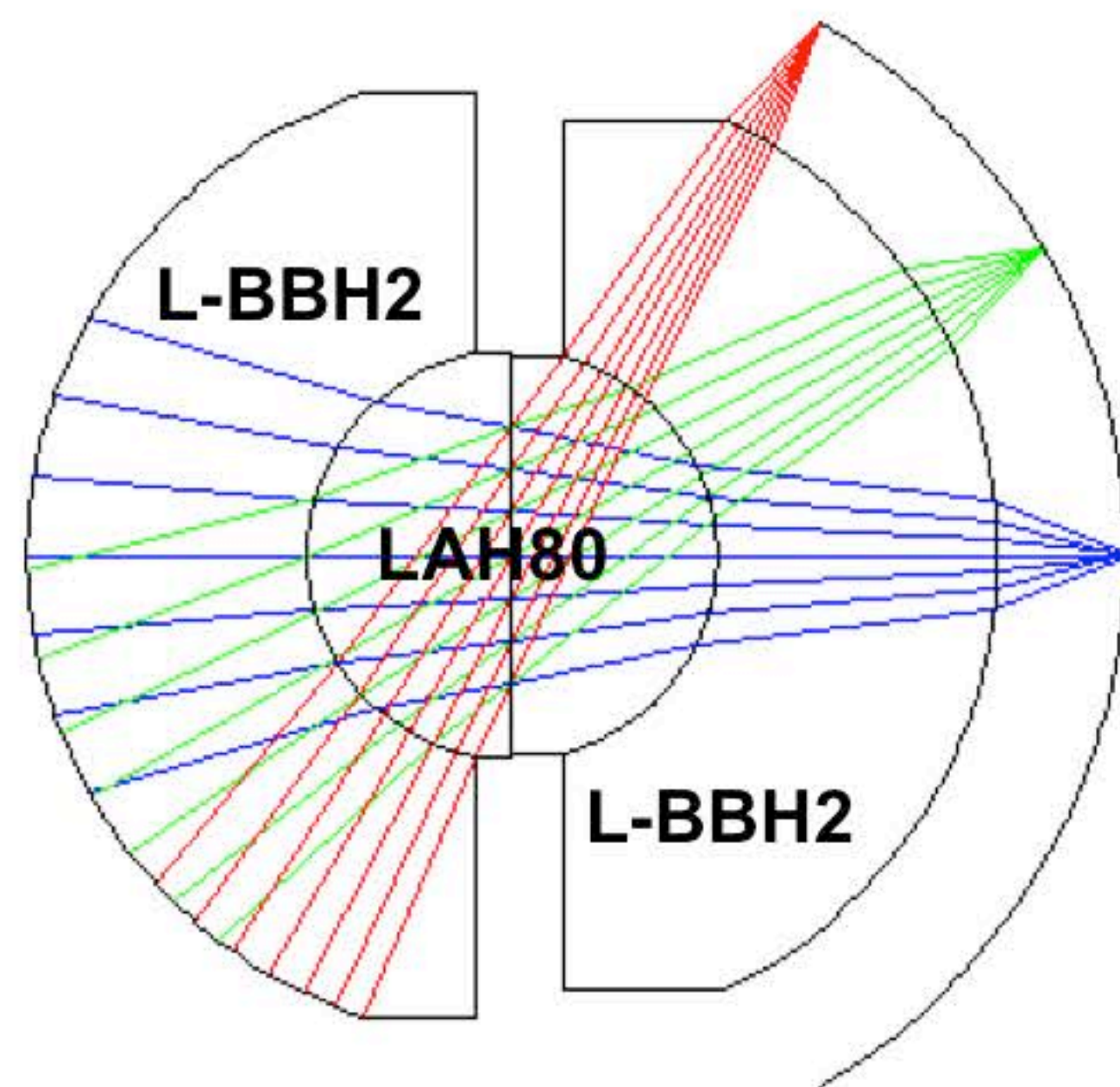
Push F number & optimize



Spherochromatism & zonal aberration



2GS optimization for F/1.3 on 470-650nm spectral band leads to glass L-BBH2 + LAH80 core candidate, but still unsatisfactory result - more degrees of freedom are needed.



Example: Spherochromatism compensation method, introduce air gap between crown & flint glass



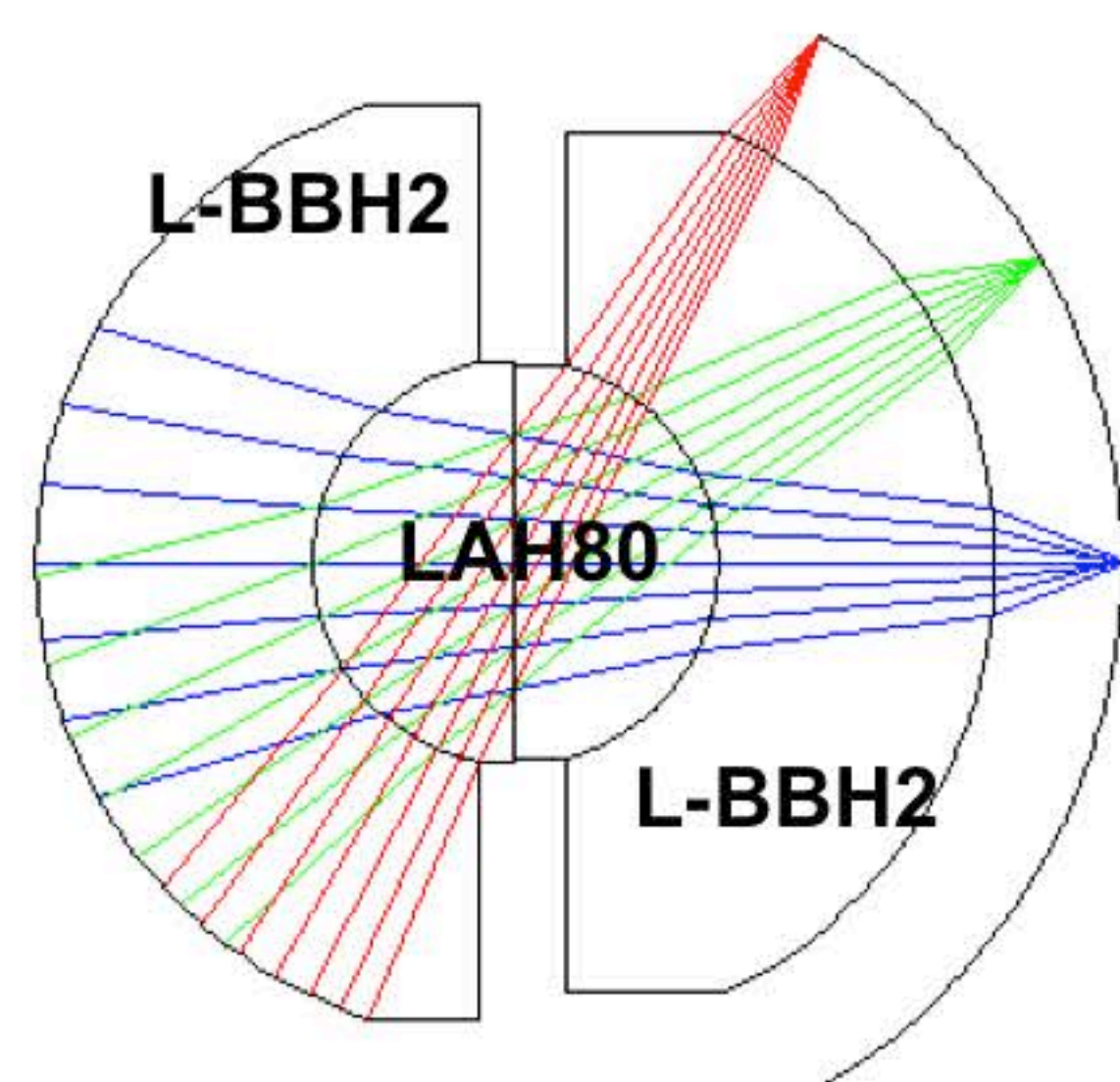
Optimization process 1 (fast)

- Start from the best 2-glass candidate(s)
- Split the right shell and introduce airgap
- Do hammer optimization with glass substitution, but keep the core glass fixed

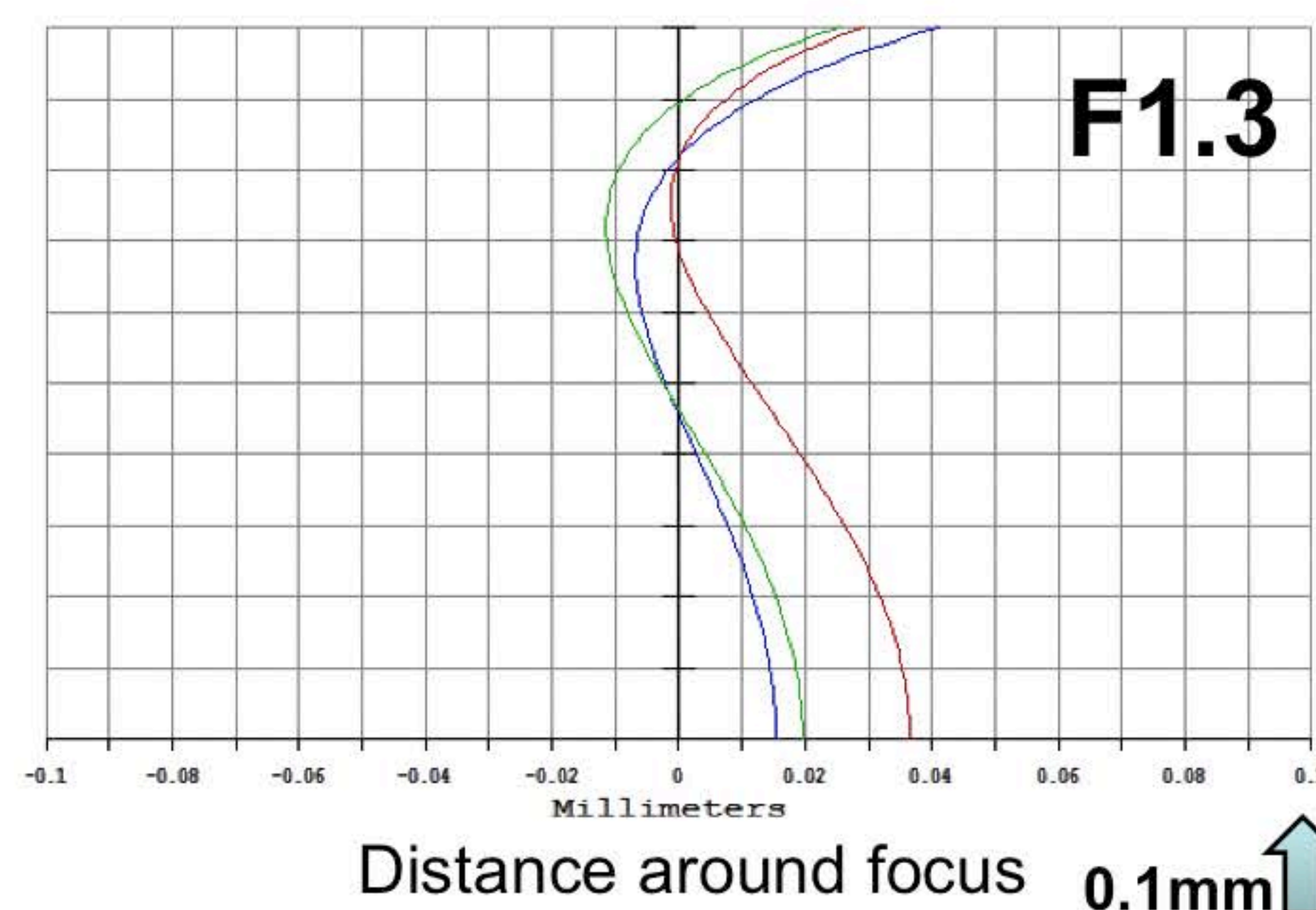
Optimization process 2 (in progress)

- Start from the best 2-glass candidate core
 - Perturbate the glass adjacent to the core and try all glasses for the meniscus material.
- (5-dimensional systematic (not global) search)**

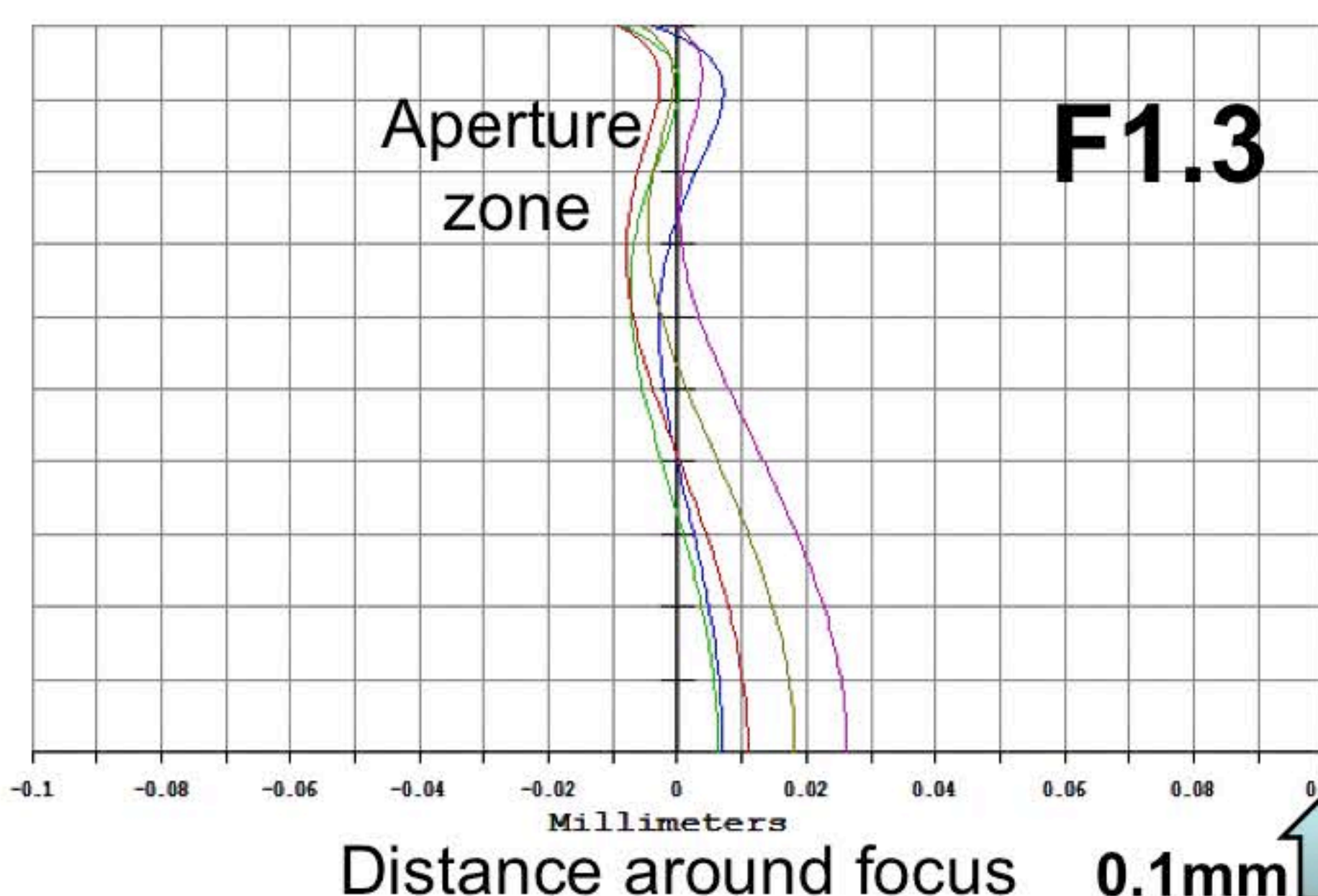
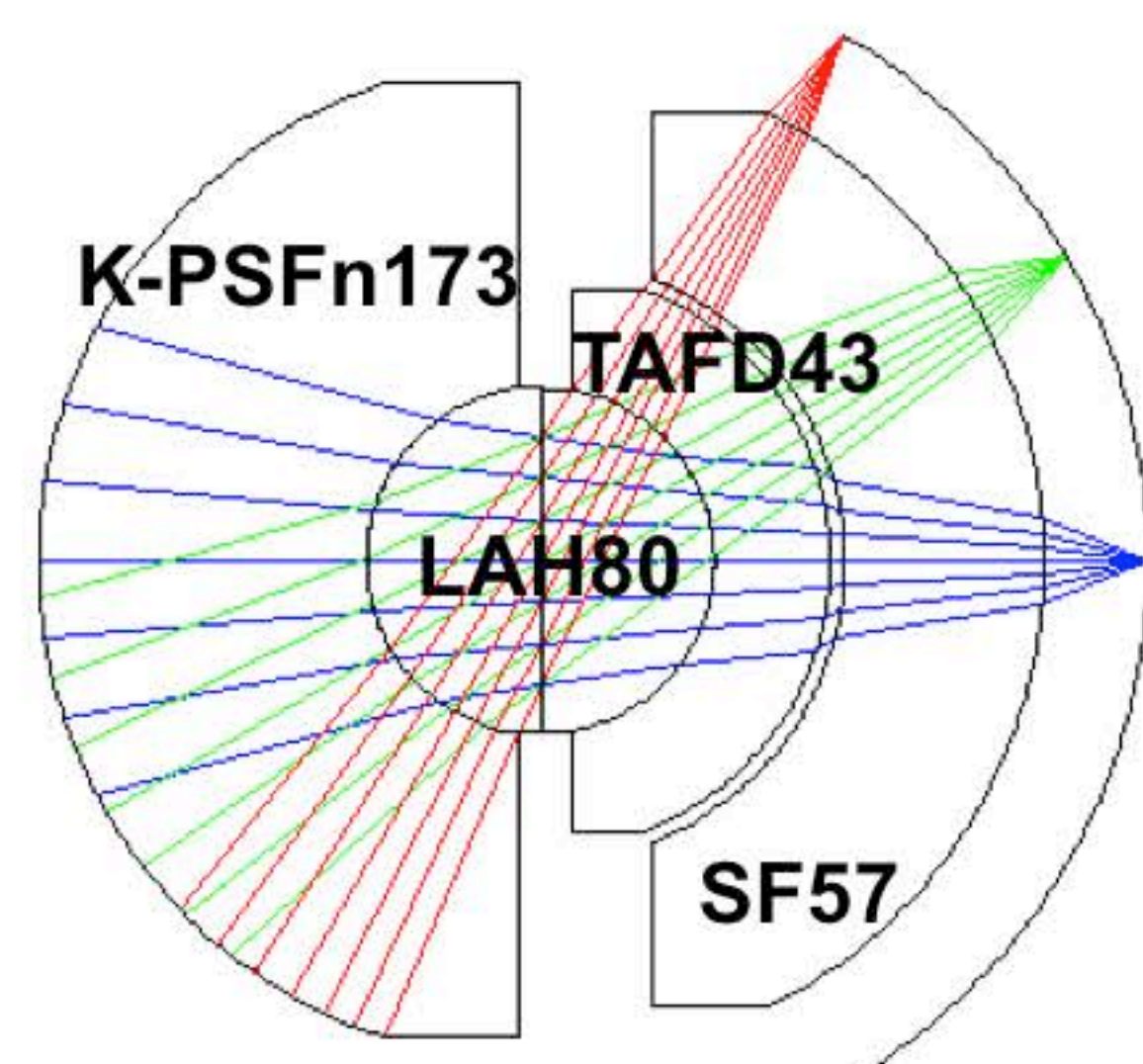
470-650nm CEV F1.3 f=12mm
seed **2GS** candidate



Longitudinal aberrations



470-650nm CEV F1.3 f=12mm
4 glass + air gap (**4GA**) candidate



D. Marks and D. Brady, "Gigagon: A Monocentric Lens Design Imaging 40 Gigapixels," in Imaging Systems, OSA technical Digest (CD) (Optical Society of America, 2010), paper ITuC2.

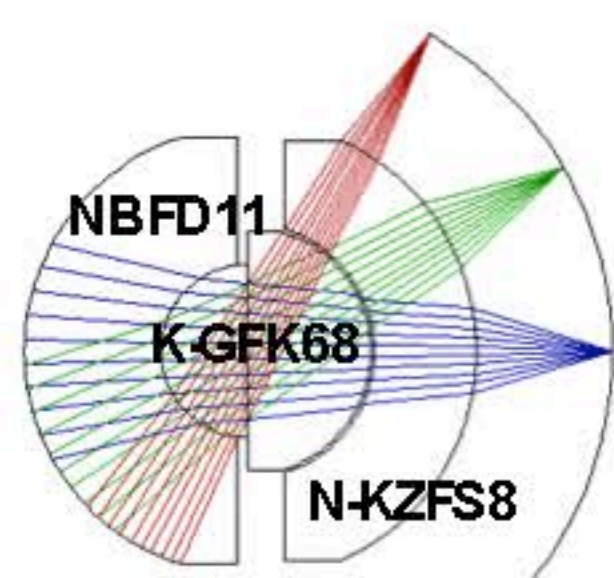


CEV (f=12mm F1.715 120° FOV) optimized candidates comparison

Asymmetric geometries (3GA, 4GA) derived from 2GS

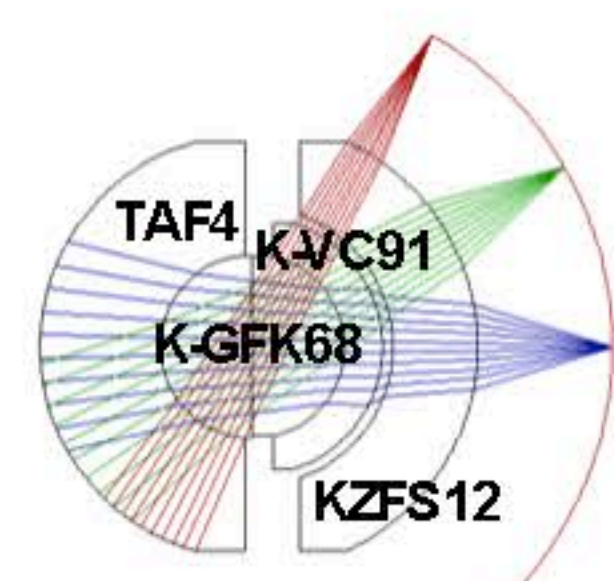


Layout



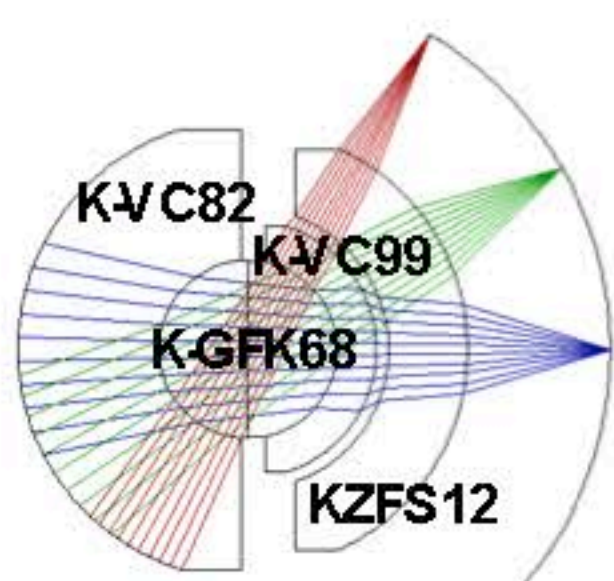
R1=7.17mm
R2=2.82mm
R3=-4.04mm
R4=-4.16mm
R5=-7.65mm

3GA 400-1000nm



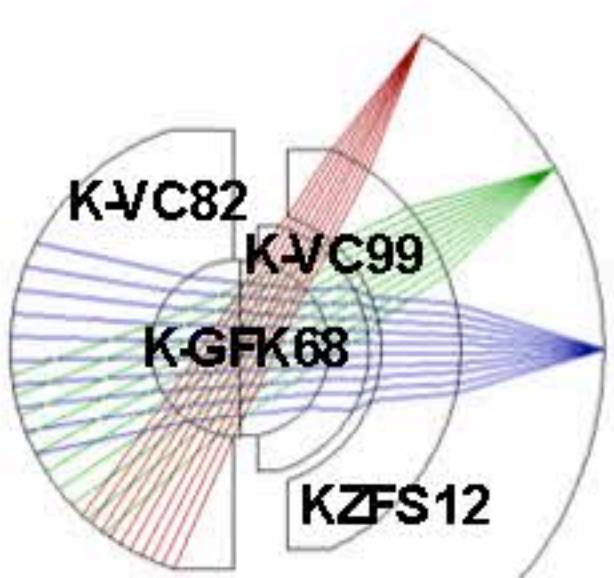
R1=7.07mm
R2=3.05mm
R4=-4.32mm
R5=-4.67mm
R6=-7.49mm

4GA 400-1000nm



R1=7.37mm
R2=3.01mm
R4=-4.28mm
R5=-4.61mm
R6=-7.44mm

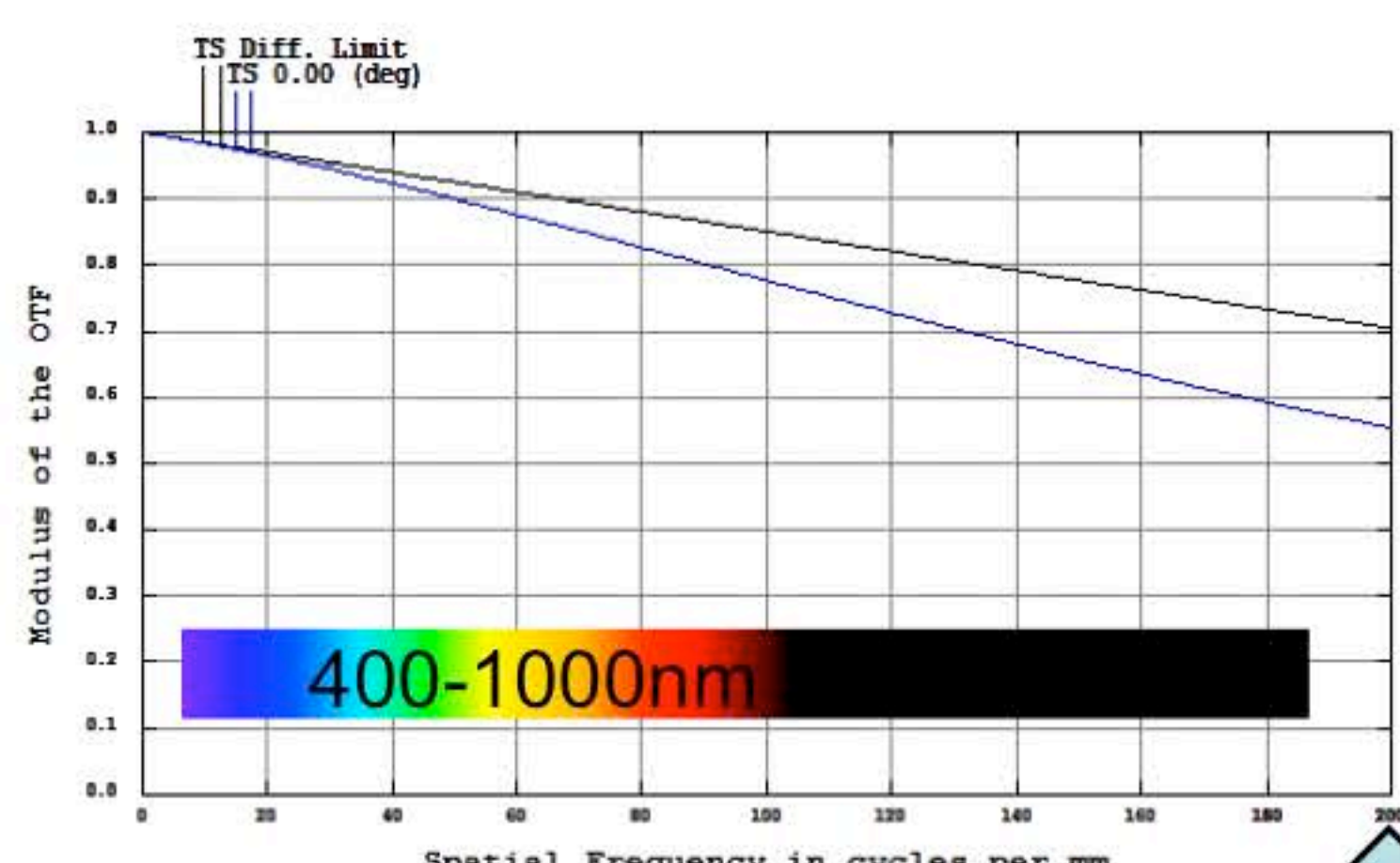
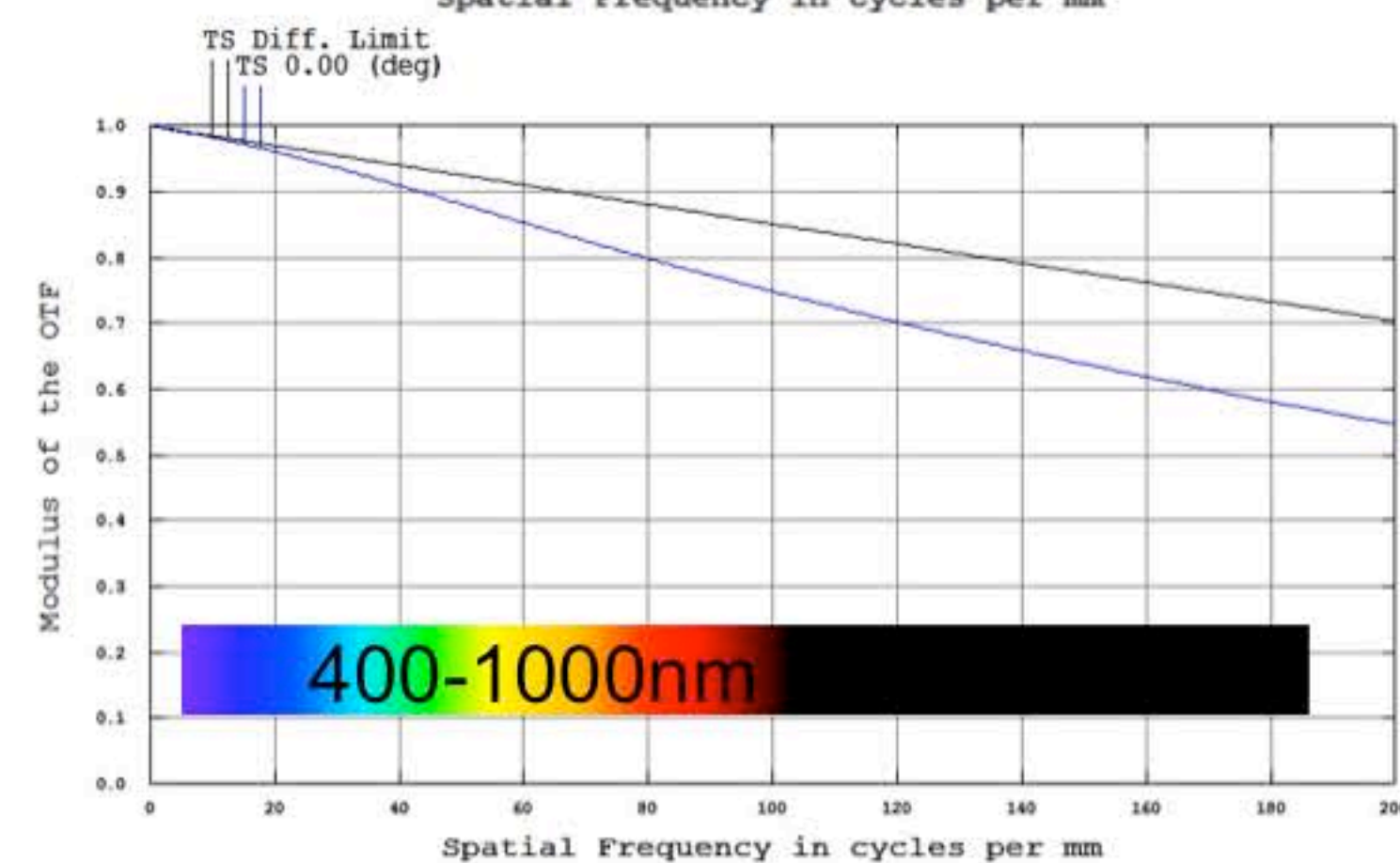
4GA 400-1000nm



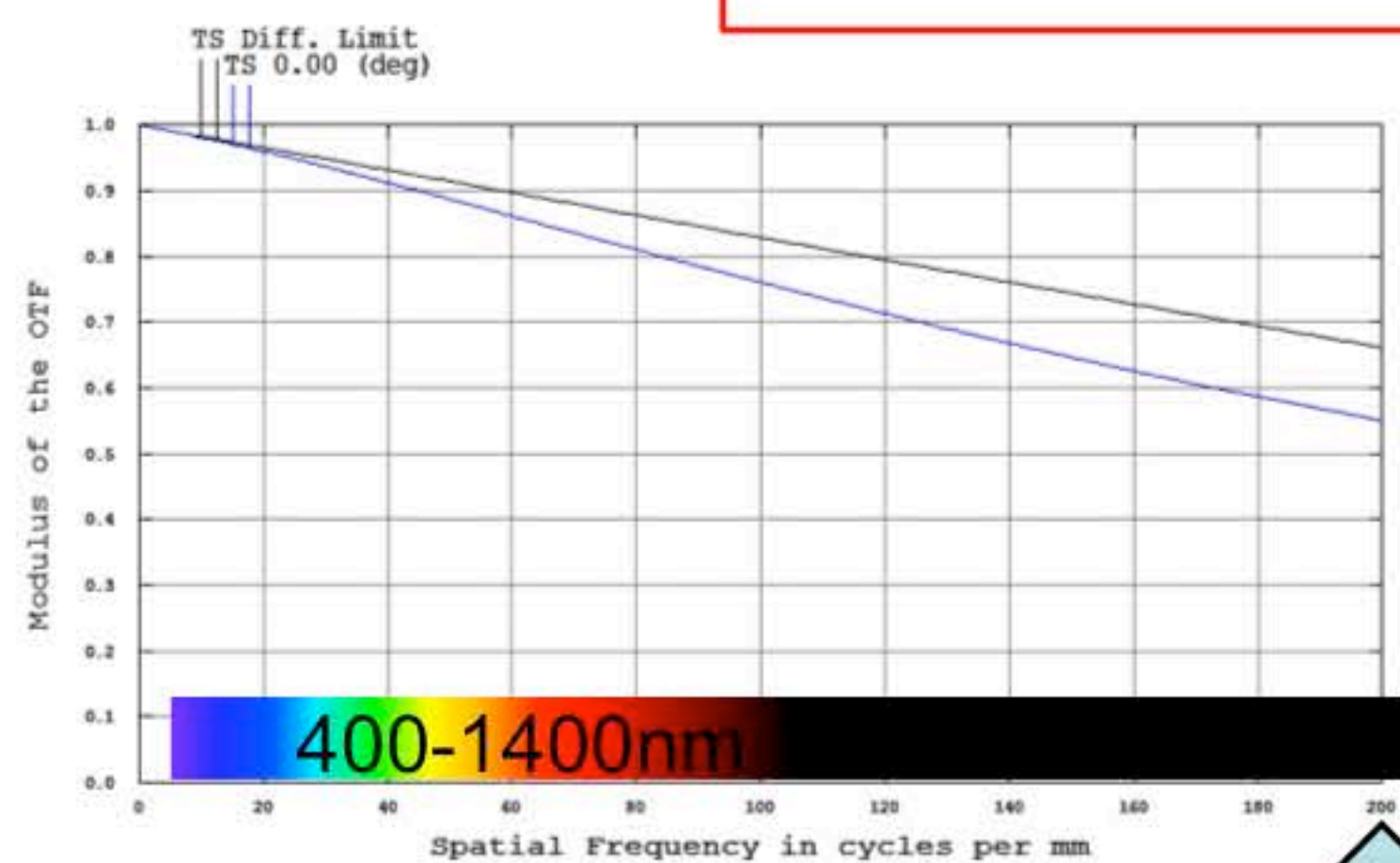
R1=7.40mm
R2=3.00mm
R4=-4.27mm
R5=-4.60mm
R6=-7.40mm

4GA 400-1400nm

Polychromatic MTF

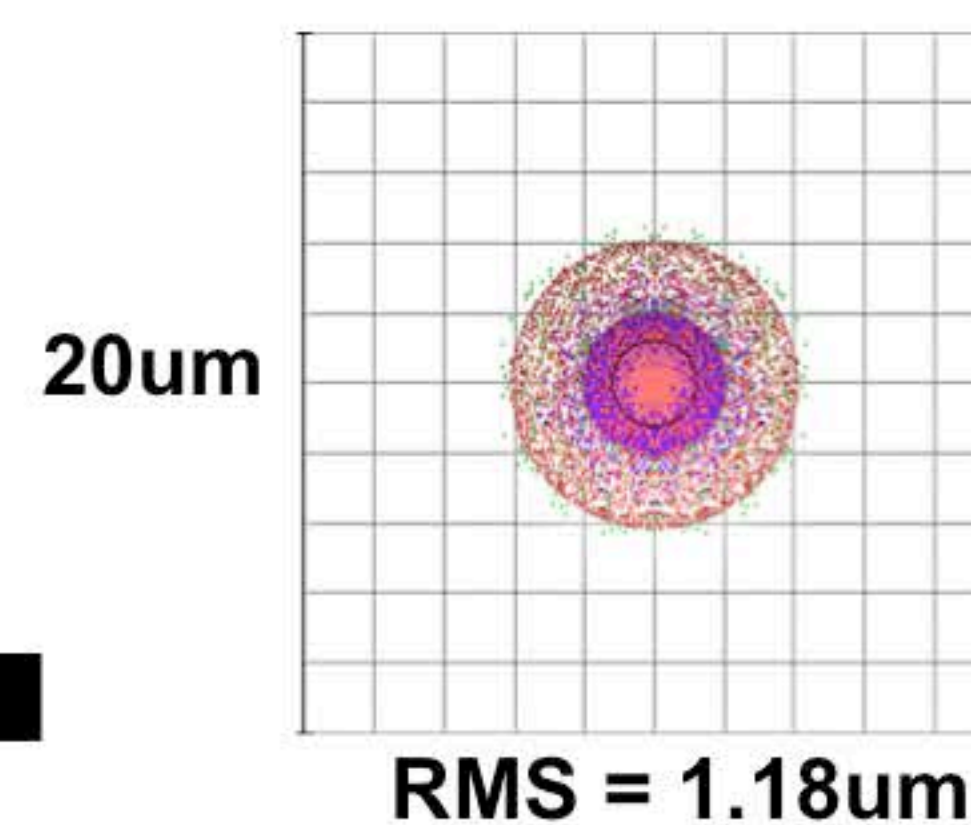
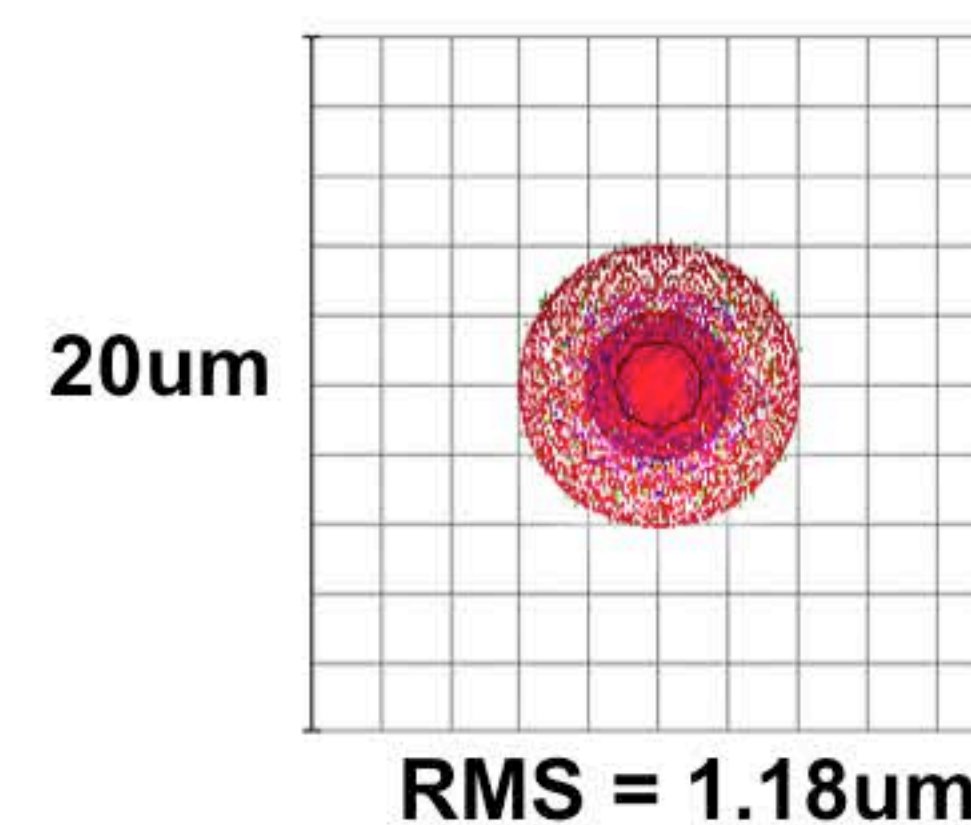
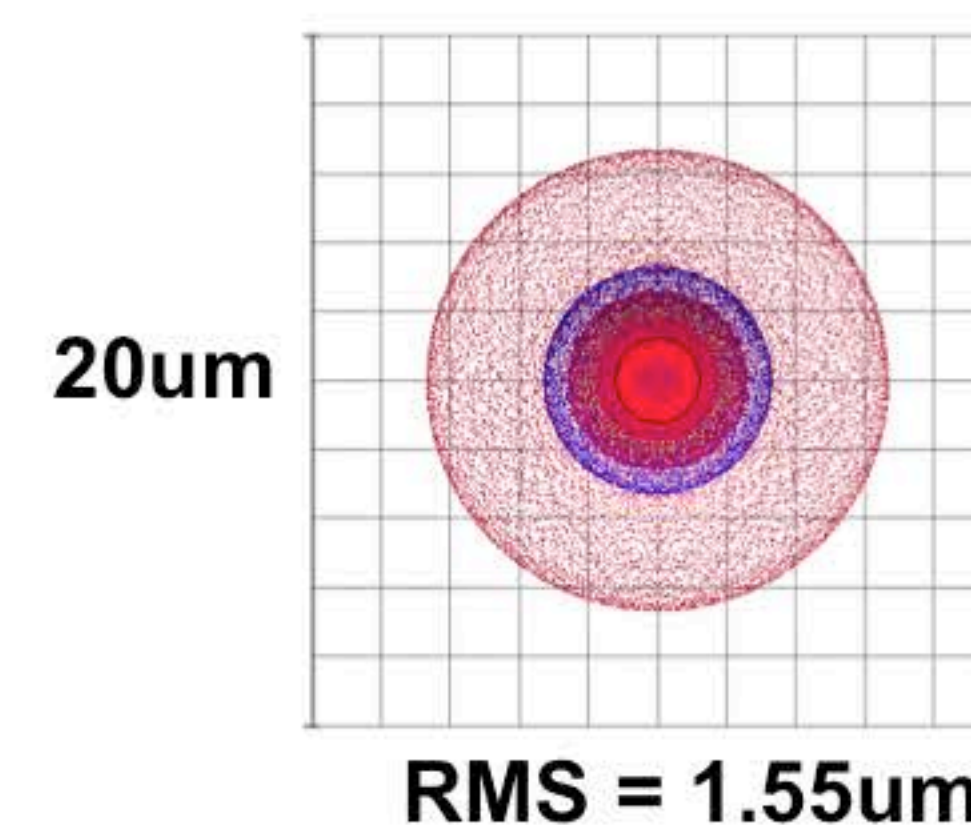
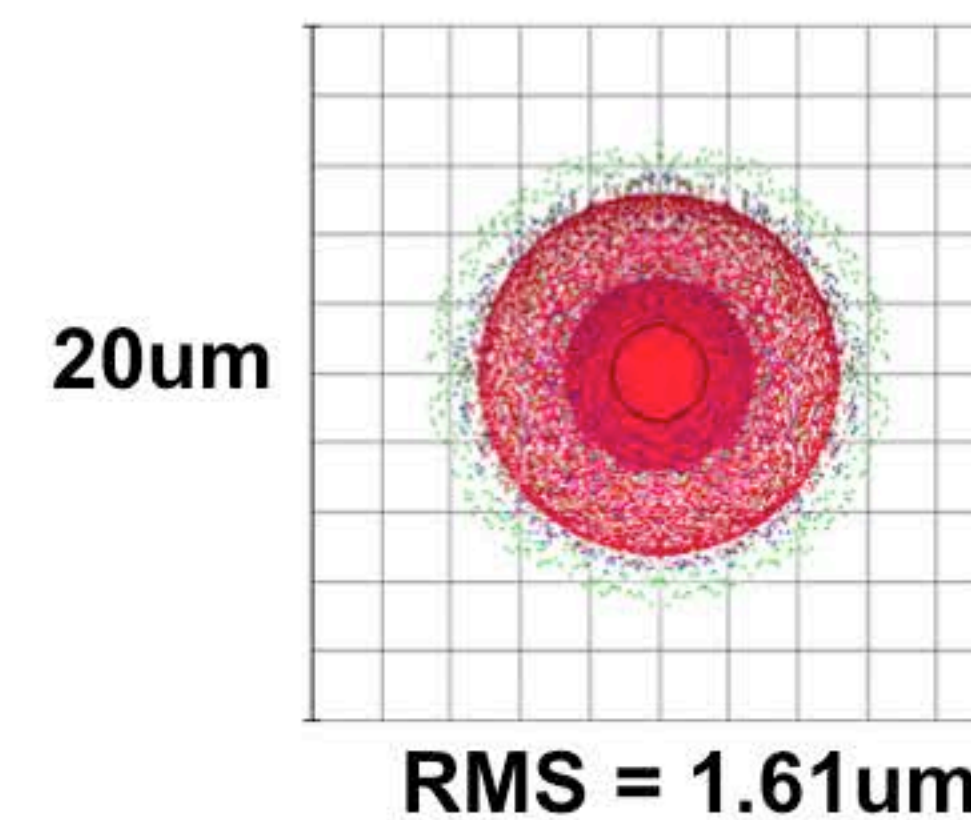


200cyc/mm ↑

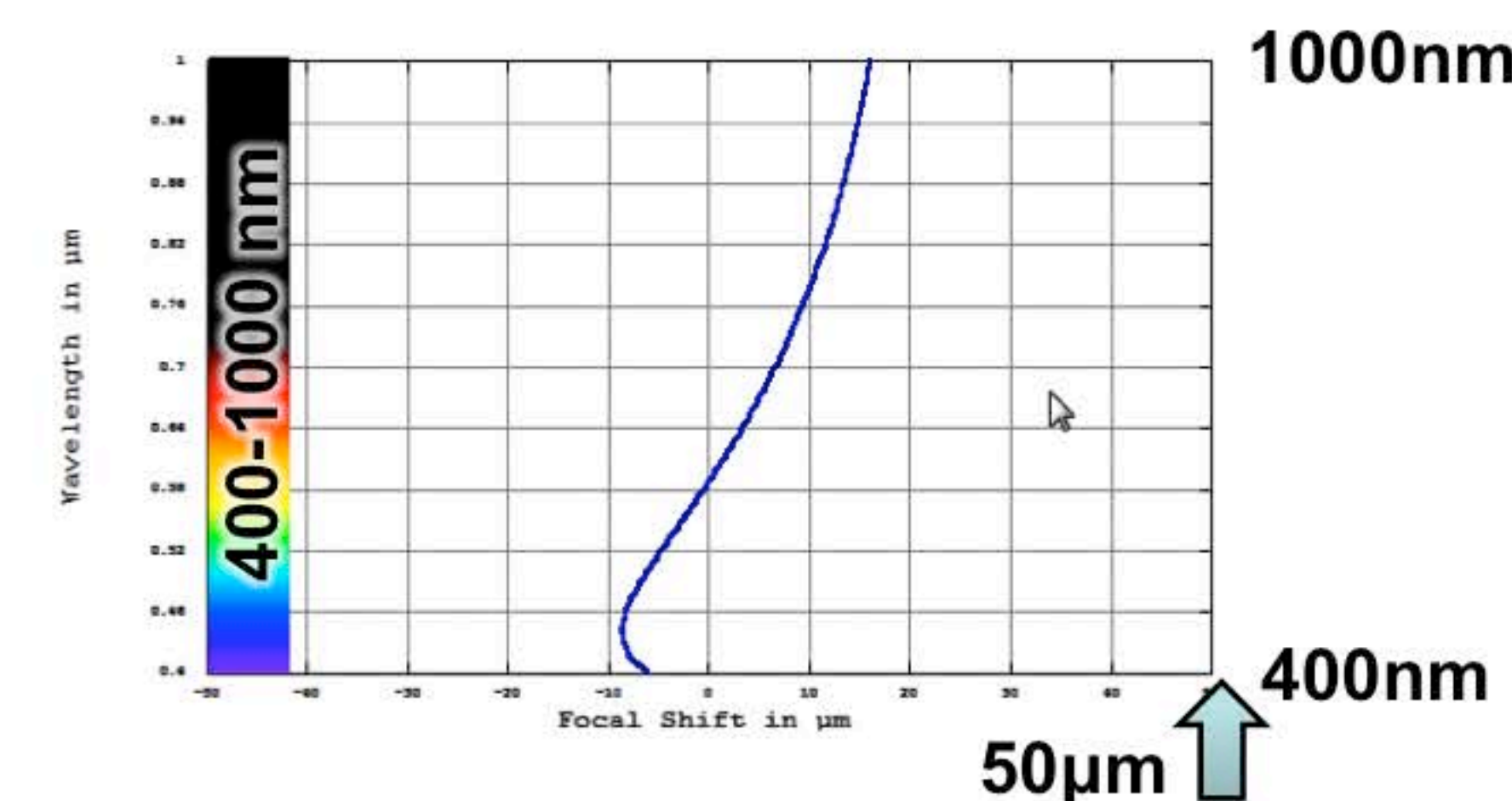
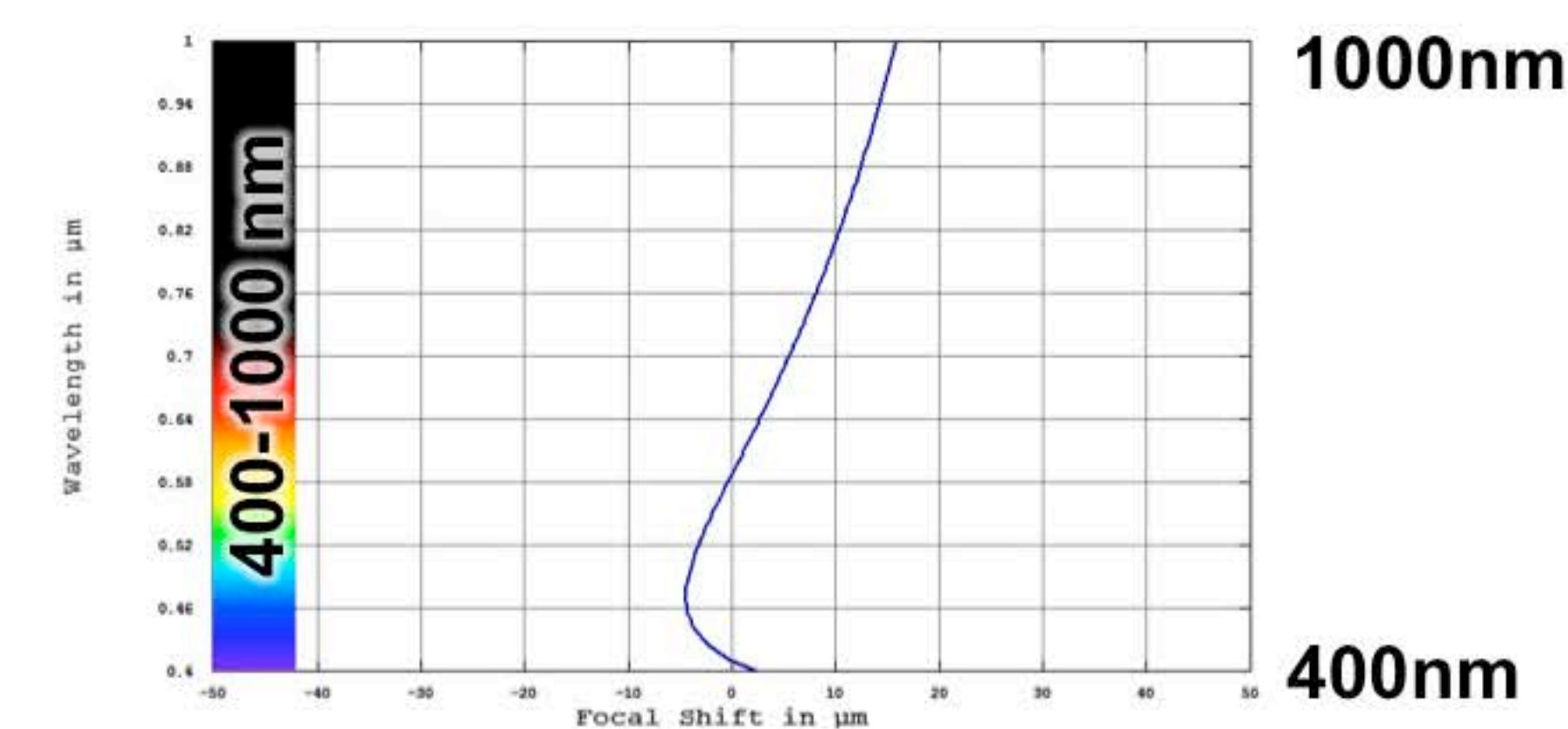
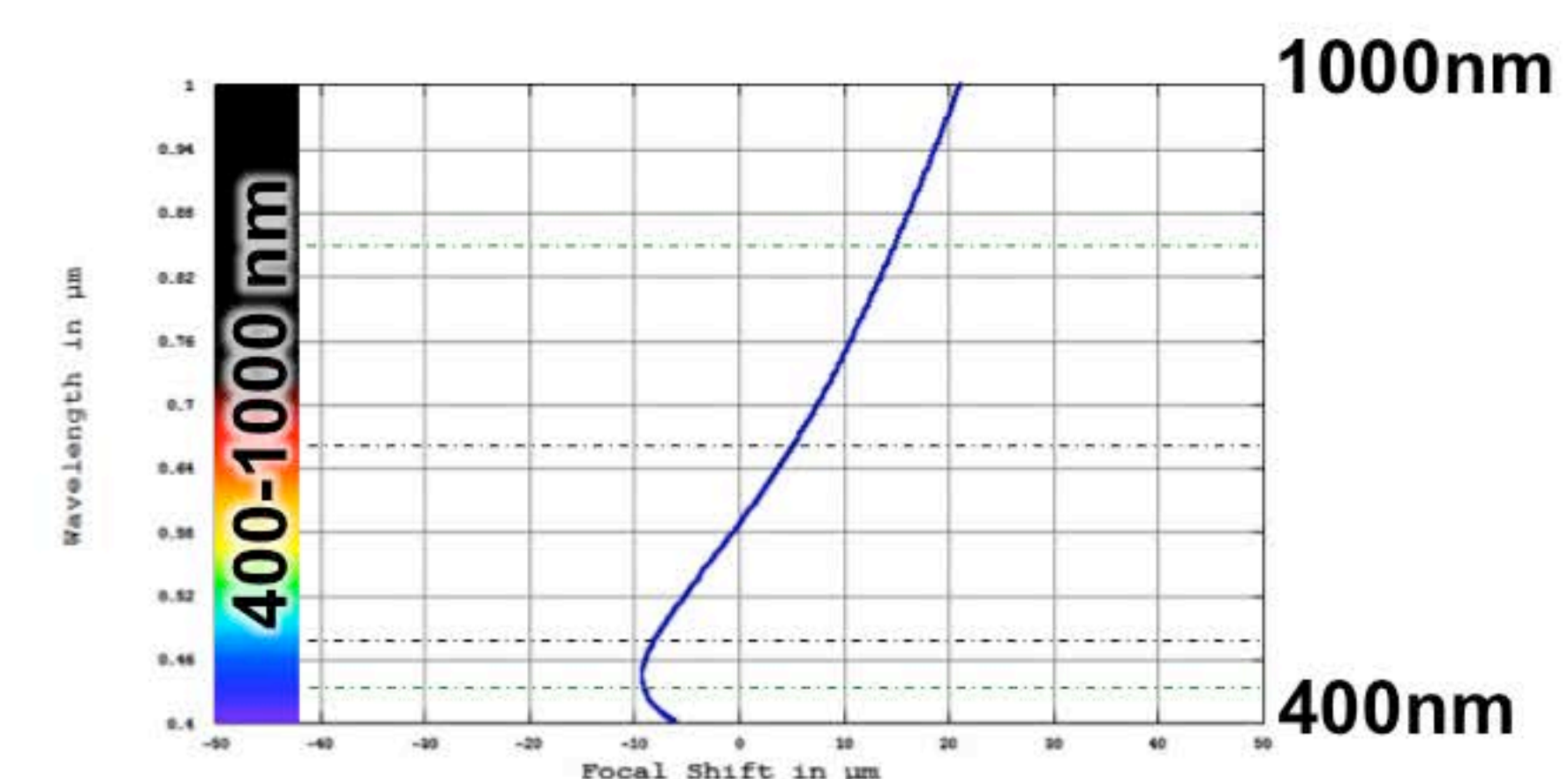


200cyc/mm ↑

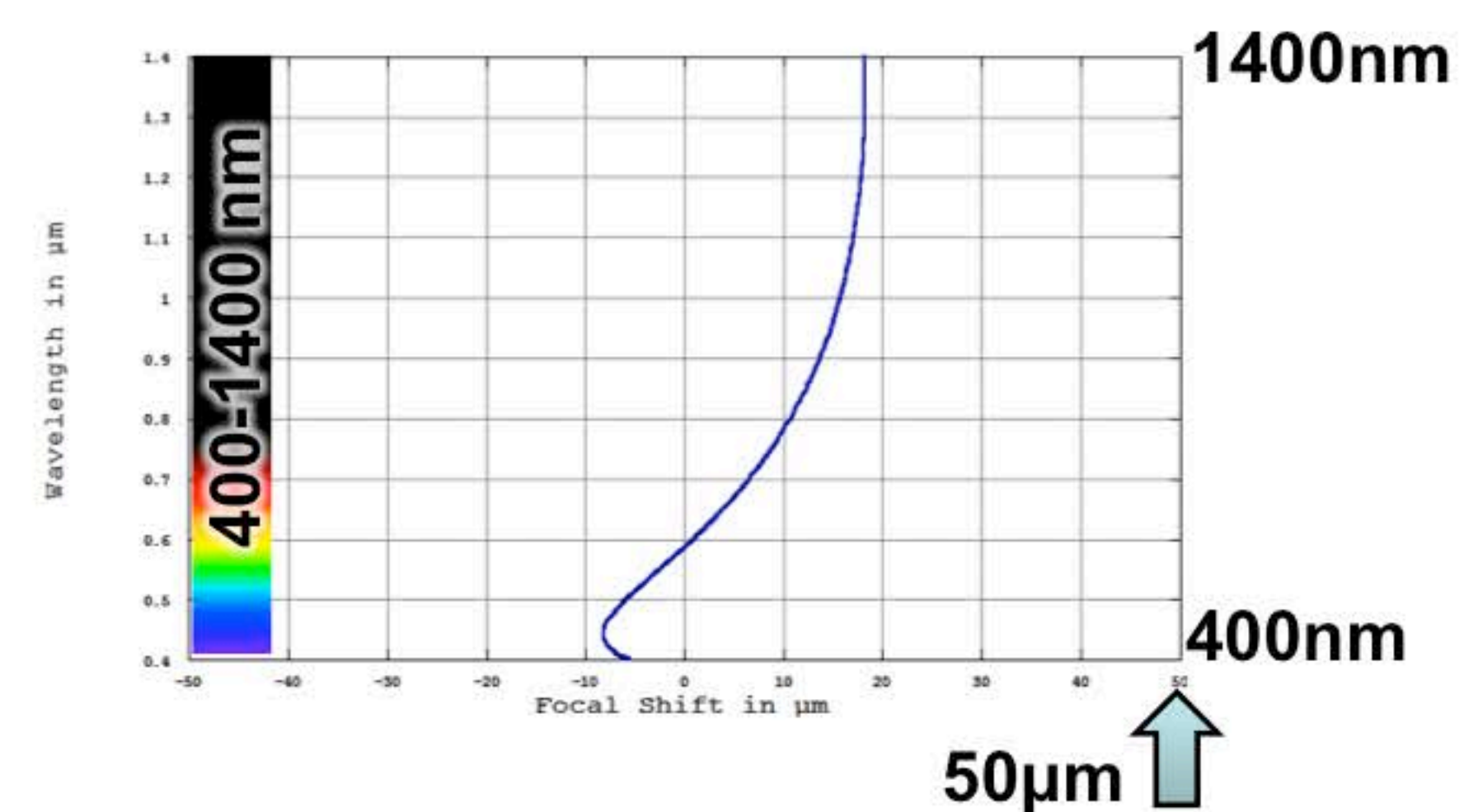
Spot size



Chromatic focal shift



50um ↑

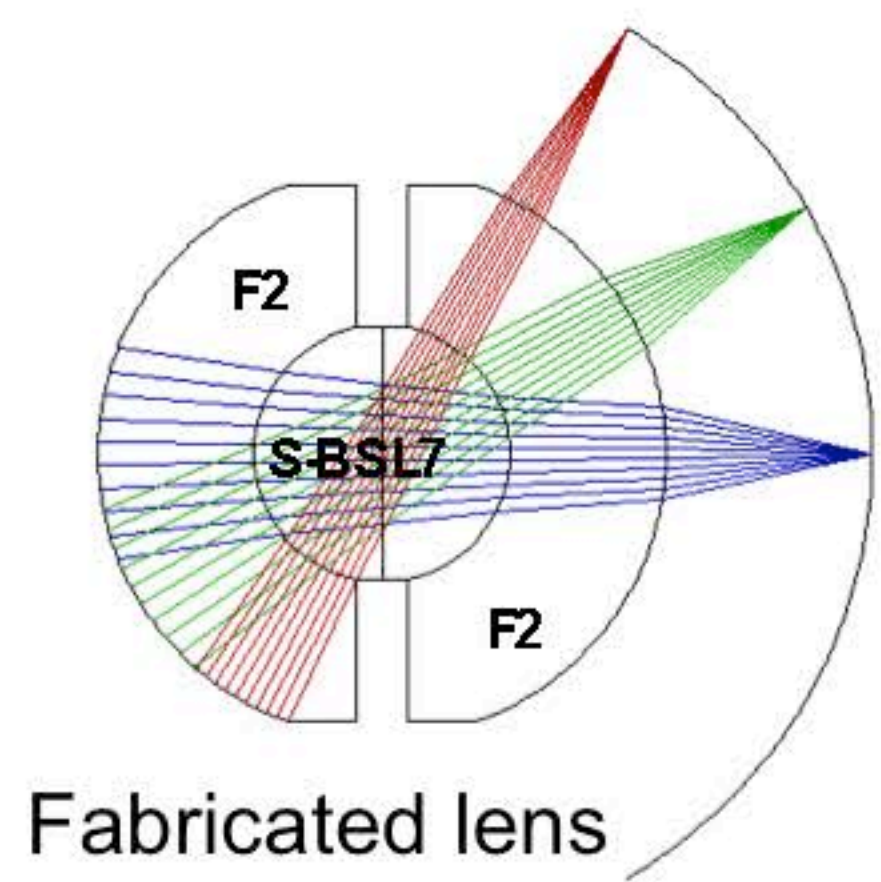


50um ↑

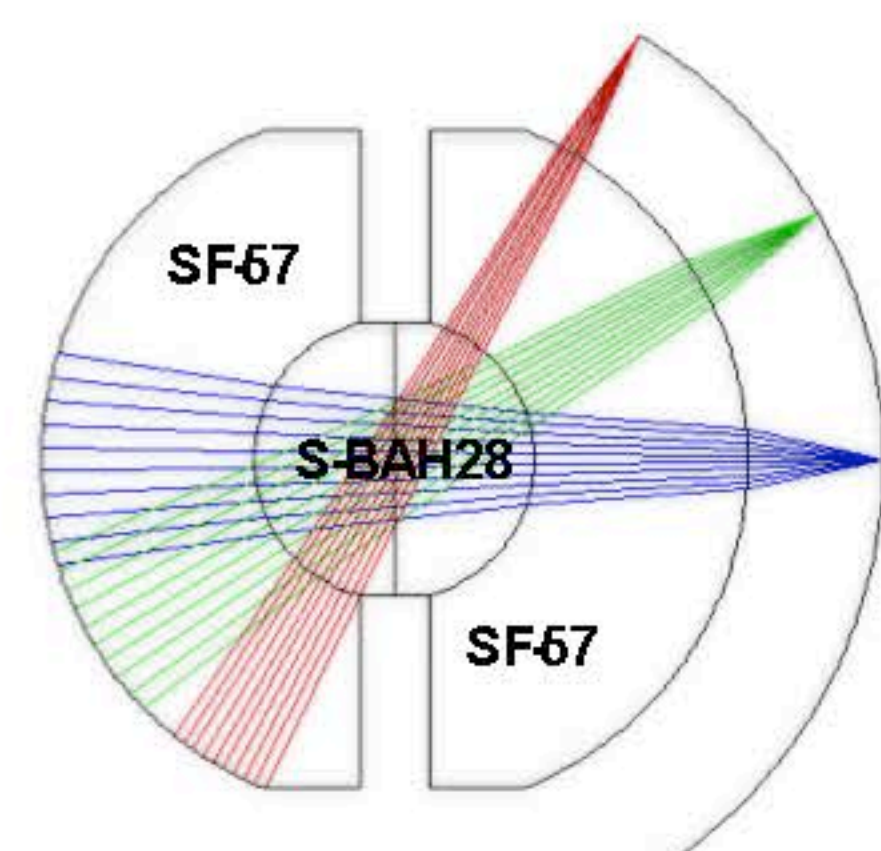
VNIR Candidate



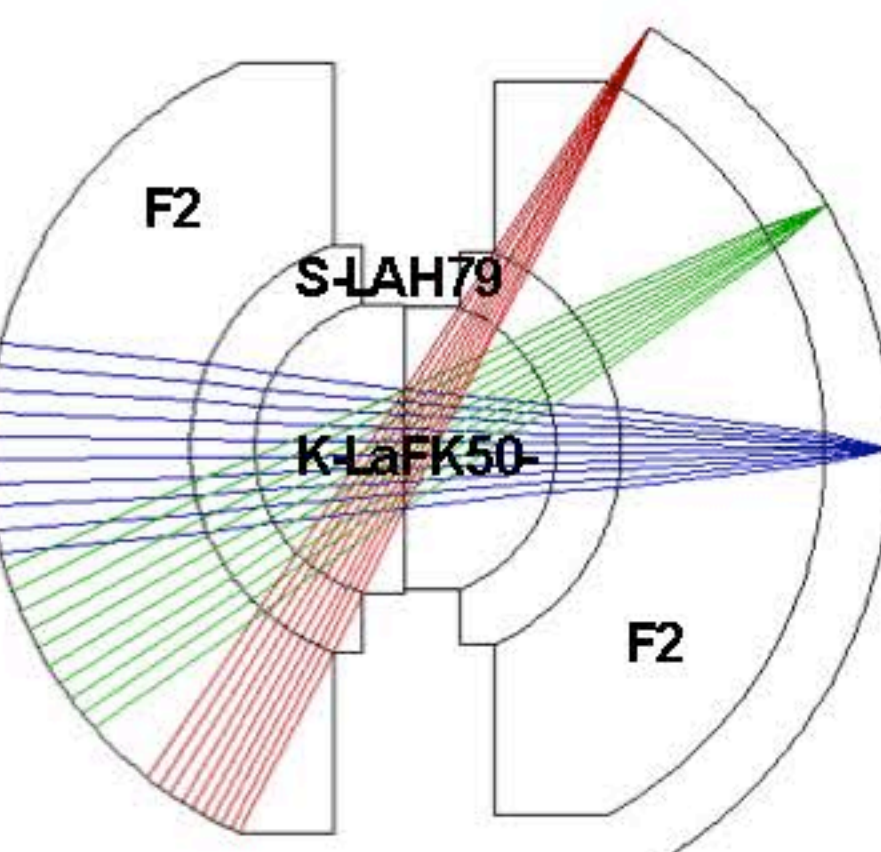
Layout



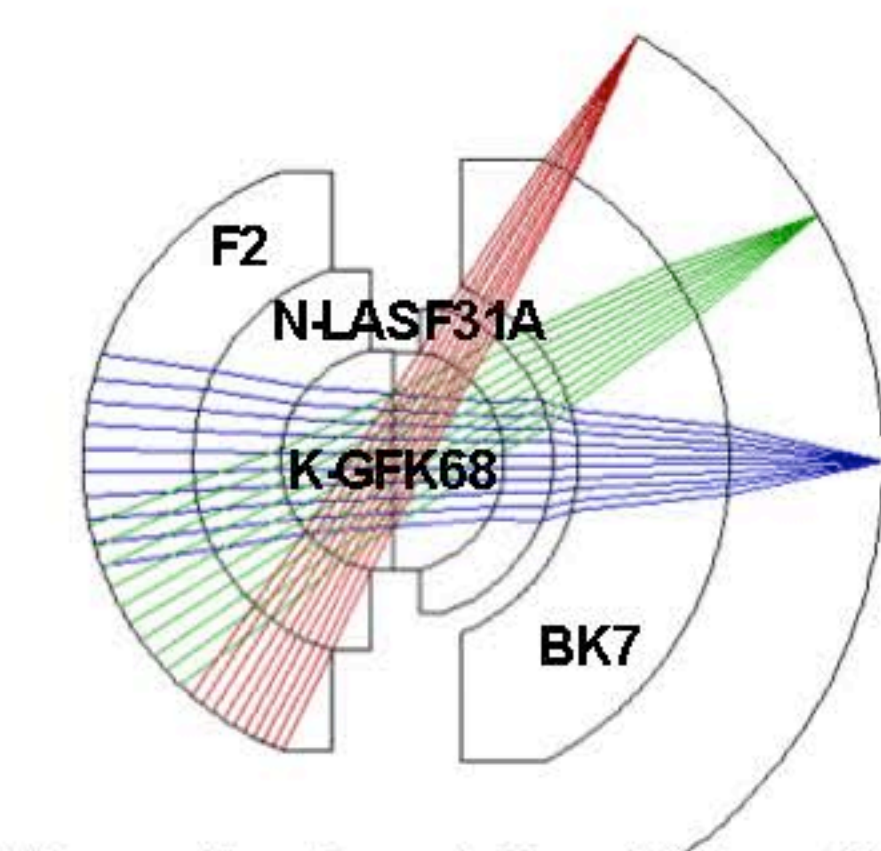
R1=64.80mm
R2=35.90mm



R1=80.77mm
R2=32.03mm

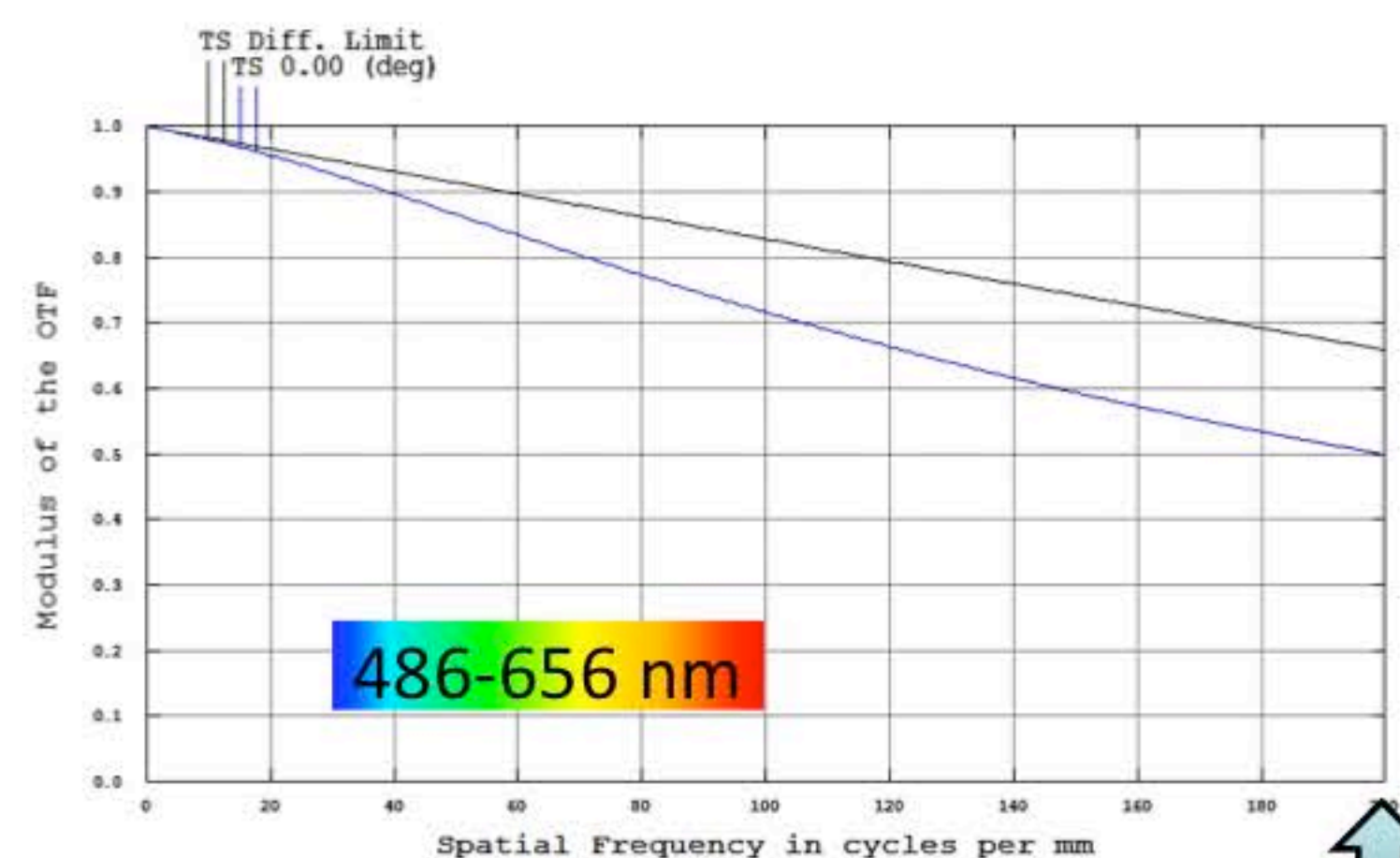
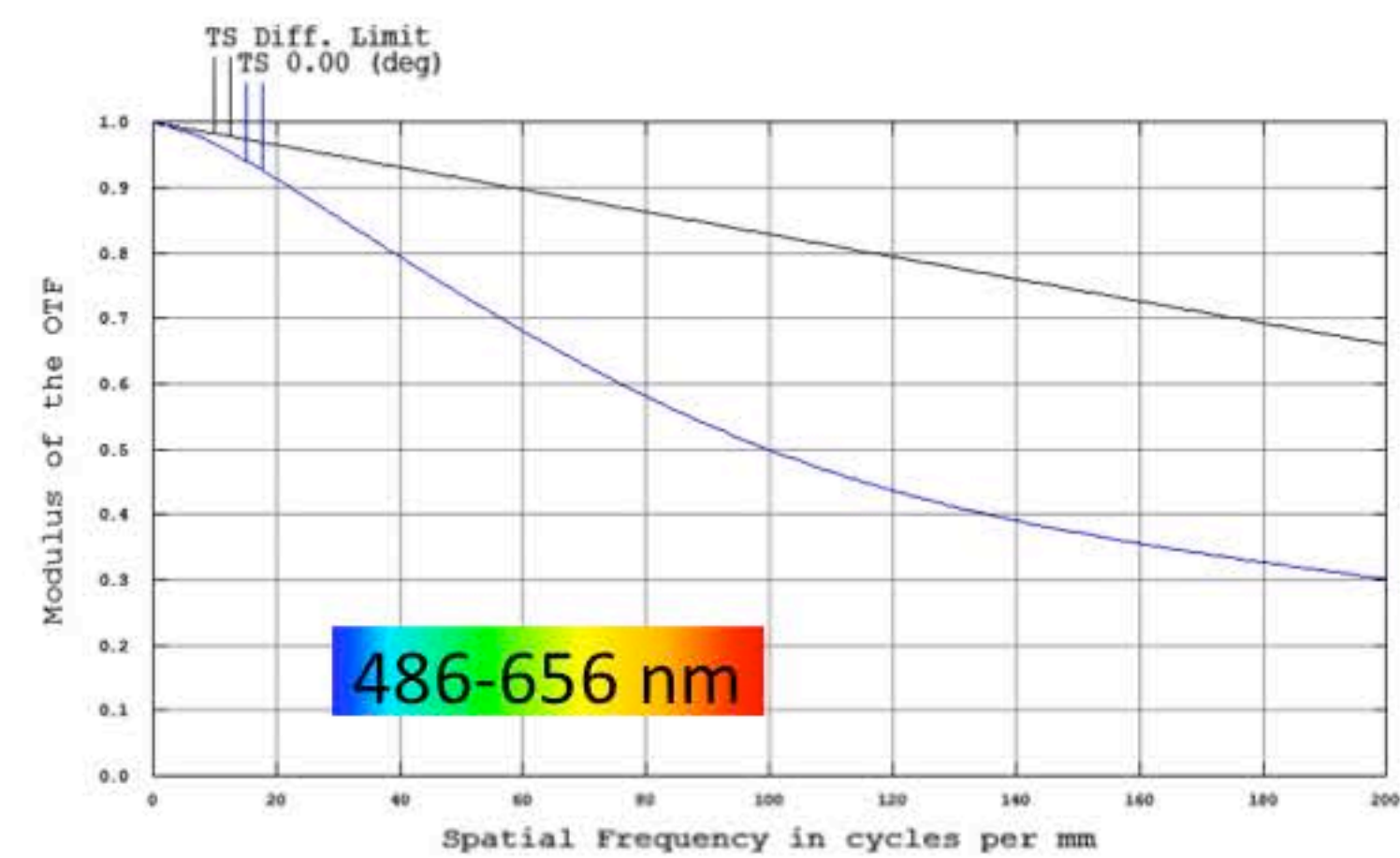
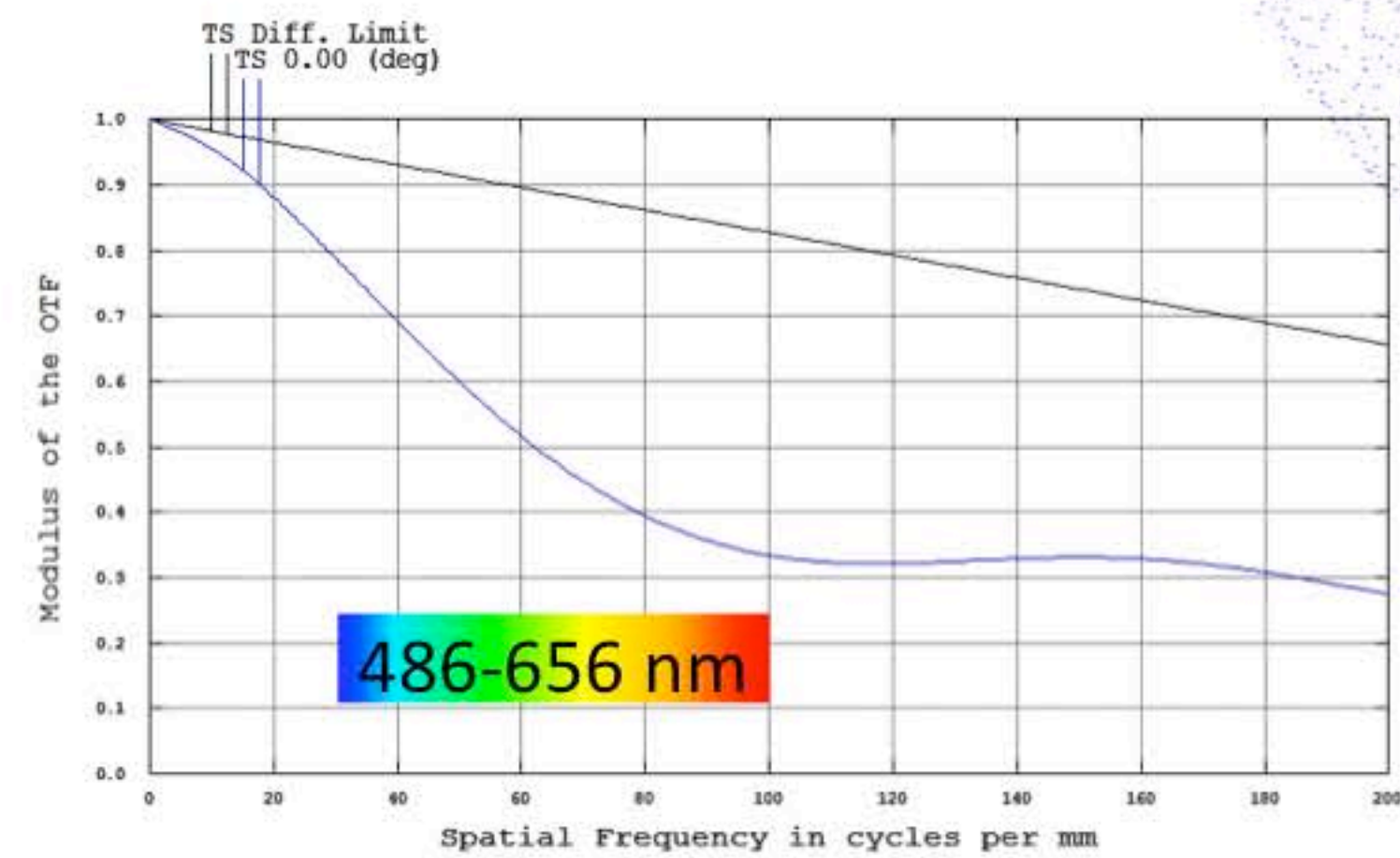
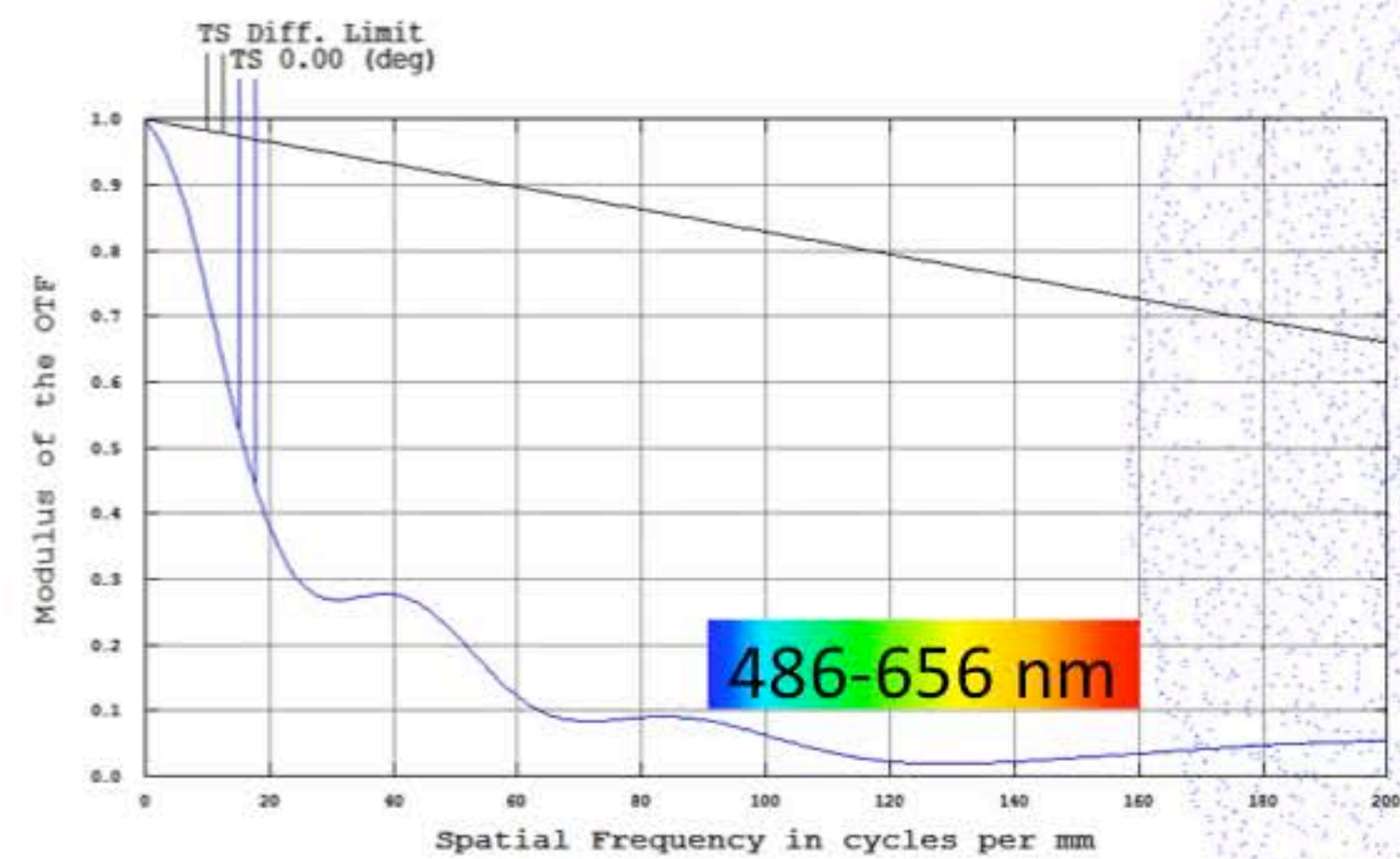


R1=96.52mm
R2=49.68mm
R3=34.73mm



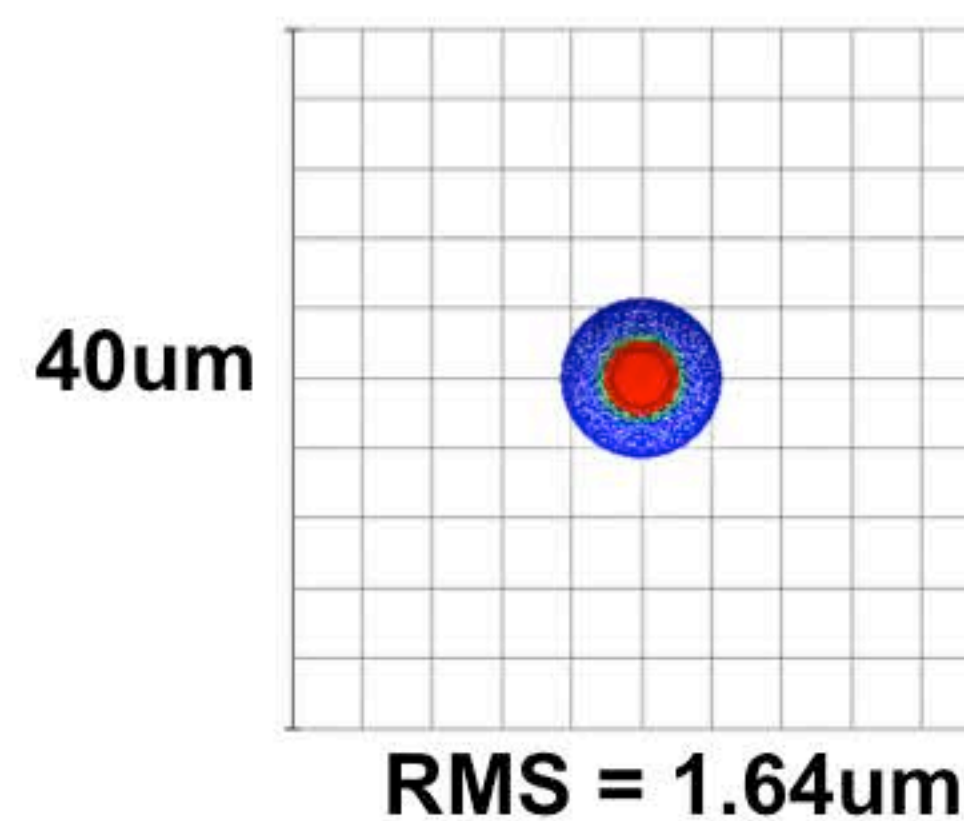
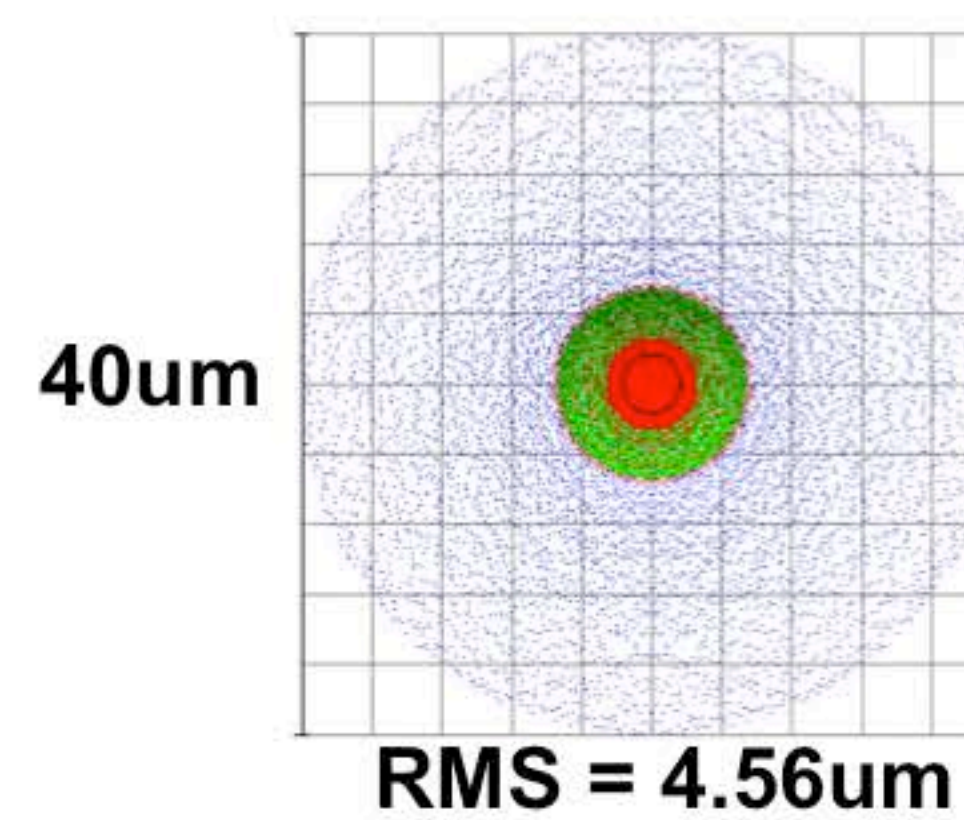
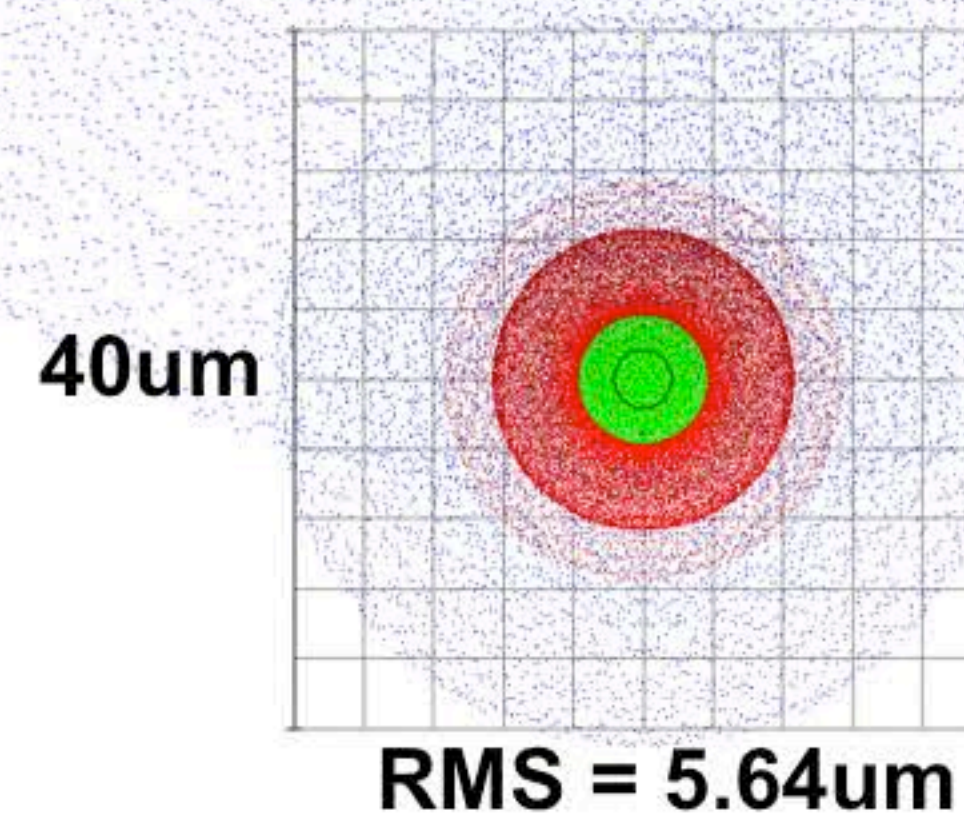
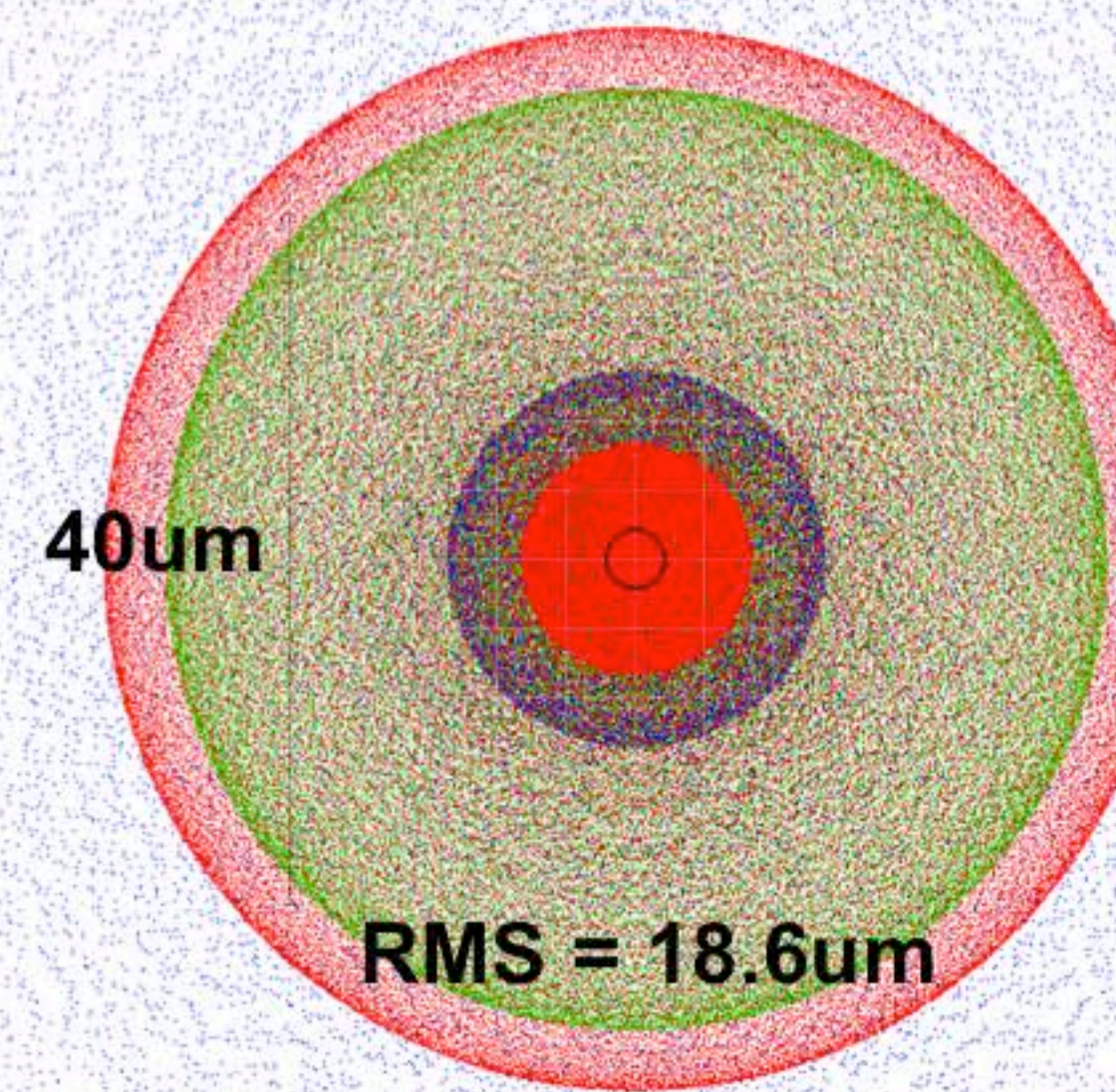
R1=70.65mm
R7=-76.87mm

Polychromatic MTF

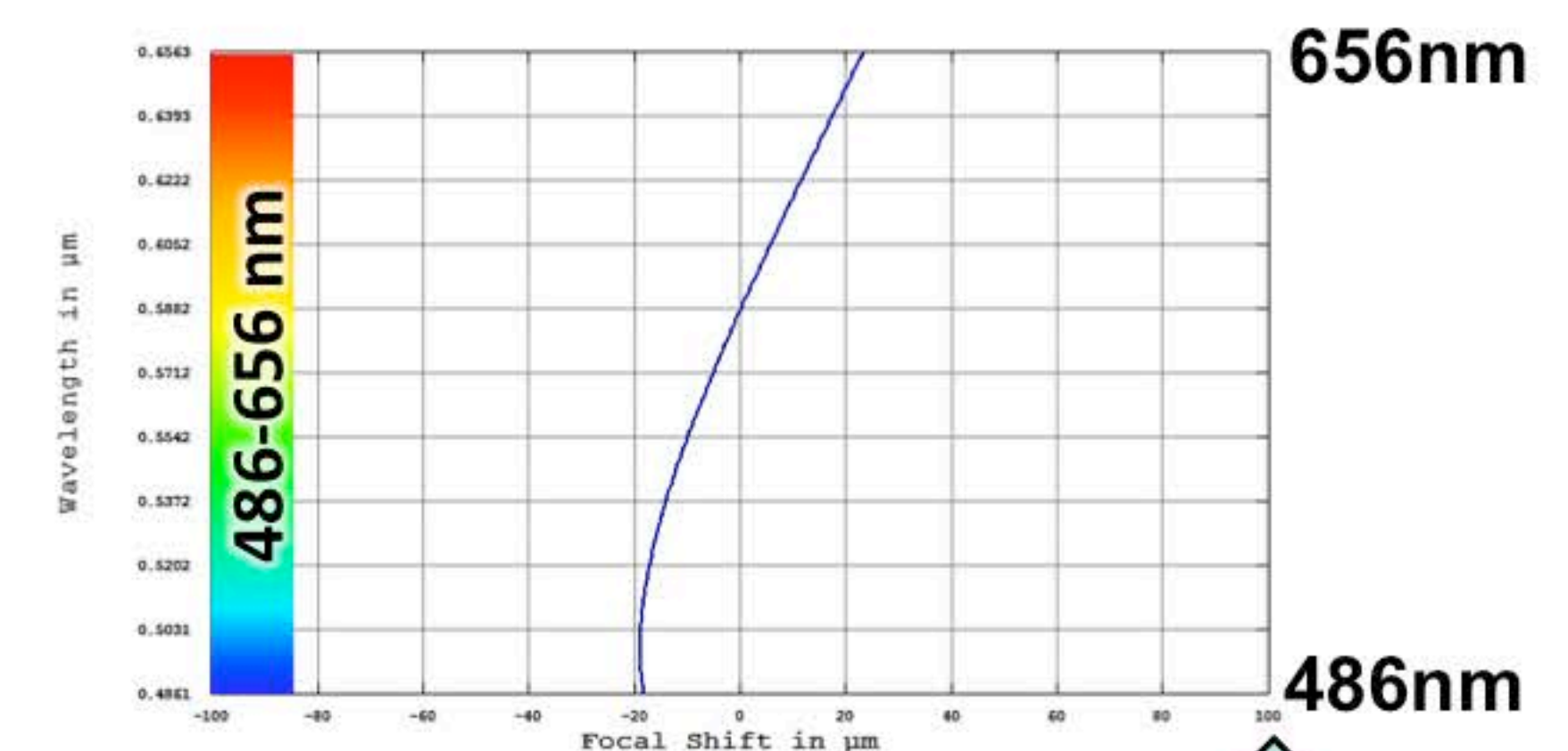
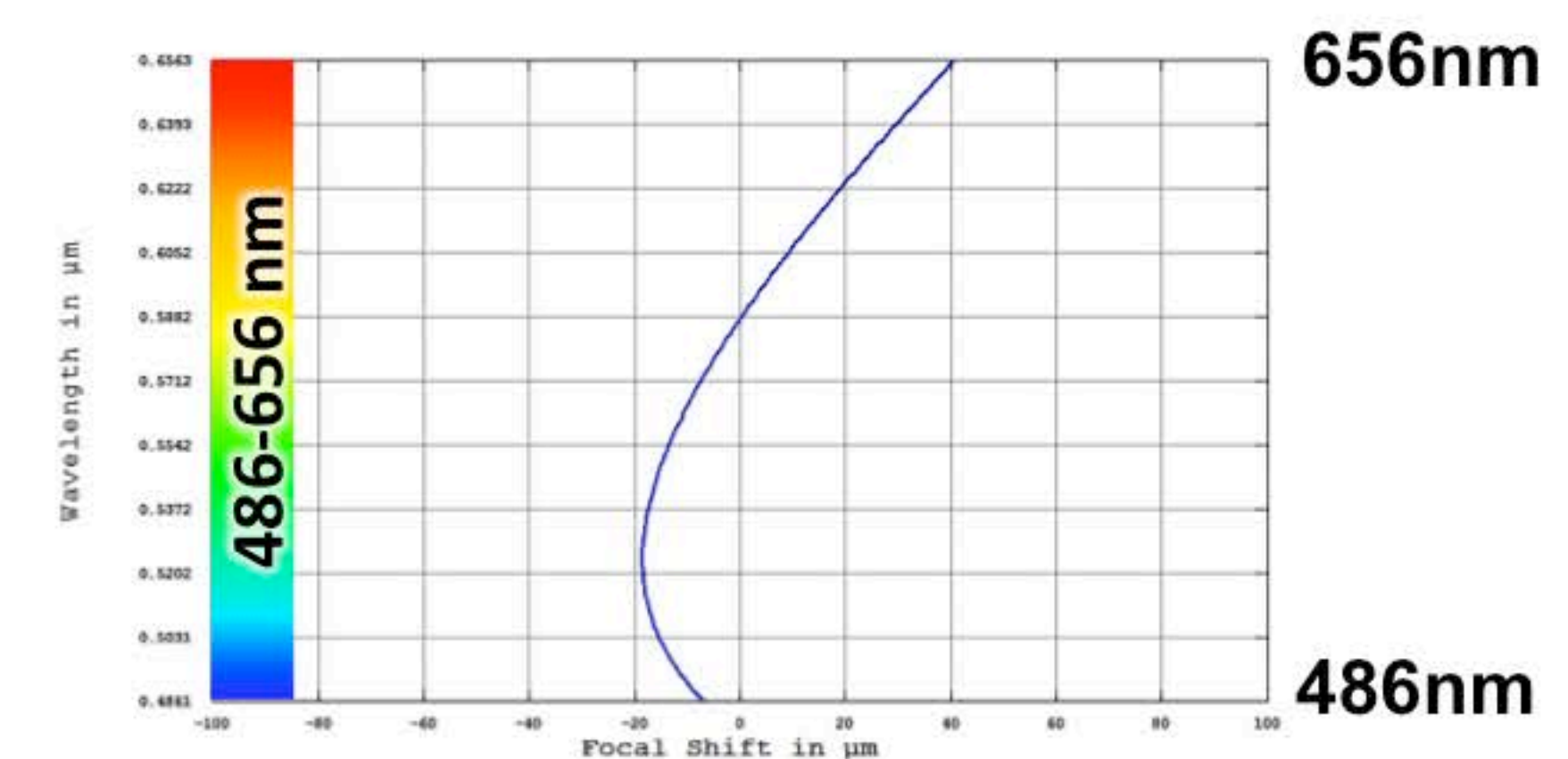
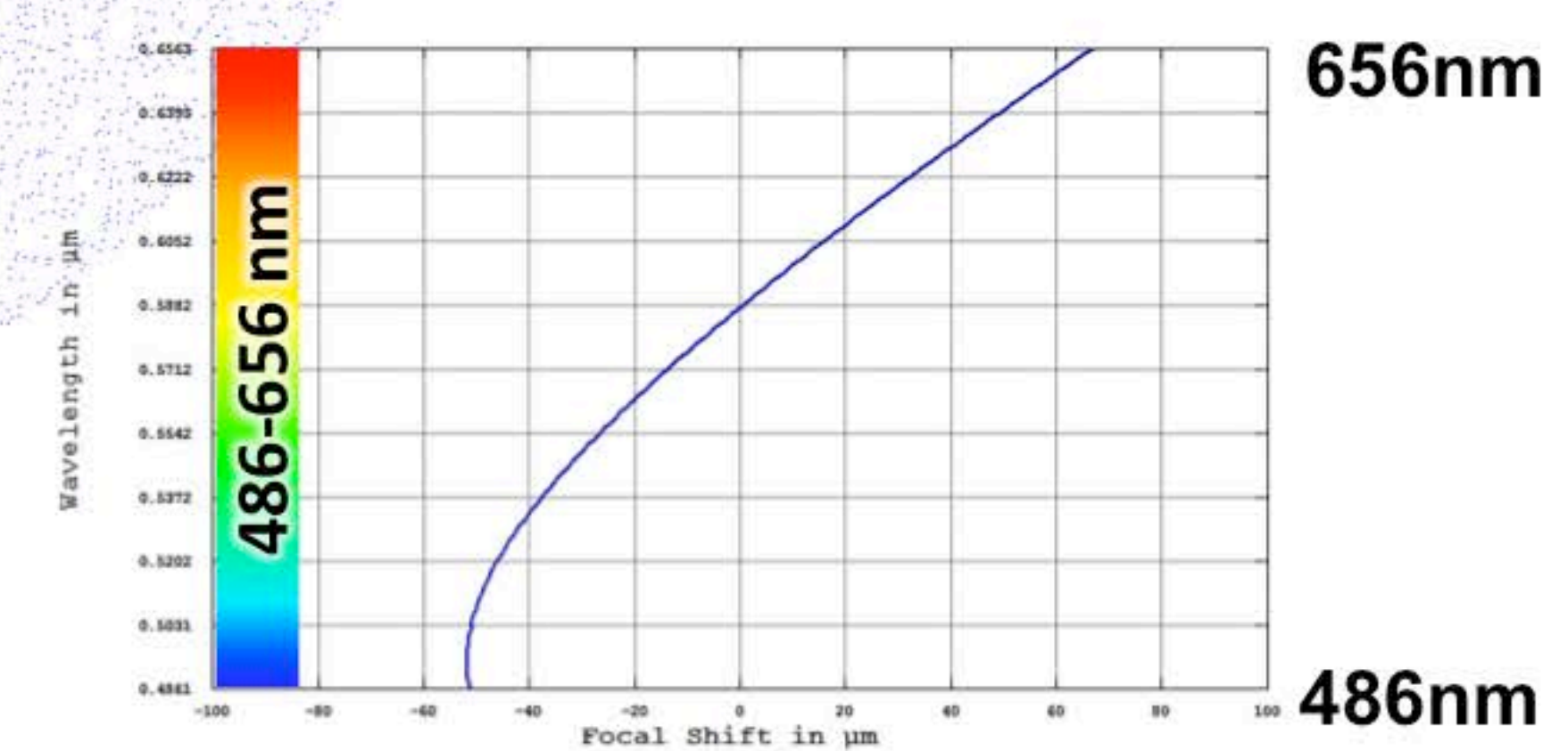
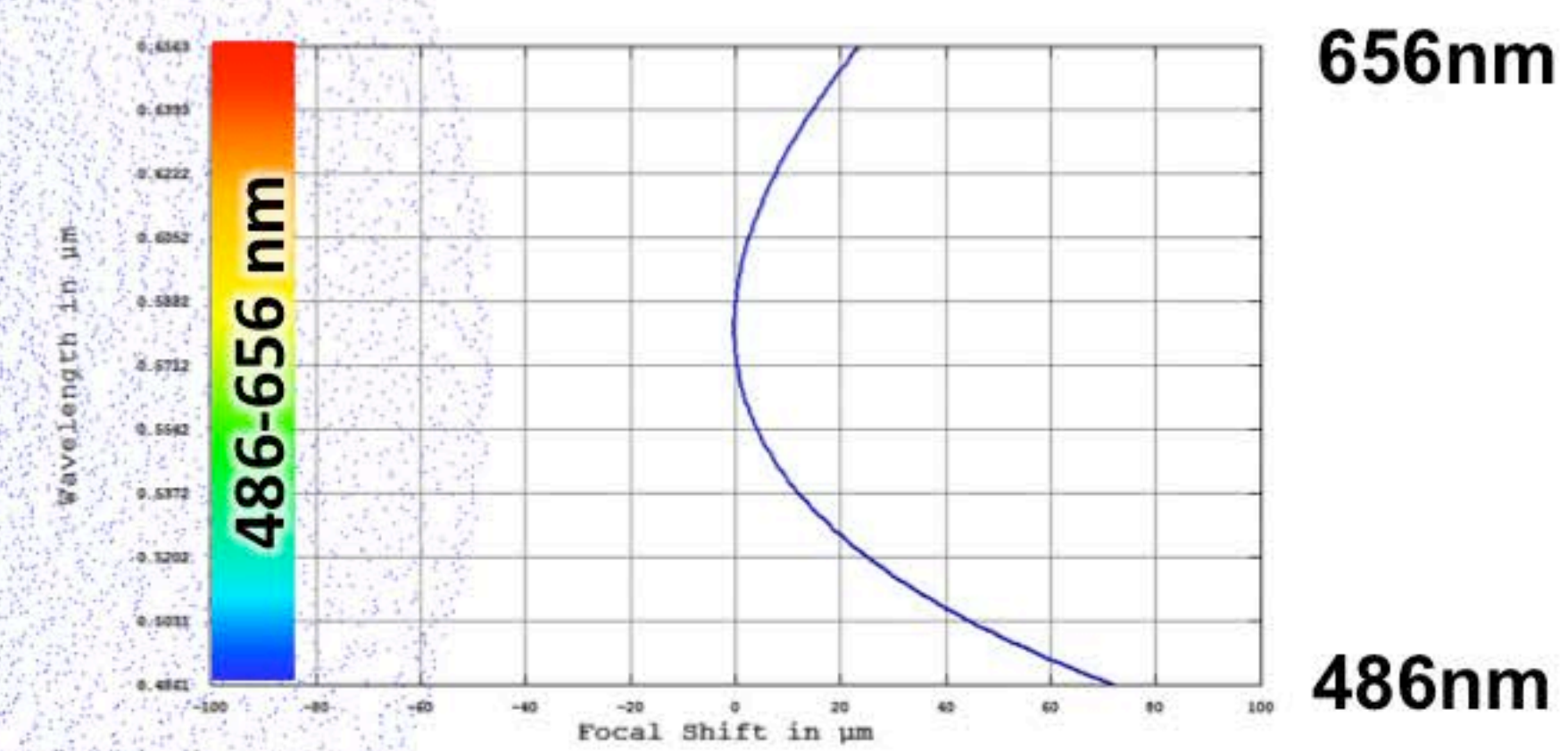


200cyc/mm

Spot size



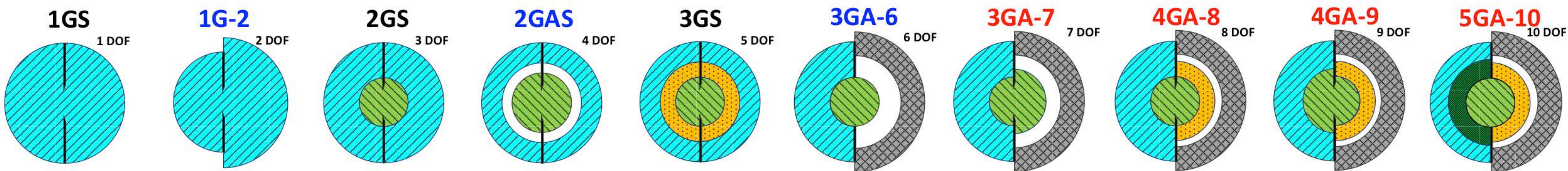
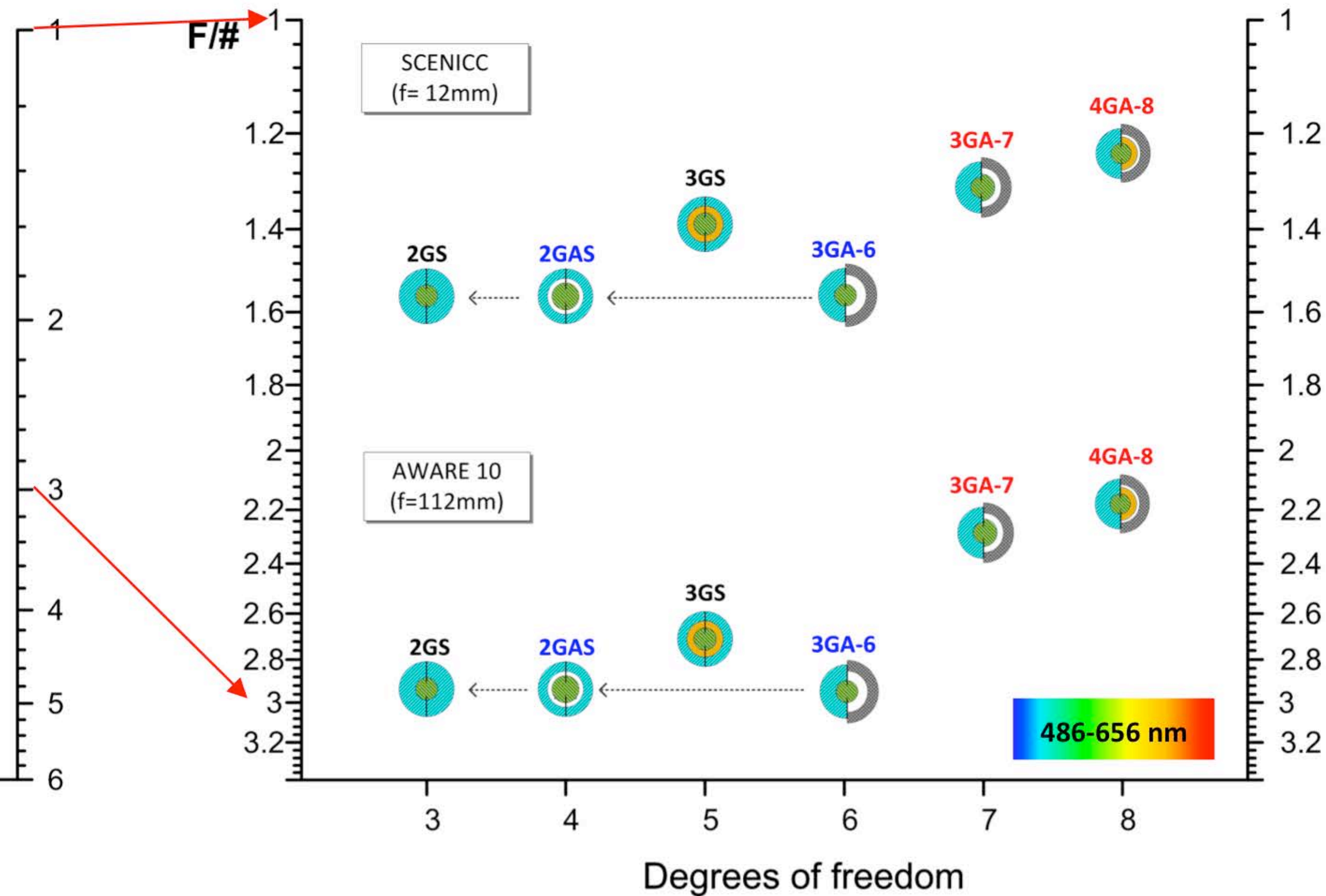
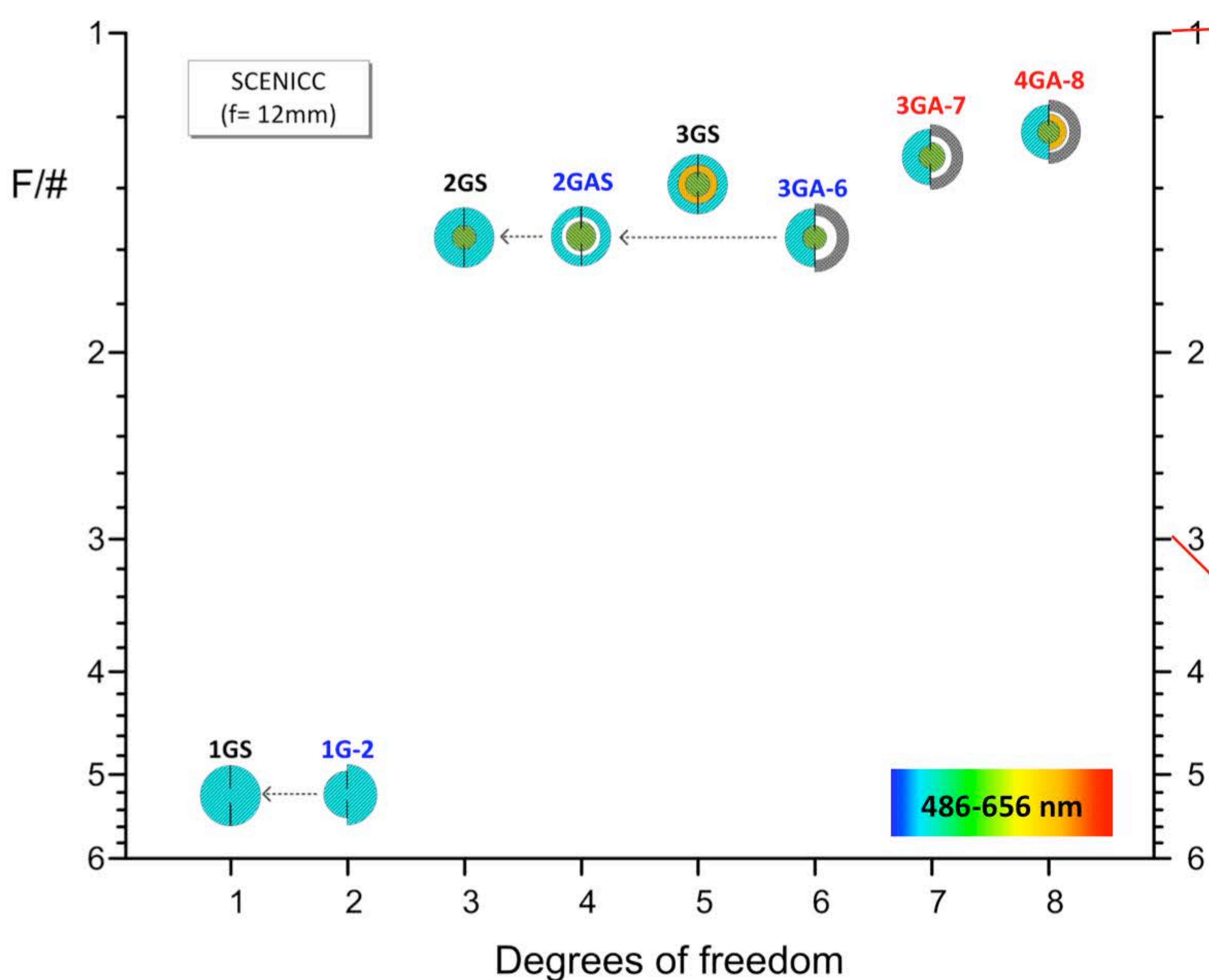
Chromatic focal shift



100µm



Lens complexity vs F/# for visible light



Optimal solutions found by global search
 Ill chosen geometries which converge to simpler ones.
 Specific results of hammer/systematic optimization



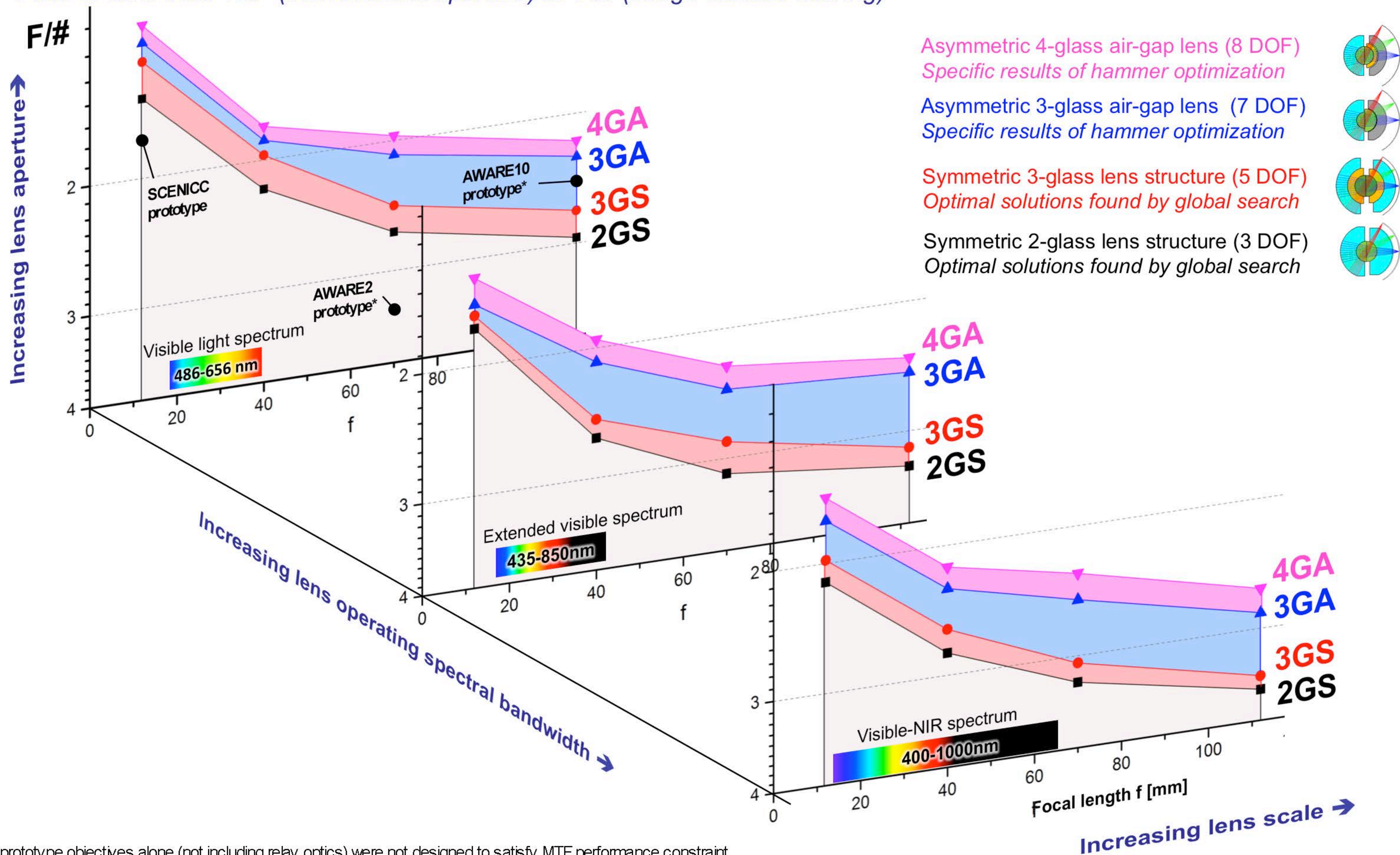


Summary: Monocentric Objective Performance



Define performance constraint: MTF at least 70% of diffraction limit @ 200lp/mm & RMS spot radius <1.5 Airy

- Continuous function of lens F/# (energy collection) and physical scale (focal plane area)
- Three selected wavelength ranges: VIS, Extended VIS and Visible to NIR
- Field of view from 120° (conventional aperture) to 160° (image-surface filtering)



* AWARE prototype objectives alone (not including relay optics) were not designed to satisfy MTF performance constraint



Thank you for your attention